Models meet Data, Earth Surface meet Geodynamics

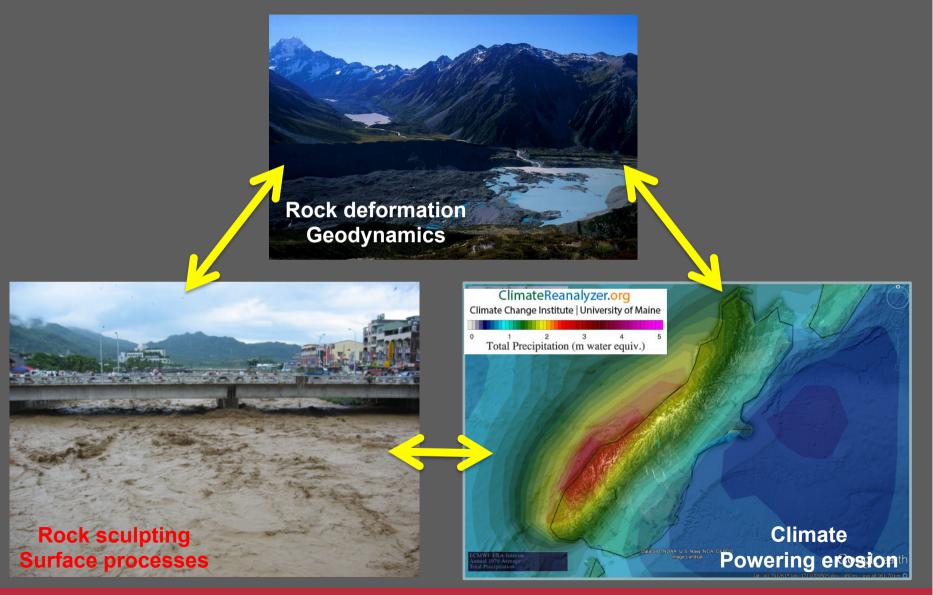


Phaedra Upton¹, Peter Koons², Sam Roy²

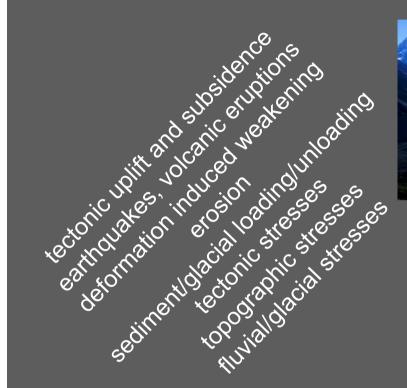
¹GNS Science, ²University of Maine,



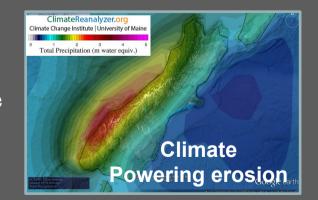
Geodynamics:Earth Surface Processes:Climate



Geodynamics:Earth Surface Processes:Climate







precipitation – water and ice weathering rates



Geodynamics:Earth Surface Processes



tectonic uplift and subsidence earthquakes, volcanic eruptions deformation induced weakening erosion sediment/glacial loading/unloading tectonic stresses topographic stresses fluvial/glacial stresses



No code or formulation can model all these features

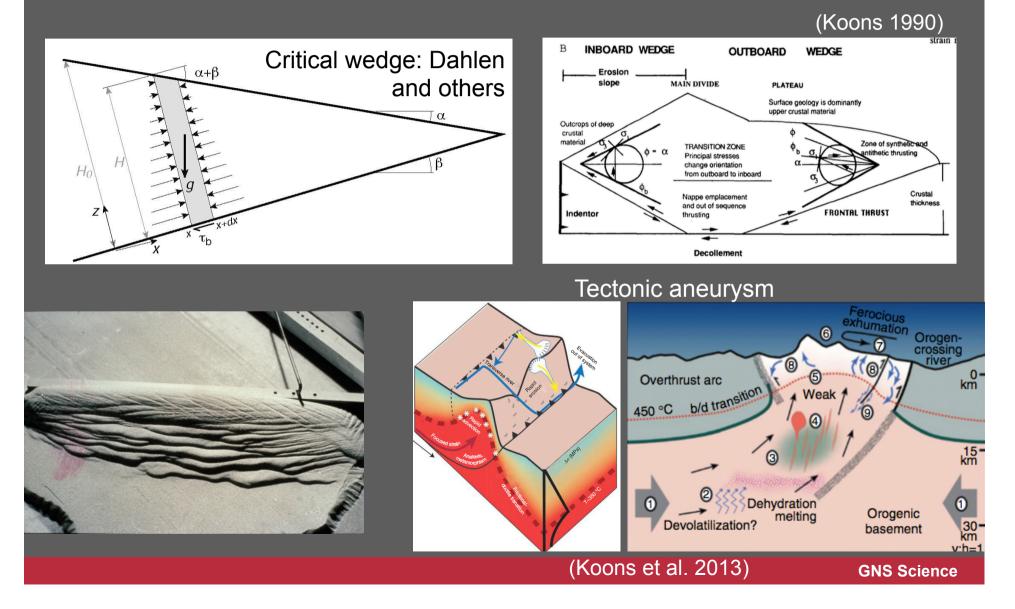
Three approaches that cover most current attempts Add surface processes to geodynamics codes Add geodynamic features to LEMs Coupling existing geodynamic and surface process codes

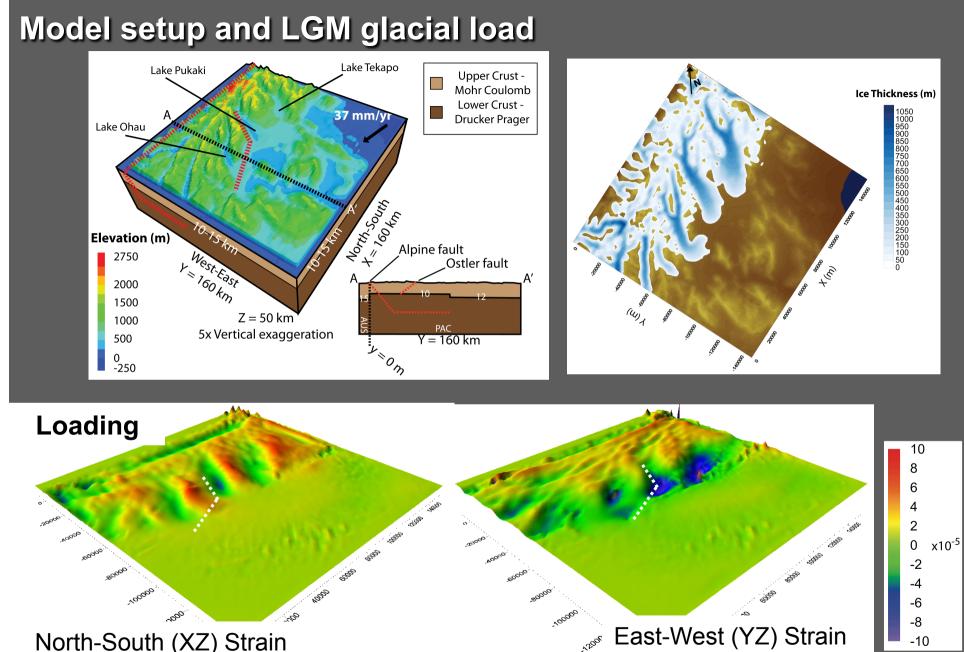
What we are aiming for:

New conceptual framework and new codes with enhanced functionality

Adding surface processes to geodynamic codes:

e.g. simple erosion and/or sediment loading inclusion of thermal effects





North-South (XZ) Strain

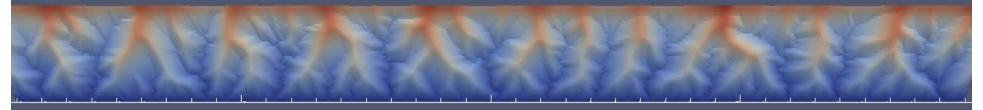
Images produced by Lauren Wheeler

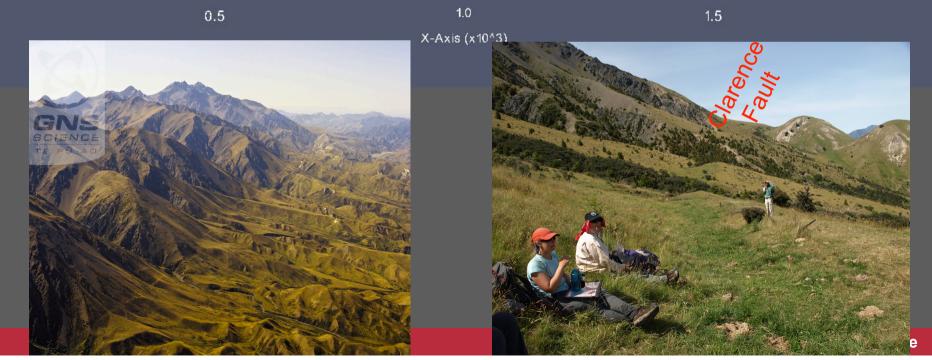
GNS Science

-10

Adding geodynamic features to surface process codes:

CHILD + lateral fault motion – from Sarah Harbert, University of Washington

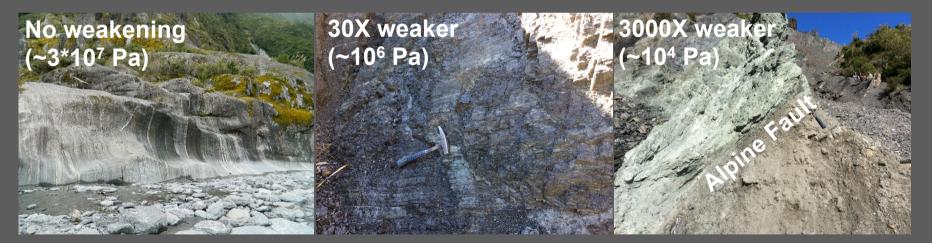




Adding geodynamic features to surface process codes:

KCHILD: Sam Roy, University of Maine "K" – kinematics and "K" – Kb, bedrock erodibility derived from cohesion

Fault damage \rightarrow Erodibility link \rightarrow put into CHILD



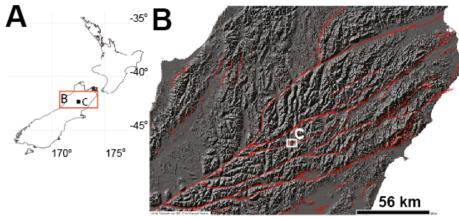
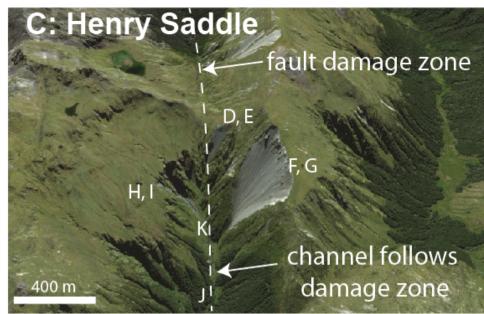
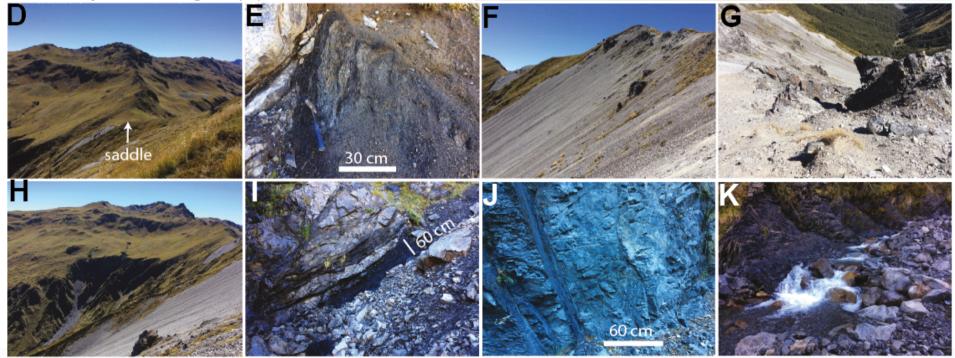


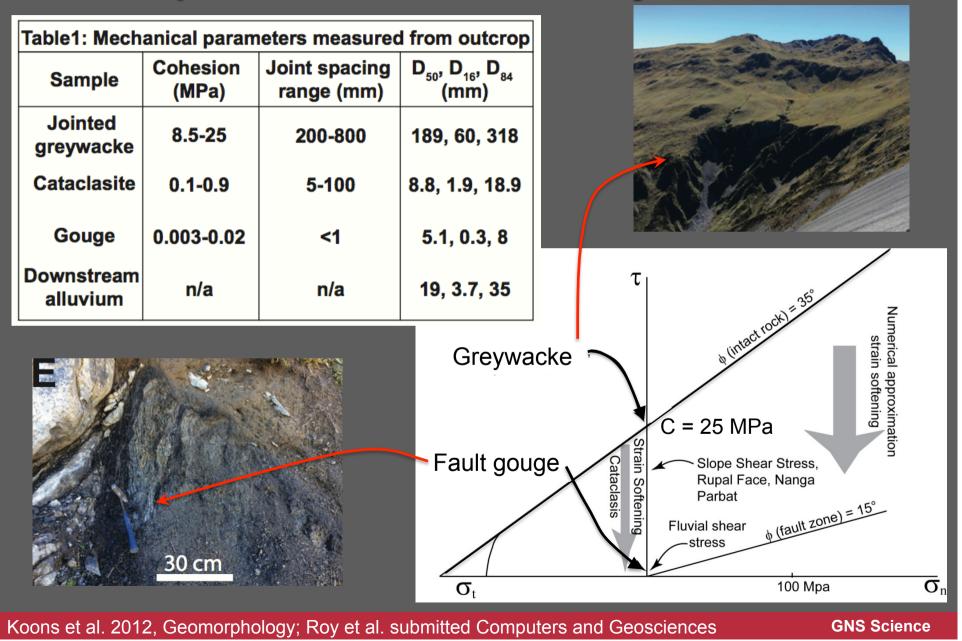
Figure 1: (A) New Zealand, red box: Lewis Pass, Marlborough regions. (B) Strong structure-valley correlation (GNS Science, data.gns.cri.nz/af/), white box: Henry Saddle region (C). Cont'd...



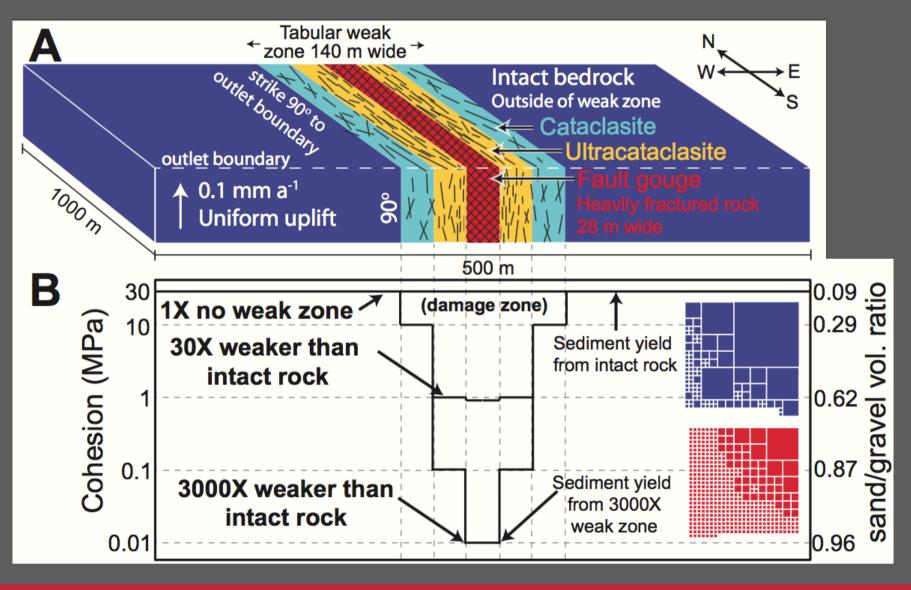


Roy et al. submitted Computers and Geosciences

Model parameters constrained by field data



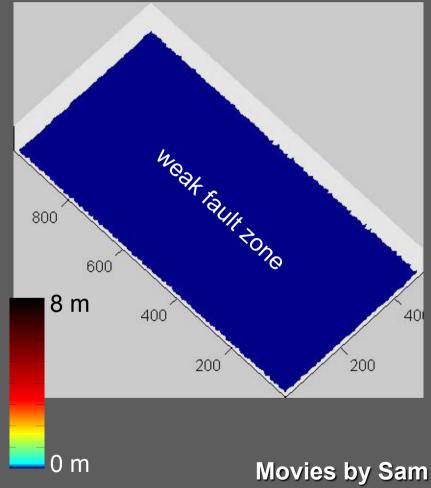
Model constrained by field data

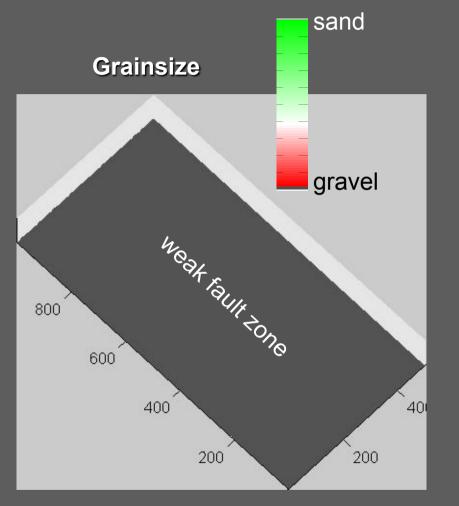


Roy et al. 2015 JGR Earth Surface

Fluvial incision with sediments

Depth of sediment (m)





Movies by Sam Roy, run in KCHILD

Roy et al. in prep

Coupling existing geodynamic and surface process codes:

For example:

FLAC^{3D} and CHILD (Roy, Upton, Tucker, Koons)



Geodynamics with Underworld



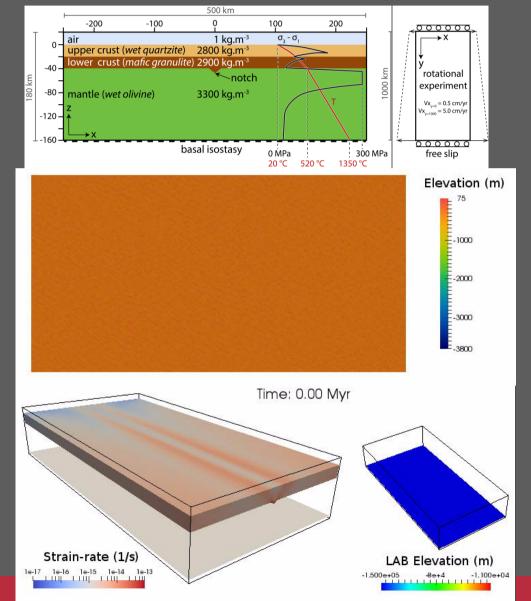
Underworld:

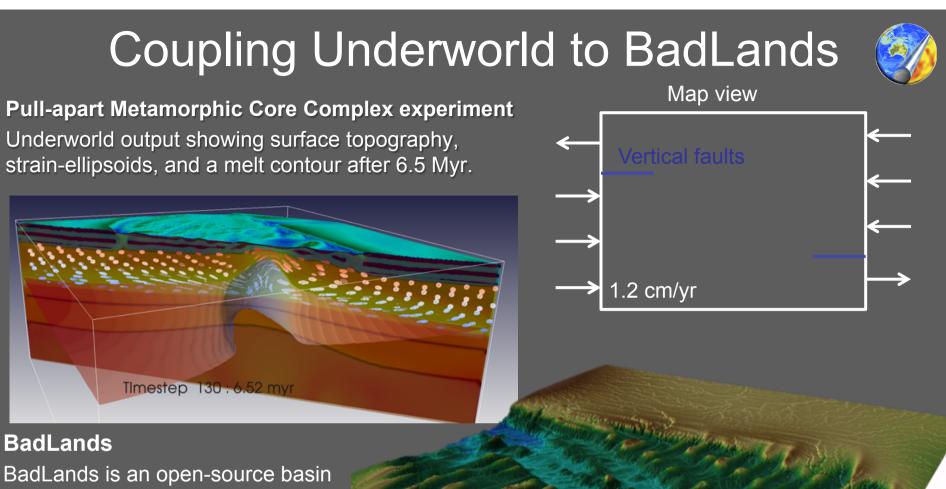
- Designed to model lithospheric and mantle scale deformation processes,
- Supports complex rheologies,
- Open source,
- Parallel computing and capable of modelling at high resolutions,

Underworld allows us to have a thermally and mechanically realistic lithosphere.

This allows us to study how landscapes influence tectonics, and vice versa.

Continental Rifting near an Euler Pole





- and landscape dynamics code.
- BadLands advects surface nodes based on the velocity field from Underworld.
- BadLands fills sinks/erodes highs to model the geodynamic influence of landscape evolution.

400 200 0

-400

-600

-800

-1000

badland	ls-model /	Badla	ands-doc

11 commits	₽ 1 branch	⊗ 0 releases	3 contributors	<> Code
ງ 🕼 branch: master 🗸	Badlands-doc / +	E	O Issues	
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example1	update XSD		a month	
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III README.md

Compilation of tests and documentation on the use of Badlands



rview

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(a) Watch 1

nd landscape dynamics (Badlands) is a parallel TIN-based landscape evolution model, built ate topography development at various space and time scales. The model is presently of simulating hillslope processes such as linear & nonlinear diffusion, fluvial incision ment-limited & under-capacity laws), spatially varying surface uplift which can be used to simulate changes in base level, as well as effects of climate changes and sea-level fluctuations.

The specs...

The model is mainly written in fortran and takes advantage of the Earth Surface Modelling Framework (ESMF).

- The finite volume approach from Tucker et al. (2001) based on the dual Delaunay-Voronoi framework is used to solve the continuity equation explicitly,
- Node ordering is perform efficiently based on the work from Braun & Willett (2013).
- A Hilbert Space-Filling Curve method algorithm (Zoltan) is used to partition the TIN-based surface into subdomains,
- Drainage network partitioning is generated through METIS library.

Community driven

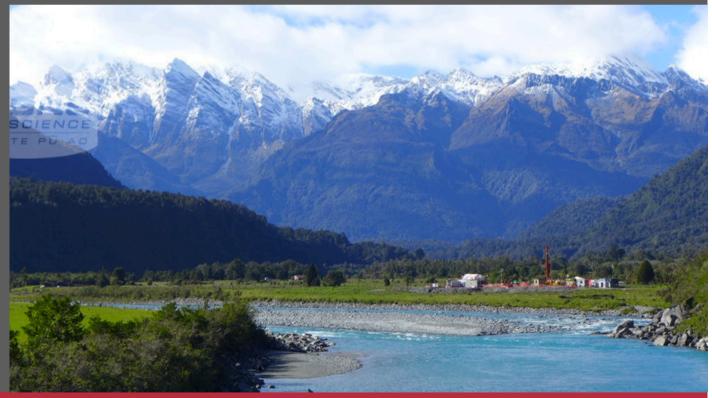
The code is conceived as an open-source project, and is an ideal tool for both Research and Learning purposes.

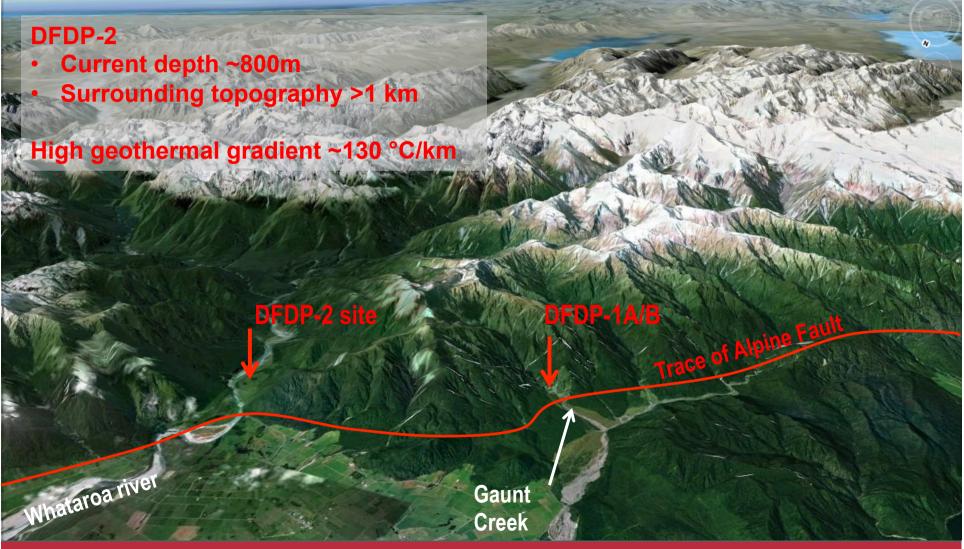
Getting the source code

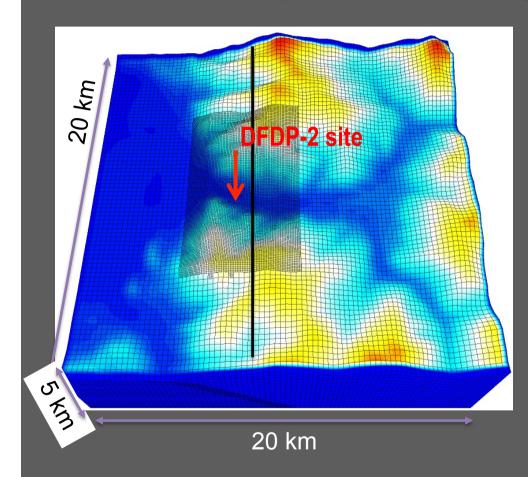
The source code is available on github: here

New conceptual framework: a single system for modeling Earth materials:

- Topography and the stress state
- Topography and strain partitioning
- FERM Failure Earth Response Model







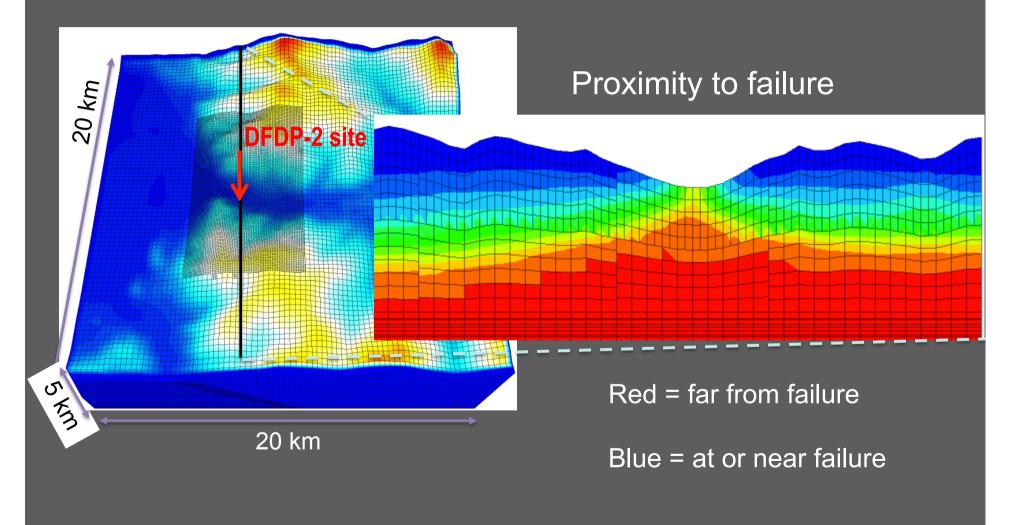
3D thermal/fluid flow model

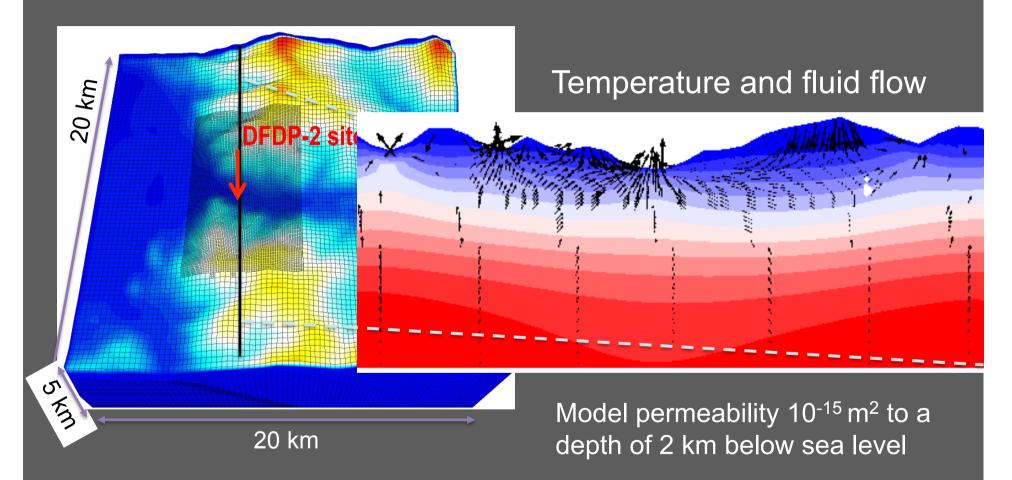
Work in progress: Exploring the permeability structure required to produce a 130°C/km

geotherm in the near surface.

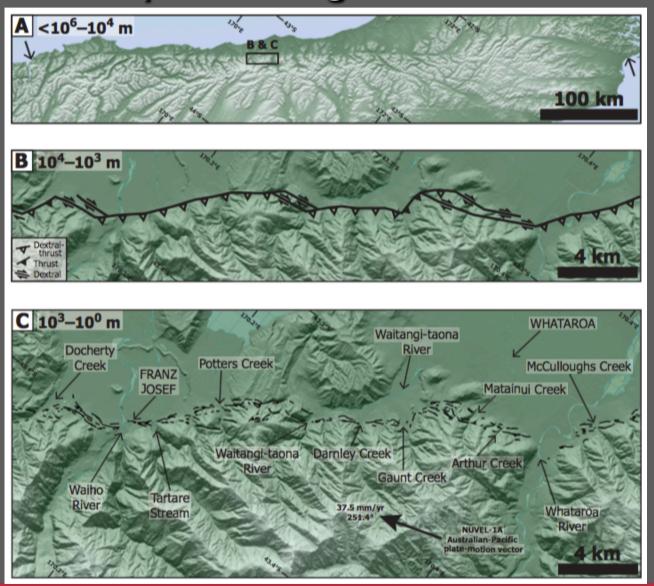
Previous work showed that the permeability structure in actively deforming regions is related to the stress state, or more specifically, the proximity to failure

(Upton & Sutherland, 2014, EPSL)





Importance of topography and relief to stress state – strain partitioning



Barth et al. 2012

Importance of topography and relief to stress state – strain partitioning

- Alpine Fault fixed below 2 km
- Strain softening rheology
- Based on φ reducing from 30° to 5°
- Constraint of AF @ 2 km reflected in these results

Plate normal velocity component

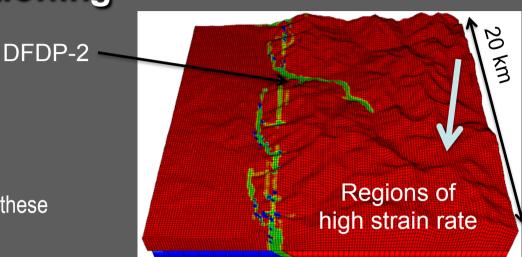
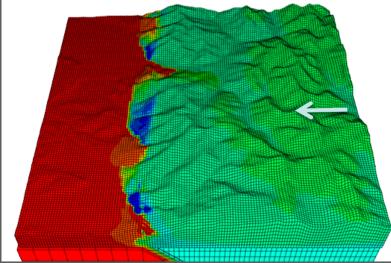
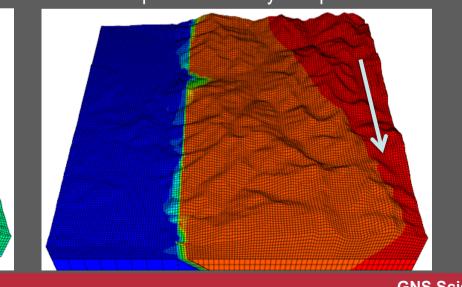


Plate parallel velocity component

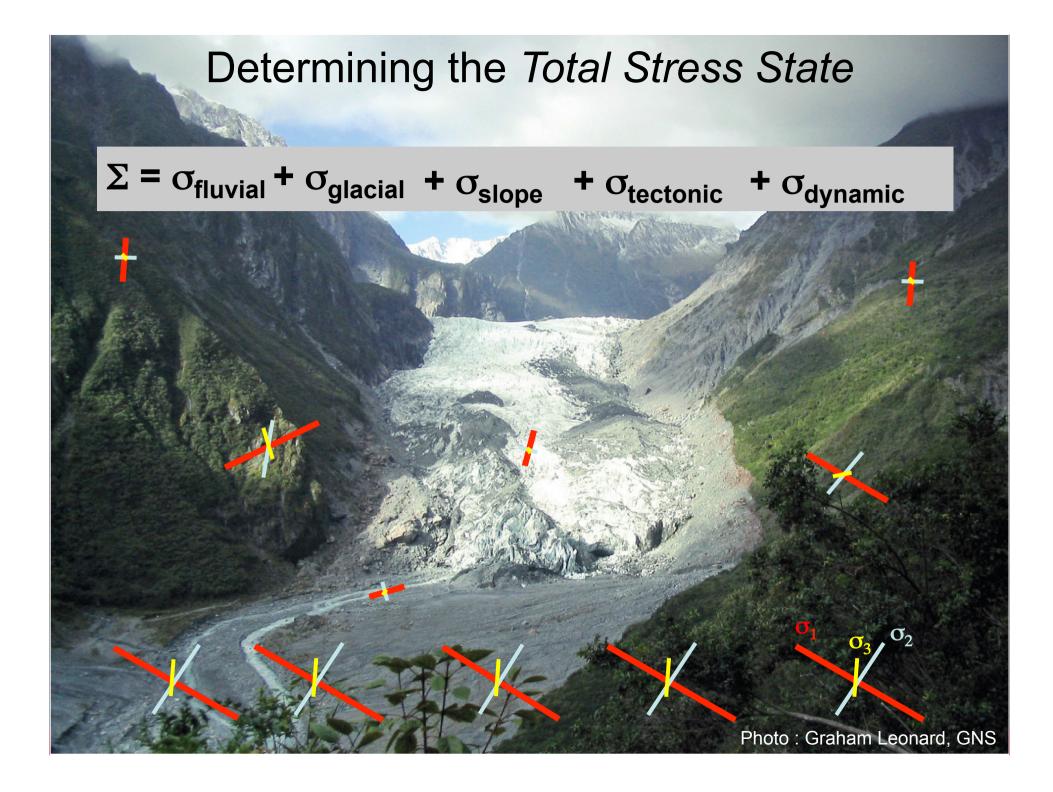


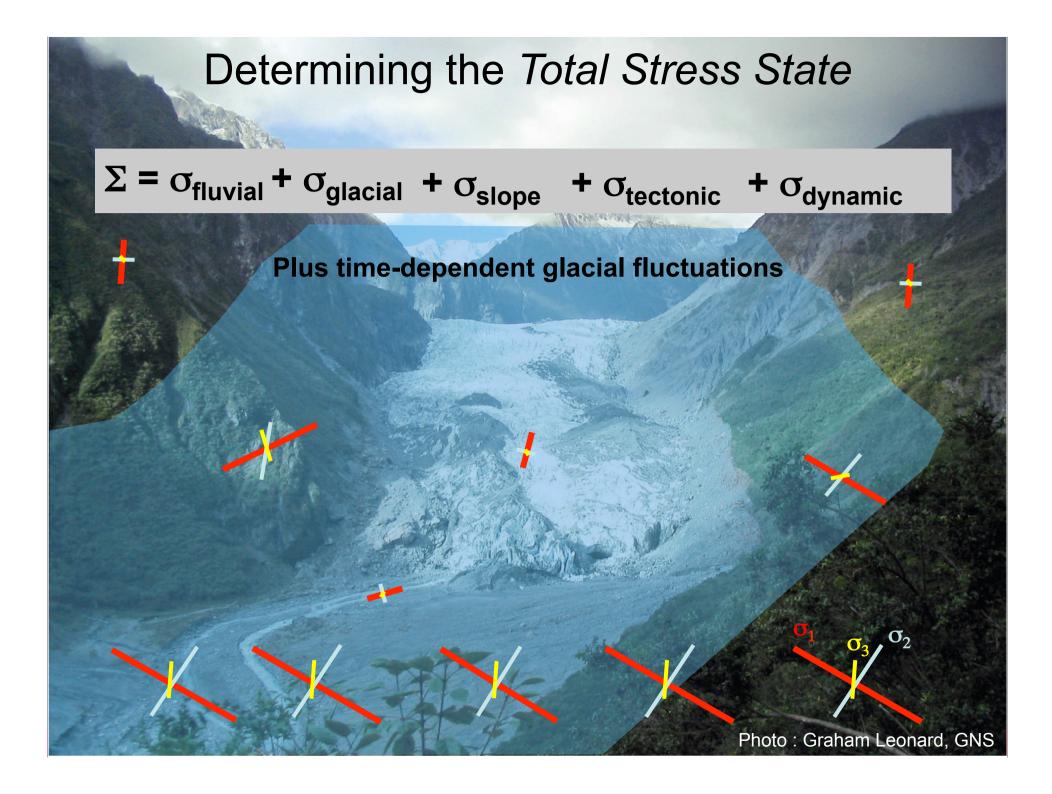


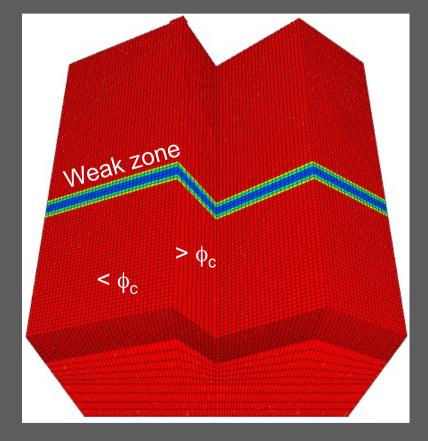
1: Material displacement, whether tectonic or geomorphic in origin, at or below Earth's surface, is driven by local forces overcoming local resistance.

2: Large displacements, whether tectonic or geomorphic in origin, irreversibly alter Earth material properties enhancing a long term strain memory mapped into the topography.

3: To implement we need the total stress state at each point on the Earth's surface

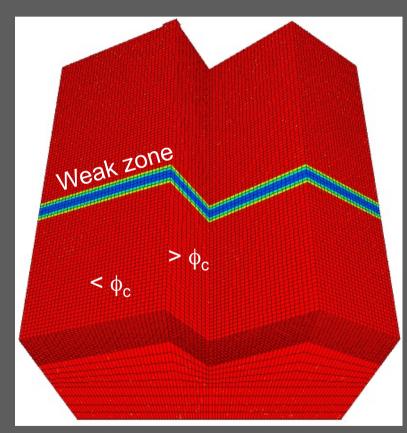


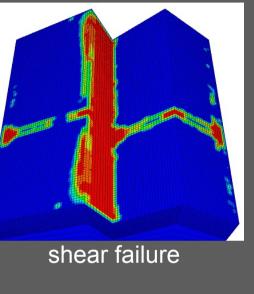




For each point:

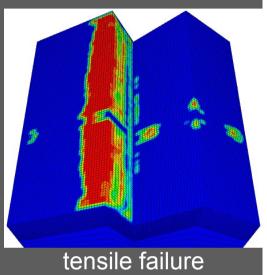
- Sum all stresses: <u>Geomorphic</u> (slope and inertial), <u>Tectonic</u> (Static and potentially Dynamic) into a single **Total Stress** tensor
- 2. Describe Earth failure using effective stress formulation (potential to include local fluid pressure)
- 3. We can distinguish shear and tensile failure states
- 4. Solve in 3D using FLAC^{3D} in these examples. (no transport yet)







http://commons.wvc.edu/rdawes/

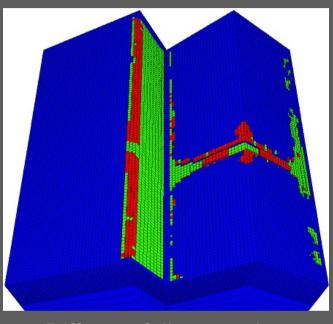




http://blogs.agu.org/landslideblog/

Koons and Upton in prep





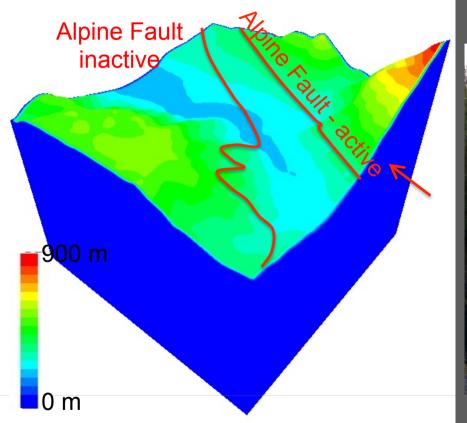
Different failure modes

Green = shear Red = tensile Blue = none Amount of material removed

Red = maximum Blue = zero

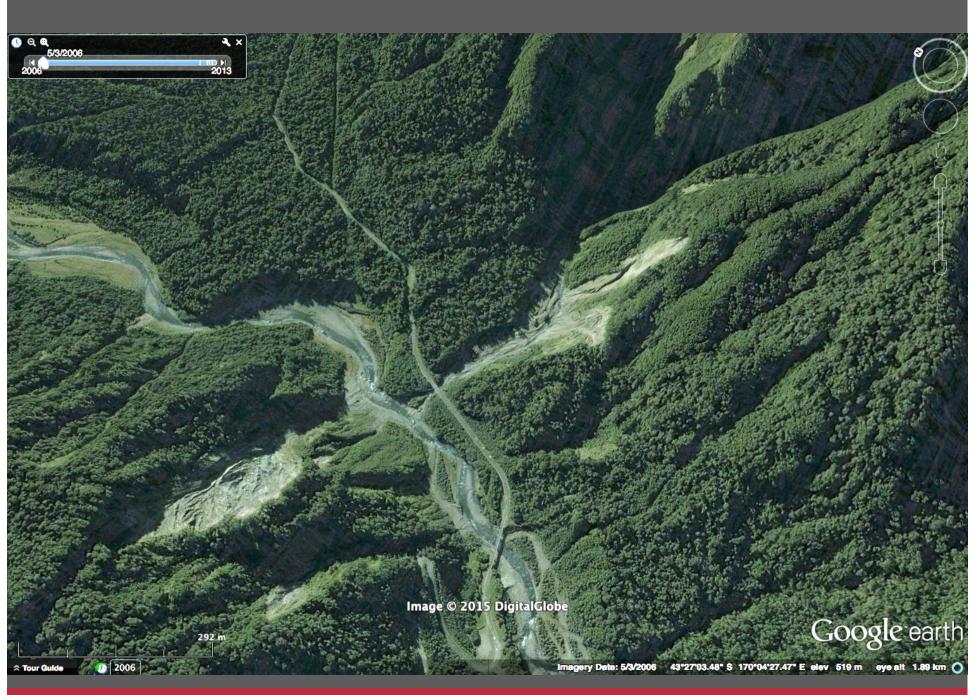
Koons and Upton in prep

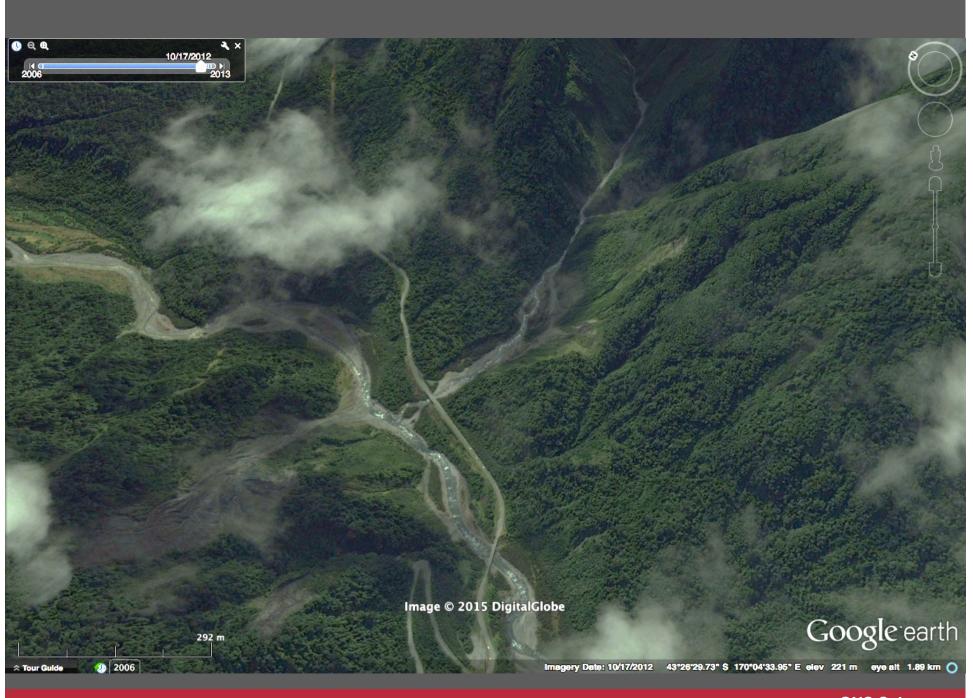
FERM – example from the Waikukupa segment of the Alpine Fault



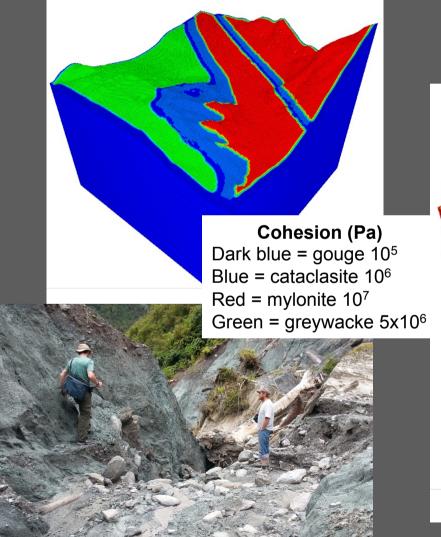


Koons and Upton in prep, photo Sam Roy

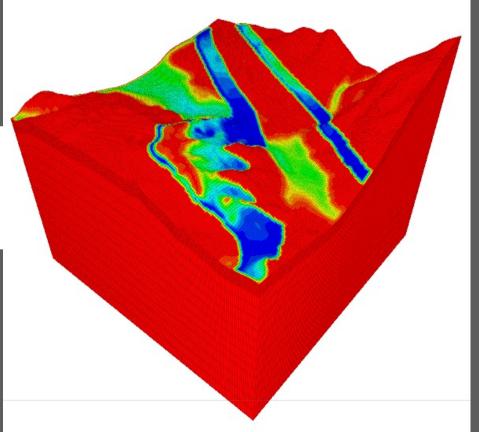




FERM – example from the Waikukupa segment of the Alpine Fault

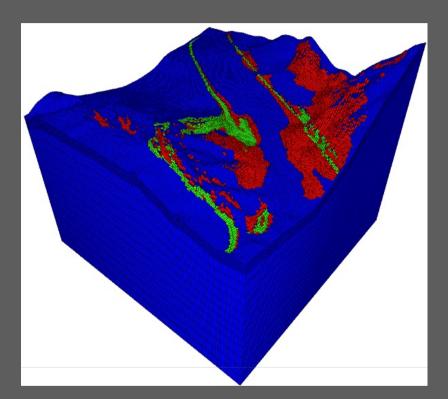


Proximity to failure: dark blue at failure topographic stresses only (no tectonic)



Koons and Upton in prep

FERM – example from the Waikukupa segment of the Alpine Fault



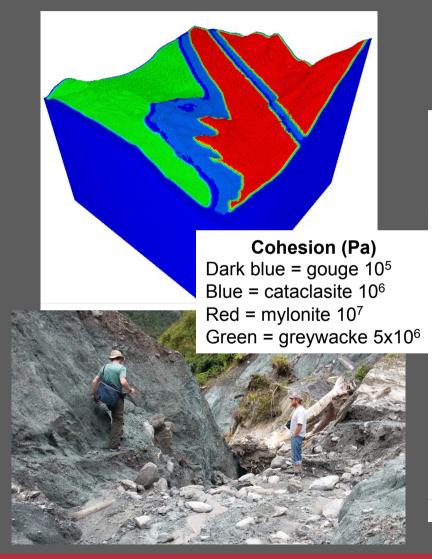
Different failure modes

Green = shear Red = tensile Blue = none Amount of material removed

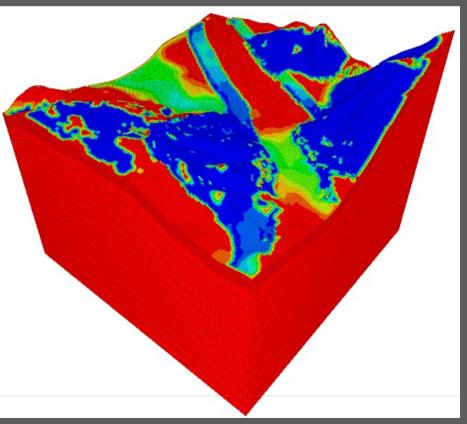
Red = maximum Blue = zero

Koons and Upton in prep

FERM – example from the Waikukupa segment of the Alpine Fault – add pore pressure



Proximity to failure: dark blue at failure topographic stresses only (no tectonic)



Koons and Upton in prep



Challenges

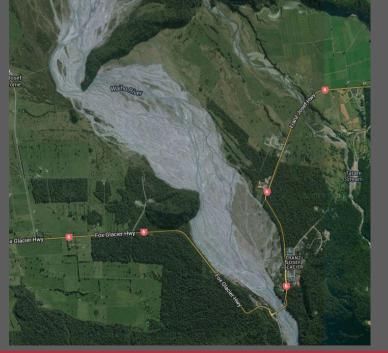
Tectonics: 10^2 to 10^6 years

Extreme events at surface: seconds, days, decades





http://www2.ce.ntu.edu.tw/~mh/TaiwanPostcards/WusheReservoir.html



Geodynamics:Earth Surface Processes Challenges cont.

Communication between the communities (see next slide)

Software: Extending FERM to realistically model surface processes Meshless methods Hydrodynamics, describing particle transport



Hardware



Clarence River, New Zealand Tectonics and geomorphology by raft