

Mesh independent flow direction modeling using HexWatershed 3.0

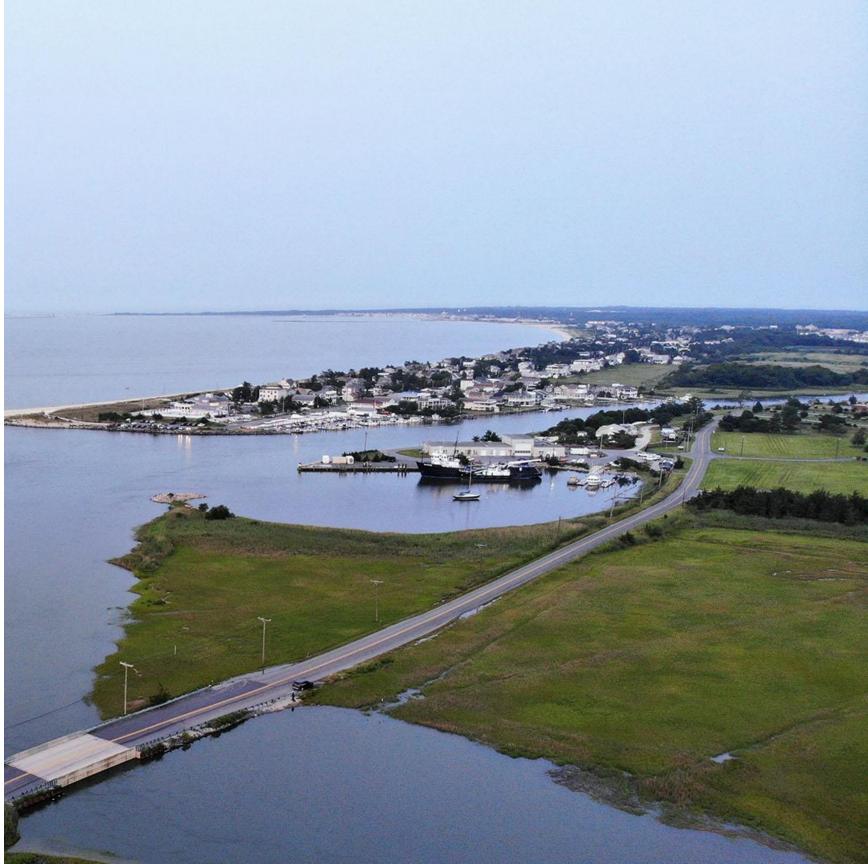
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PNNL is operated by Battelle for the U.S. Department of Energy

CSDMS 2024: Clinic 3.2





https://github.com/changliao1025/pyflowline tutorial

https://github.com/changliao1025/hexwatershed_tutorial

Open the MyBinder links in both repositories.



Outline

- Part I
 - Mesh
 - River networks
 - Project
 - Model structure

- High-level introduction to HexWatershed
- Focus is "What" not "How"
- See potential? Let's collaborate!
- Part II PyFlowline tutorial
 - Flowline simplification
 - Mesh generation
 - Topological relationship reconstruction
- Part III HexWatershed tutorial
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- Part IV Q&A

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Mesh 101

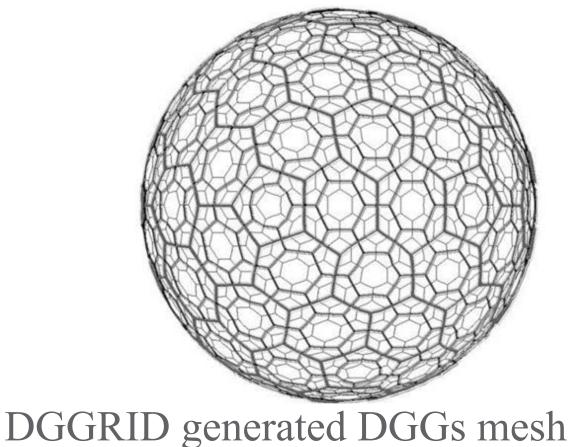
A mesh is a representation of a larger spatial domain by smaller discrete cells.

Commonly used meshes:

- Latitude-longitude mesh (0.5 * 0.5 degree, 1 km at the equator, etc.)
- Projected mesh (90 * 90 m)
- Triangulated irregular network (TIN)

Less commonly used meshes:

- MPAS mesh, twin/dual mesh of TIN
- Discrete Global Grid Systems (DGGS)

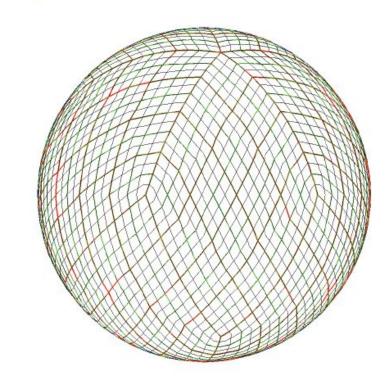


https://github.com/sahrk/DGGRID

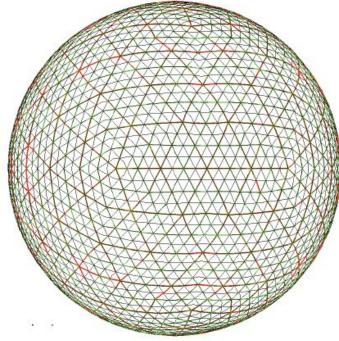




quadrilateral

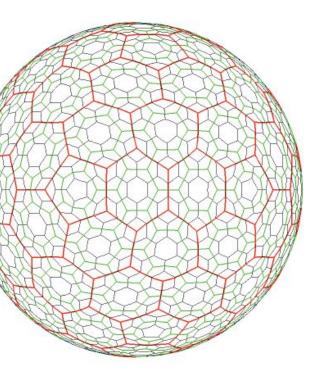


triangle

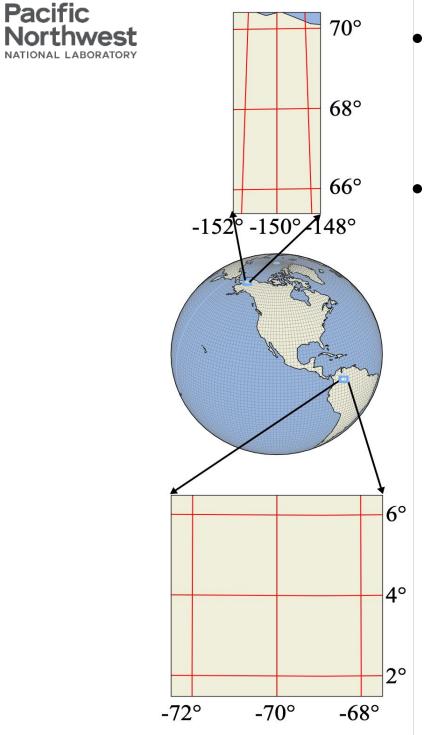


DGGRID generated DGGs mesh

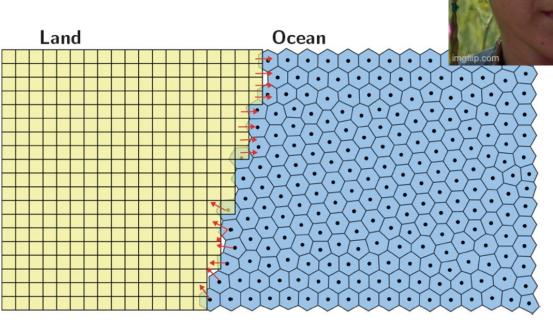




Mesh Affects the Performance of Numerical Models



- Spatial distortion caused by latitude/longitude ratio.
- Difficulty when implementing two-way coupling between land and ocean components



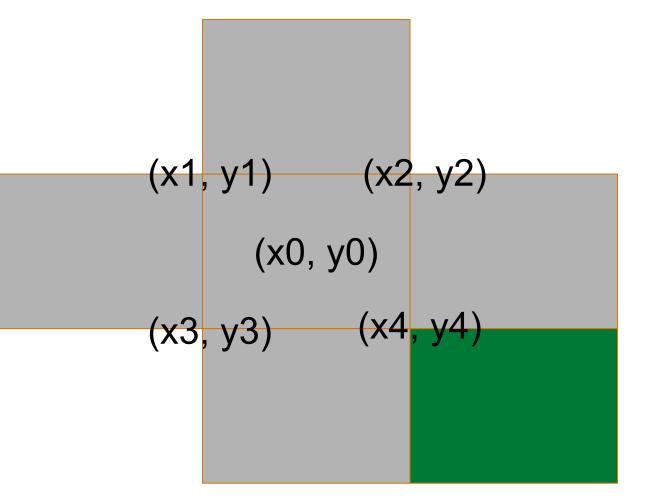
Land-Ocean interface







Describe a Mesh Cell and its Neighbors



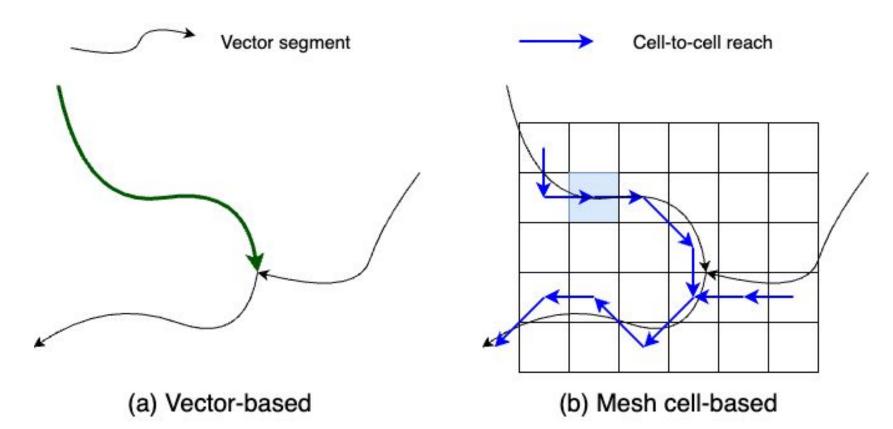
- Vertex: a list of points (x, y) or (lon, lat) pair.
- Center: a point (x, y) or (lon, lat) pair.
- Edge: two connected neighboring vertices.
- Area: on a plane or sphere.
- Neighbor: index or ID.





River Networks, and maybe Lakes, too.

(Conceptually) River networks are vector line segments.

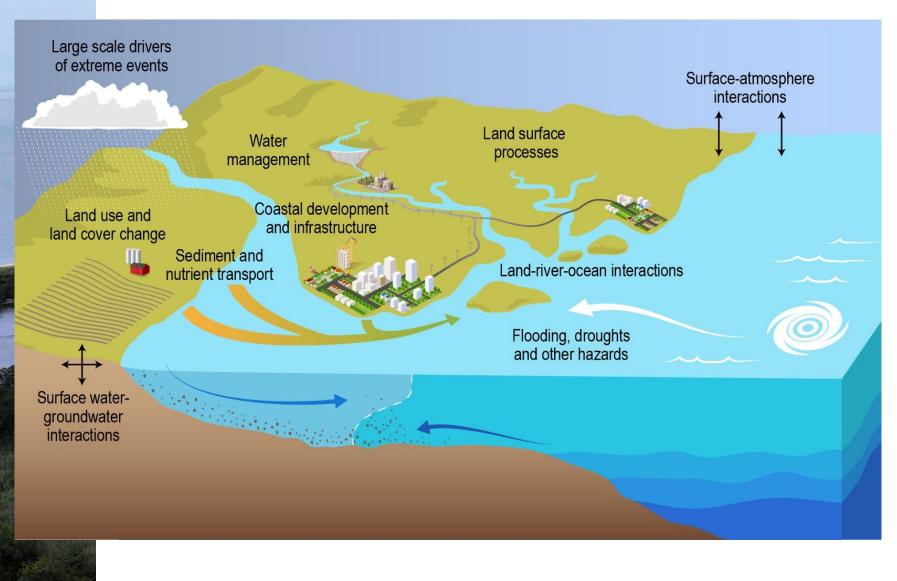


Numerical models often require river networks to be mesh cell-based.





Project Background





ICoM is a multi-institutional effort led by the Pacific Northwest National Laboratory and funded by the U.S. Department of Energy (DOE). Our long-term vision is to deliver a robust predictive understanding of **coastal evolution** that accounts for the complex, multi-scale interactions among physical, environmental, and human systems.

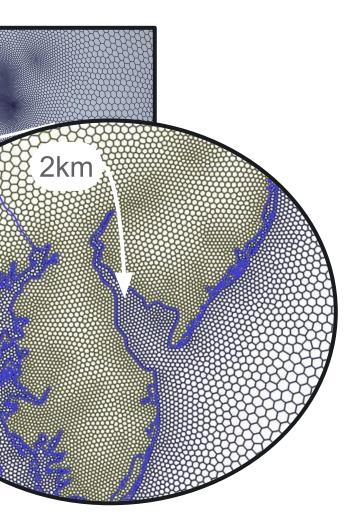
Integrating leading expertise and data resources across the U.S. Department of Energy (DOE) complex, a new research project—the Interdisciplinary Research for **Arctic Coastal Environments** (InteRFACE)—is designed to improve fundamental understanding of change in arctic coastal systems.

Mesh Improves the Performance of Numerical Models Pacific Northwest

30km

MPAS mesh

60km



(Darren Engwirda, etc. https://github.com/dengwirda/jigsaw)



Relevant Publications

- Simulation of **Compound Flooding** using River-Ocean Two-way Coupled E3SM Ensemble on Variable-resolution Meshes. Journal: Journal of Advances in Modeling Earth Systems
- Feng, D., Tan, Z., Engwirda, D., Liao, C., Xu, D., Bisht, G., Zhou, T., Li, H.-Y., and Leung, L. R.: Investigating Coastal backwater effects and flooding in the coastal zone using a global river transport model on an unstructured mesh, Hydrol. Earth Syst. Sci., 26, 5473–5491, https://doi.org/10.5194/hess-26-5473-2022, 2022.
- Liao, C., Zhou, T., Xu, D., Cooper, M. G., Engwirda, D., Li, H.-Y., & Leung, L. R. (2023). Topological relationship-based flow direction modeling: Mesh-independent river networks representation. Journal of Advances in Modeling Earth Systems, 15, e2022MS003089
- Liao, C., Zhou, T., Xu, D., Tan, Z., Bisht, G., Cooper, M. G., et al. (2023). Topological relationship-based flow direction modeling: Stream burning and depression filling. *Journal* of Advances in Modeling Earth Systems, 15, e2022MS003487.



HexWatershed Version History

Version 1 (2020)

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- Elevation baseddepression fillingOnly supportshexagon
 - Written in C++11.

• Rasterization-bas ed stream burning

Version 2 (2022)

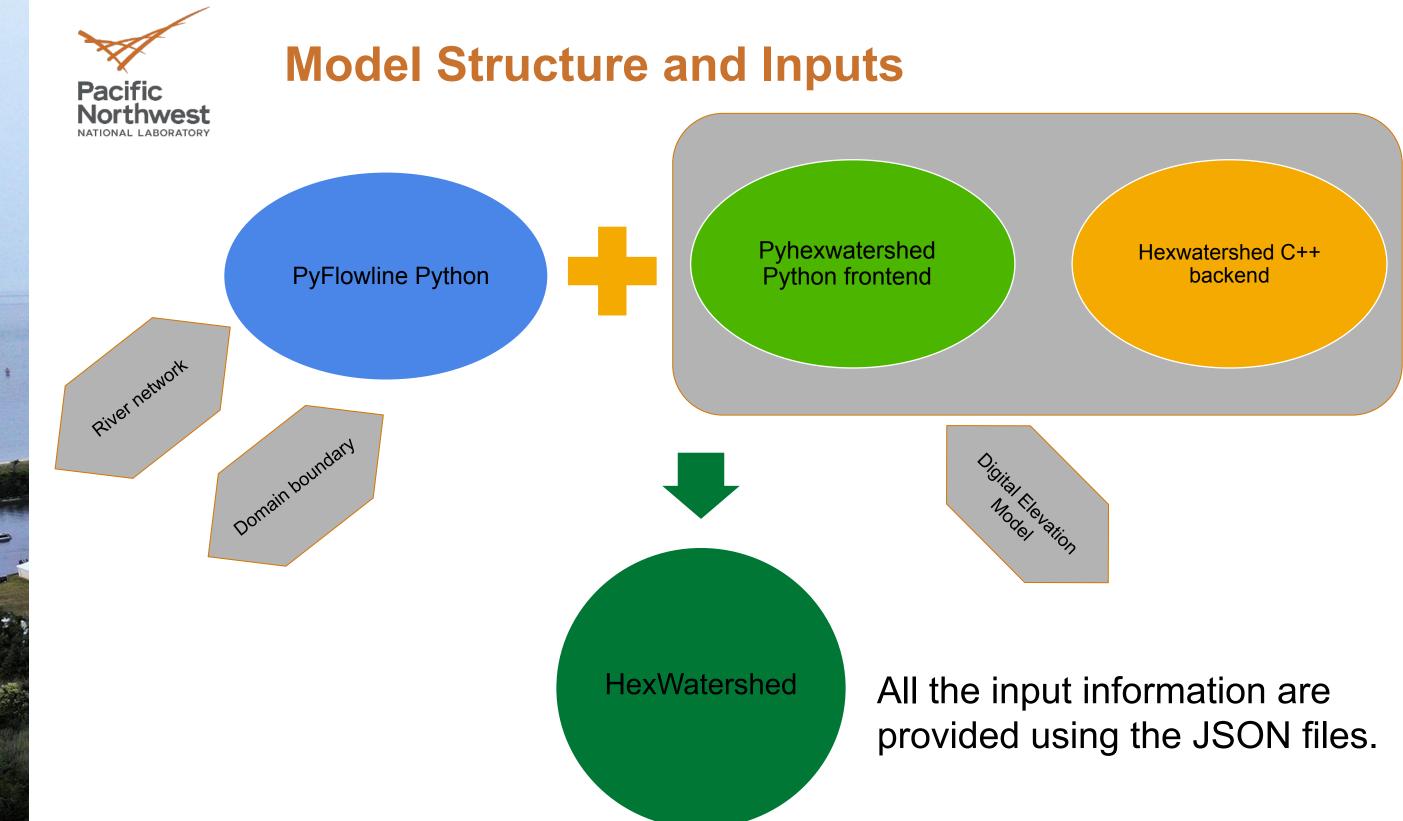
- Topological relationship-based stream burning
- Topological relationship-based river network representation

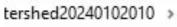
Version 3 (2023)

- Topological relationship-based stream burning
- Fully support unstructured meshes (DGGs)
- Hybrid Python and C++ structure

Version 4 (ongoing)

Lake burning Hillslope Integration with GeoVista/VTK Global application Checkpoint

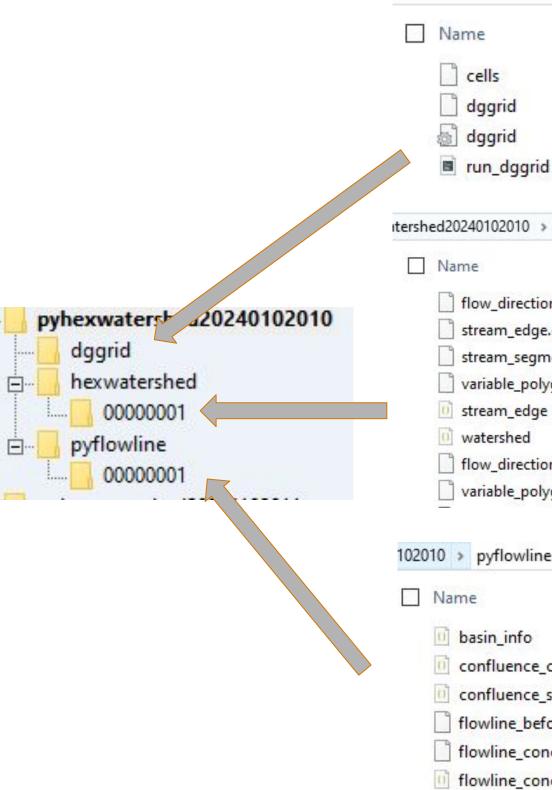






Model Outputs

- Each component has its own \succ output directory.
- Each directory contains \succ various outputs
 - dggrid (if used): mesh
 - pyflowline: river network, etc
 - hexwatershed: flow direction, etc.
- Files are organized by \succ domains.
- Geospatial data formats for \succ easy visualization



dggrid

hexwatershed > 00000001

flow_direction.geojson

- stream_edge.geojson
- stream_segment.geojson
- variable_polygon.geojson
- flow_direction.parquet
- variable_polygon.parquet

102010 > pyflowline > 00000001

- confluence_conceptual_info
 - confluence_simplified_info
 - flowline_before_intersect.geojson
 - flowline_conceptual.geojson
- I flowline conceptual info



- CMake 3.28 and above
- C++ compiler 8.1.0 and above
- Conda 4.10 and above (anaconda or miniconda)
- QGIS visualization (optional)

- Create a folder for this tutorial: 1 mkdir hexwatershed_tutorial cd hexwatershed tutorial
- Download C++ backend: 2 git clone https://github.com/changliao1025/hexwatershed.git mkdir build cd build
- Compile and build 3. cmake .. - DCMAKE CXX COMPILER=g++-11 make install
- 4. Install Python package (*py*hexwatershed) conda create --name hexwatershed conda activate hexwatershed conda install -c conda-forge hexwatershed

If you encounter any issue, please refer to the documentation.



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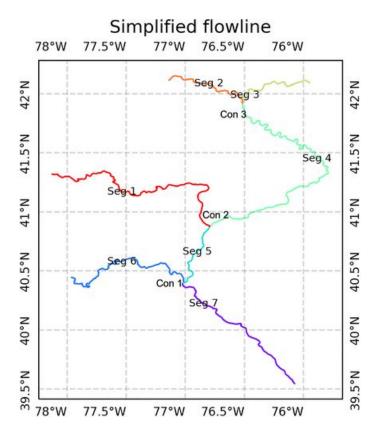
Flowline simplification

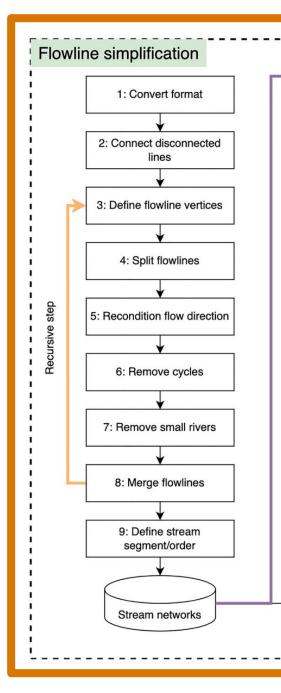
Preprocess flowlines for mesh intersection

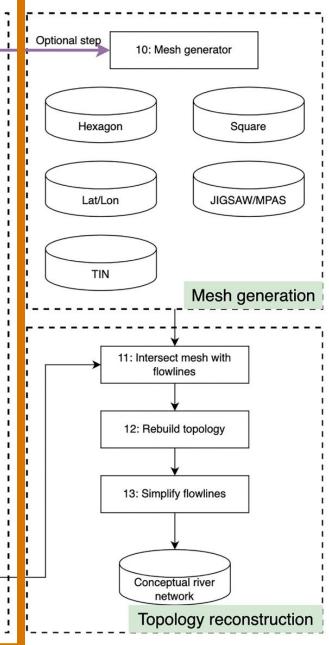
- Remove loops/braided rivers
- Remove small rivers
- Re-assign stream index and order

Outcome: A river network with index in the minimal format.

-





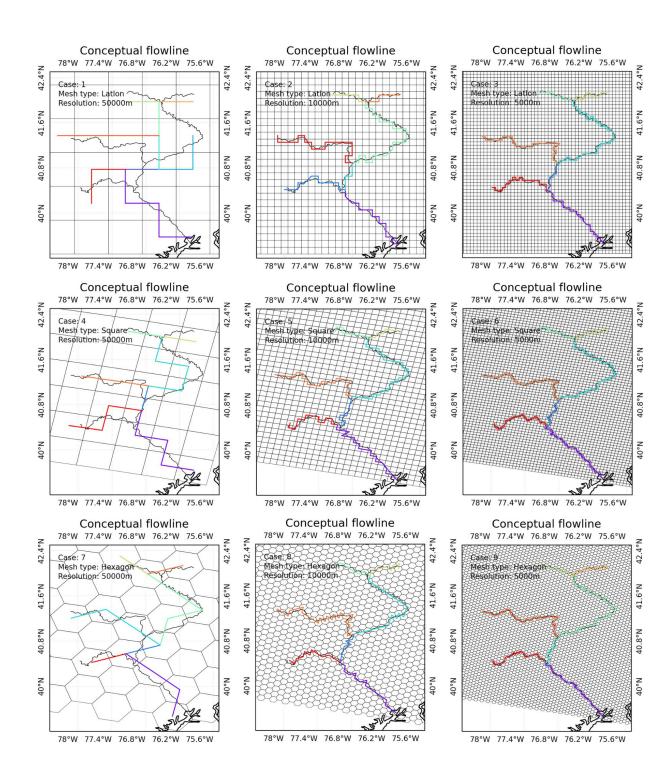






Generate a mesh that can be used for intersection.

- Built-in APIs for simple structured meshes (lat-lon, hexagon, projected)
- APIs to run DGGRID
- APIs to read MPAS mesh
- •
- (DEM not required ... but can be supplied to define the domain)





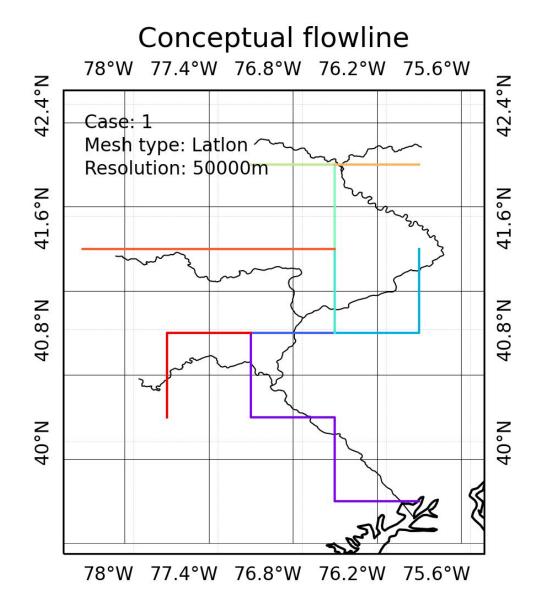
Topological Relationship Reconstruction

Turn simplified river networks into mesh cell-based river networks

• Resolve parallel rivers

- Preserve river meander
- Preserve river confluence

Note: not all mesh cells have river network. (that is done in HexWatershed)





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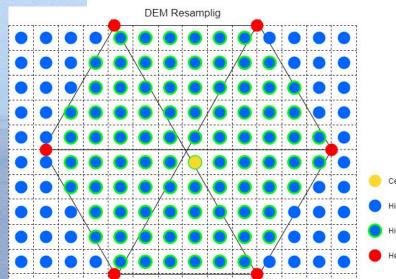
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Elevation Assignation



The mesh and the river networks do not have elevation information, and this function will assign each mesh cell with a mean elevation based on the DEM.

Center Elevation If the outlet cell has no valid elevation, the model will automatically search upstream until a valid one is found.

Tips:

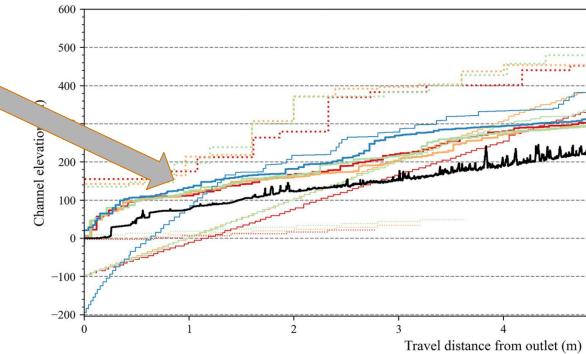
- 1. Make sure the DEM covers the whole domain, it is recommended to clip the DEM using the same domain boundary;
- 2. Check the DEM nodata, as they will be excluded during calculation.



Topological Relationship-based Stream Burning

HexWatershed uses the PyFlowline generated river networks (with upstream-downstream topology) to modify elevation in the river networks and near the riparian zones, thus produces:

- flow direction in the river networks that are consistent with PyFlowline generated river networks
- river channel elevation and slopes with minimal modifications.



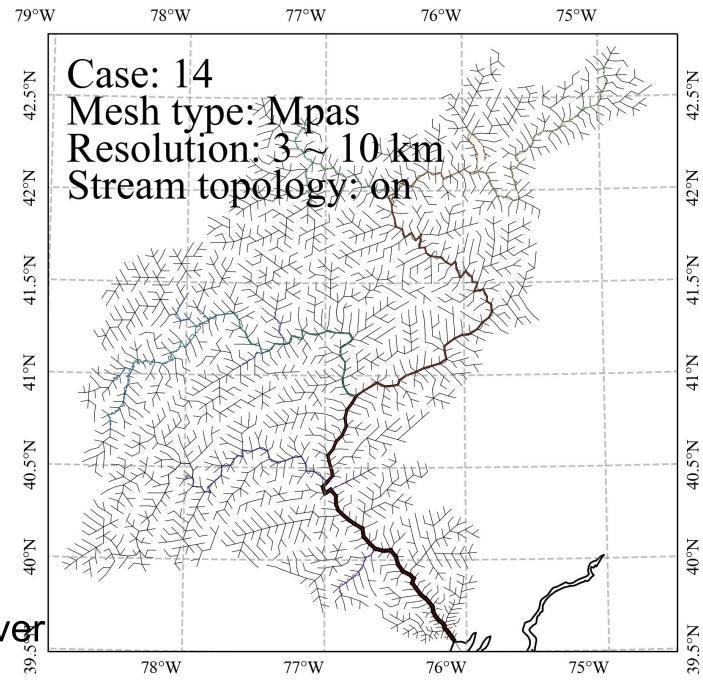
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				Case 2
ماسسار ،	have			Case 3
Man and a start of the				Case 4
				Case 5
				Case 6
				Case 7
				Case 8
				Case 9
				Case 10
				Case 11
				Case 12
				-Case 13
				Case 14
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Depression Filling

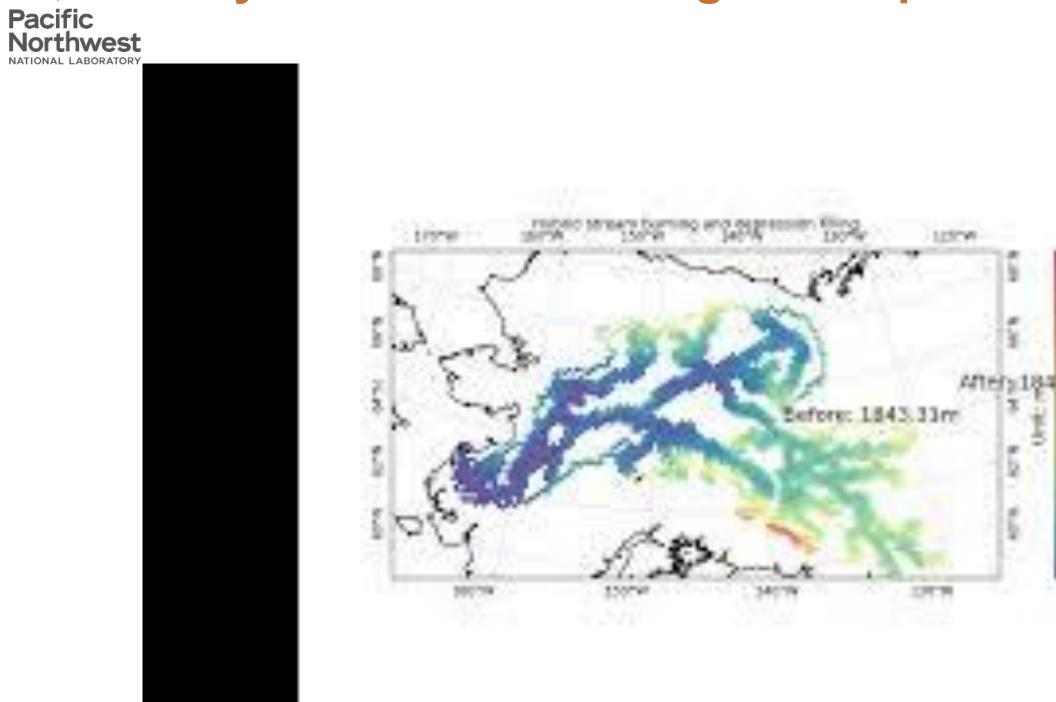
An upgraded "priority-flood" depression filling that:

- accepts unstructured meshes
- considers the stream burning (does not modify river/riparian zone elevations from previous step).

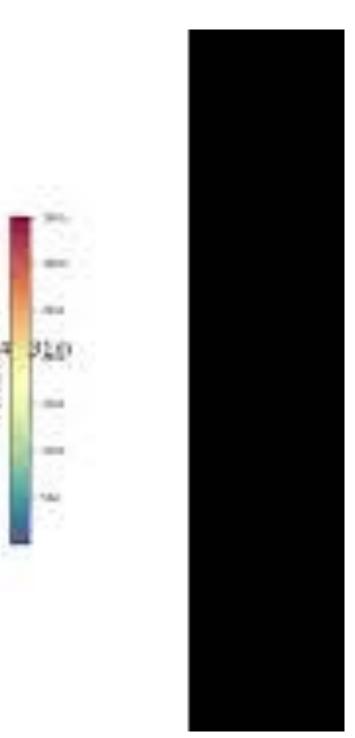


Note: now all mesh cells have "virtual" river networks.

Hybrid Stream Burning and Depression Filling





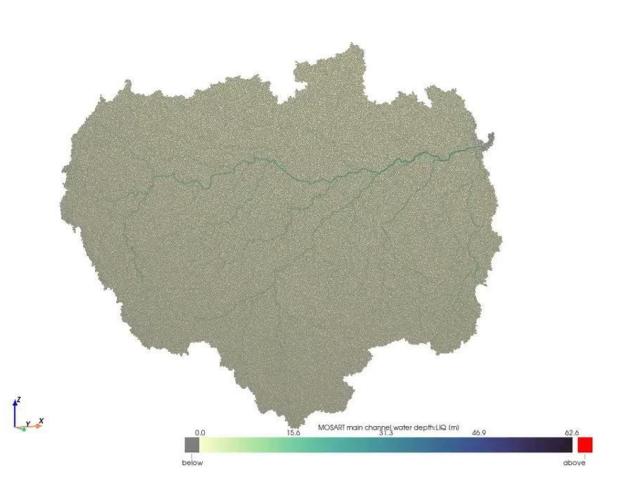




Visualization



- **QGIS** and other tools, model outputs use GeoJSON and Parquet formats, which supports data science (i.e., Hadoop ecosystem).
- Built-in APIs, based on PyEarth, Cartopy and Matplotlib
- GeoVista integration (planned).



MOSART modeled time series river depth in Amazon (GeoVista). 25

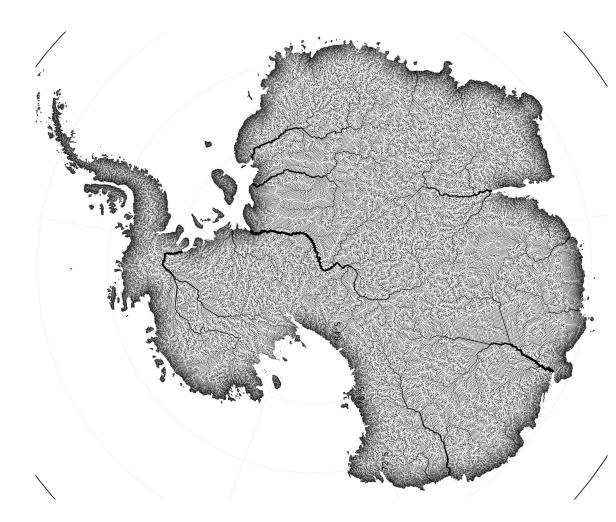


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Applications

- E3SM MOSART simulation in the east coast, USA.
- E3SM MOSART simulation in Alaska, USA.
 E3SM MOSART simulation in Amazon river basin, South America.



HexWaterhsed modeled flow direction in the Antarctic.



How to Use HexWatershed in your Projects

- Decide the domain/watershed boundary (vector)
- □ Prepare the original river network (vector) and outlet location
- □ Prepare the Digital Elevation Model (DEM) data (raster)
- □ Choose the mesh type and resolution
- □ Prepare the configuration files
- **Q** Run the simulation





Acknowledgments

- HexWatershed is supported by PNNL LDRD, DOE ICoM/InteRFACE/NGEE-Tropics projects.
- HexWatershed is built on collaborations and open-source projects:
 - DGGRID/JIGSAW
 - RichDEM
 - GeoVista
 - Cartopy
 - GDAL
 - RapidJSON

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Thank you

