

An “IRF Interface” Example

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The Basic “IRF” Interface

In the context of componentized software, **an interface is a named set of member functions** that provide a caller with access to its capabilities. (That is, names and data types of all arguments & return values are completely specified).

A basic “IRF interface” is something that virtually all model coupling efforts have in common (e.g. ESMF, OMS and OpenMI). IRF stands for “Initialize, Run_Step, Finalize”. **We want contributors to provide this interface.**

```
Run_Model()  
    Initialize()  
    while not(DONE): Update()  
    Finalize()
```

Initialize() => Open files, read/compute initial values, allocate memory, etc.

Run_step() or Update() => Update all of the computed values (one step forward)
Can call other functions, e.g. Update_Q, Update_v.

Finalize() => Close files, print report, free memory.

```
# July 5-7, 2008
# Modified: July 23, 2008 (v = sqrt(2 * g * d))
# S. Peckham

from numpy import zeros, random, double
from math import pi, sqrt

from input_file import *
# from rainfall import *

#-----
def unit_test():

    tank_model = water_tank()
    tank_model.run_model()

#    unit_test()
#-----
# Simulate water depth in a water tank with an open top.
# Could instantiate with "tank_model = water_tank()"
# Then calls are: tank_model.initialize(),
#                   tank_model.update(), etc.
#-----
class water_tank:

#-----
    def run_model(self):

        self.initialize()

        for k in xrange( self.n_steps ):
            self.update()

        self.finalize()

#    run_model()
#-----
    def initialize(self):

        self.g = 9.81      # [m/s^2]
        self.tank_data_filename = 'tank_data.txt'

#-----
```

```
#-----
#-----  
def initialize(self):  
  
    self.g = 9.81      # [m/s^2]  
    self.tank_data_filename = 'tank_data.txt'  
  
    #-----  
    # Read tank settings from "tank_file"  
    #-----  
    self.read_tank_data()  
    self.volume      = self.depth * self.top_area  #[m^3]  
    self.out_area    = pi * self.out_radius**2.0  
    self.print_tank_data()  
  
    #-----  
    # Open "rain_file" to read data  
    #-----  
    self.rain_file.open()  
  
    #   initialize()  
#-----  
def update(self):  
  
    #-----  
    # Read next rainfall data entry...  
    #-----  
    self.update_rain()  
    rainrate_mps = self.rainrate / (3600.0 * 1000.0)  
    Q_in = rainrate_mps * self.top_area  # [m^3/s]  
  
    if (self.depth > 0):  
        Q_out = self.velocity * self.out_area  # [m^3/s]  
    else:  
        Q_out = 0.0  
    dVol = (Q_in - Q_out) * self.dt  
    self.volume = max(self.volume + dVol, 0.0)  
    self.depth   = (self.volume / self.top_area)  
    self.velocity = sqrt(2.0 * self.g * self.depth)  
    print 'depth =', self.depth, '[meters]'  
  
    # Write new depth to an output file ?  
  
    #   update()  
#-----  
def get_value(self, value_code, time):
```

water_tank.py - /Users/scott/Desktop/Meetings/Boulder_TWG_Oct_2009/Water_Tank_Python/wat...

```
#-----
#-----  
def get_value(self, value_code, time):  
  
    #-----  
    # Call update() method as many times as necessary  
    # in order to compute the requested value at the  
    # requested time. Note that we do not override the  
    # value of n_steps from tank_data_file.  
    #-----  
    n_steps = int(time / self.dt)  
    for k in xrange( n_steps ):  
        self.update()  
  
    if (value_code == 0): return self.depth  
    if (value_code == 1): return self.velocity  
    if (value_code == 2): return self.volume  
    if (value_code == 3): return self.rainrate  
    if (value_code == 4): return self.duration  
  
#    get_value()  
#-----  
def finalize(self):  
  
    print ''  
    print 'Finished with water tank simulation.'  
    print 'Final depth =', self.depth  
    print ''  
    self.rain_file.close()  
  
    # Close an output file ?  
  
#    finalize()  
#-----  
def update_rain(self):  
  
    if (self.n_steps <= self.rain_file.n_lines):  
        record = self.rain_file.read_record()  
        self.rainrate = record[0]  
        self.duration = record[1]  
    else: self.rainrate = 0.0  
  
#    update_rain()  
#-----  
def read_tank_data(self):
```

total_file = tank_file + self.tank_data_file_name

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```
#-----
#-----  
def read_tank_data(self):  
  
    tank_file = input_file(self.tank_data_filename)  
    # What if tank_file doesn't exist ?  
    #-----  
    tank_file.open()  
    self.dt      = tank_file.read_value()  
    self.n_steps = tank_file.read_value(dtype='integer')  
    self.init_depth = tank_file.read_value()  
    self.top_area = tank_file.read_value()  
    self.out_radius = tank_file.read_value()  
    self.rain_data_filename = tank_file.read_value(dtype='string')  
    tank_file.close()  
    # These variables are computed from others  
    self.depth   = self.init_depth.copy()  
    self.velocity = sqrt(2 * self.g * self.depth)  
    self.volume   = self.depth * self.top_area #[m^3]  
    self.out_area = pi * self.out_radius**2.0  
    # Use "input_file" class to create rain_file object  
    self.rain_file = input_file(self.rain_data_filename)  
  
    # read_tank_data()  
#-----  
def print_tank_data(self):  
  
    print 'dt      =', self.dt  
    print 'n_steps =', self.n_steps  
    print 'init_depth =', self.init_depth  
    print 'top_area =', self.top_area  
    print 'out_radius =', self.out_radius  
    print 'depth   =', self.depth  
    print 'velocity =', self.velocity  
    print 'volume   =', self.volume  
    print 'out_area =', self.out_area  
    print 'rain_file =', self.rain_data_filename  
    print ''  
  
    # print_tank_data()  
#-----
```

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