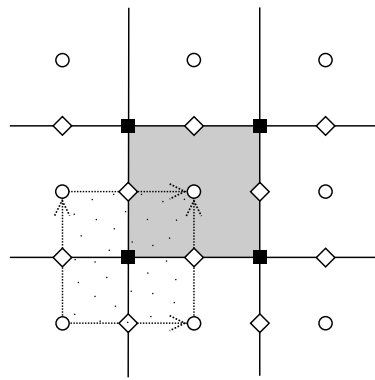
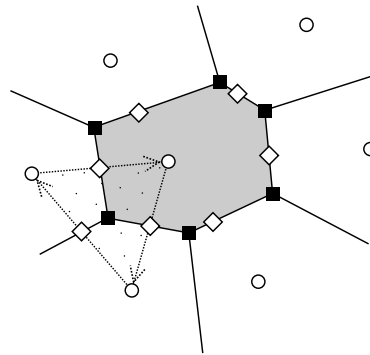


Landlab:

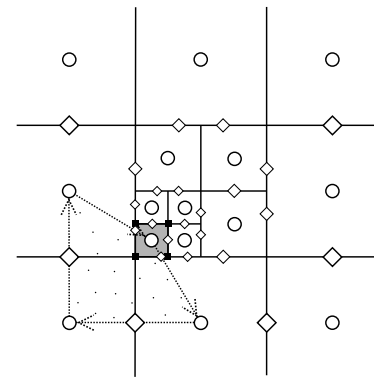
A new, open-source, modular, Python-based tool for modeling surface dynamics



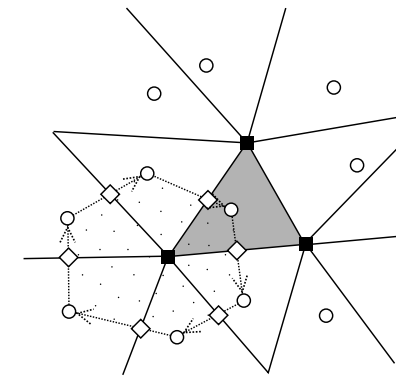
(a) Raster grid



(b) Voronoi cells with
Delaunay triangulated nodes



(c) Quadtree grid



(d) Delaunay triangle cells with
Voronoi polygon patches

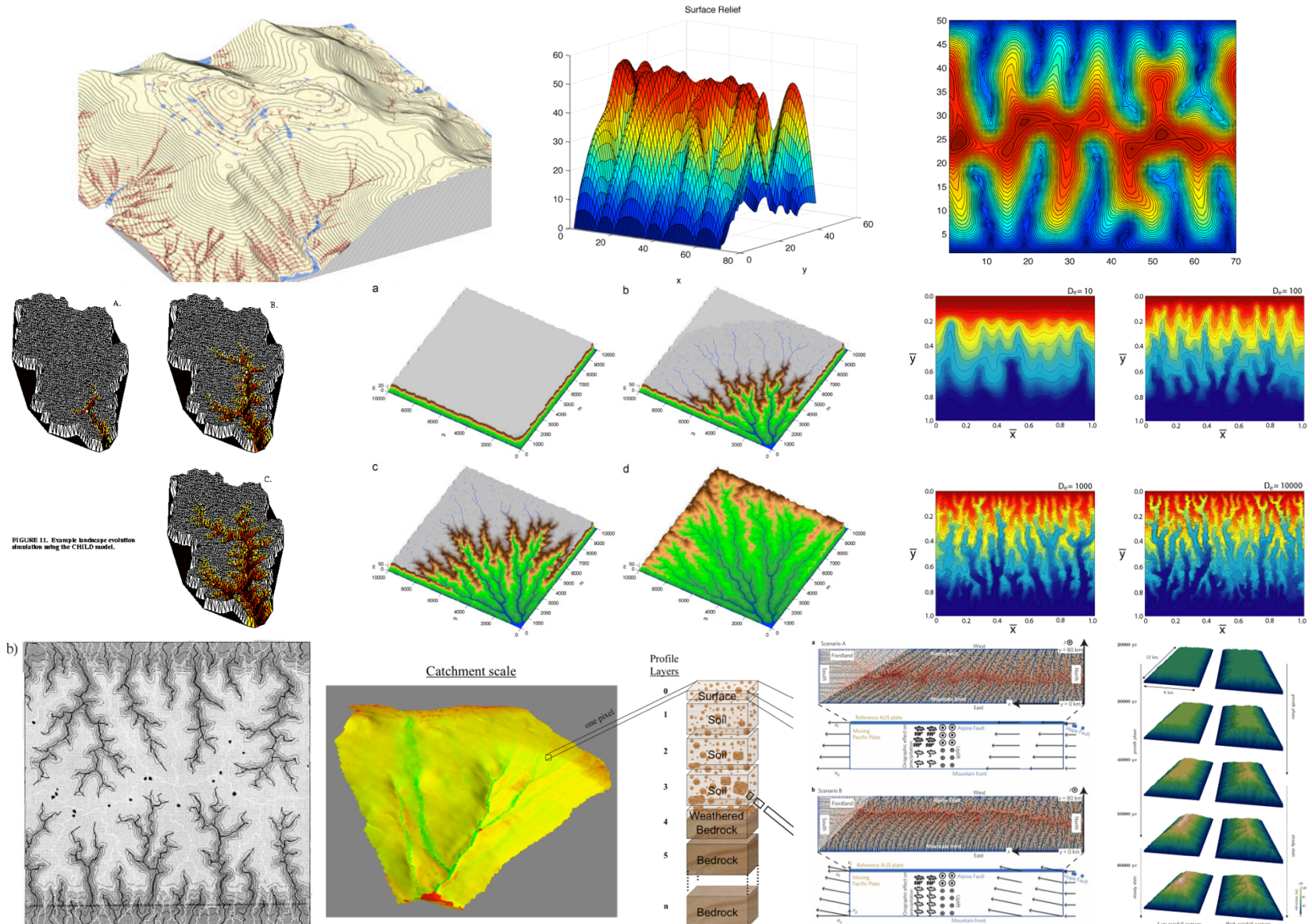
*Daniel E.J. Hobley, Gregory E. Tucker, Jordan M. Adams,
Nicole M. Gasparini, Eric Hutton,
Erkan Istanbuluoglu, Sai Siddhartha*



University of Colorado
Boulder



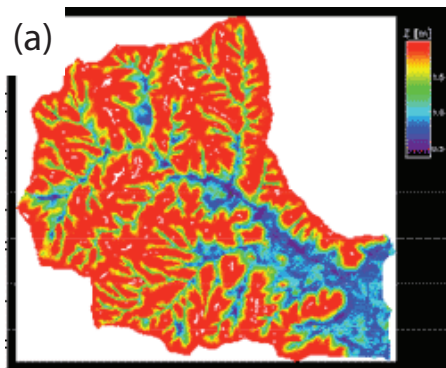
Motivation



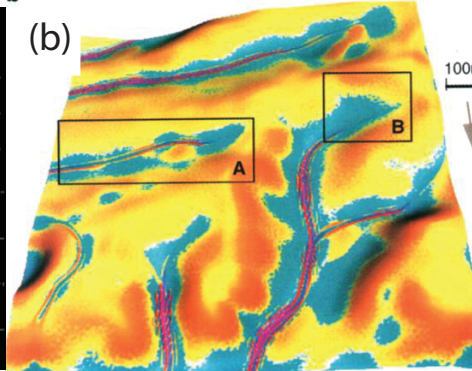
SIBERIA (Willgoose and Riley, 1998), *J. Prancevic* (unpubl.), *CHILD* (Tucker et al., 2001), *SIGNUM* (Refice et al. 2012), *Simpson & Schlunegger* 2003, *Braun & Sambridge* 1997, *mARM4D* (Cohen et al., 2013), *Castelltort et al.* 2012, *Tellus* (CSIRO)

Many commonalities in earth-surface process models

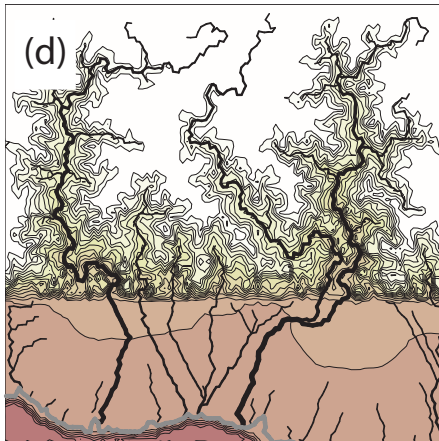
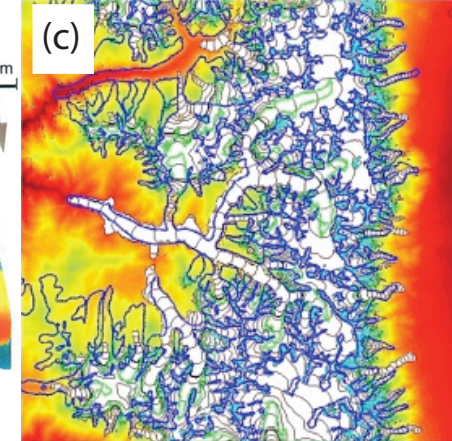
CATCHMENT HYDROLOGY
(Ivanov et al., 2004)



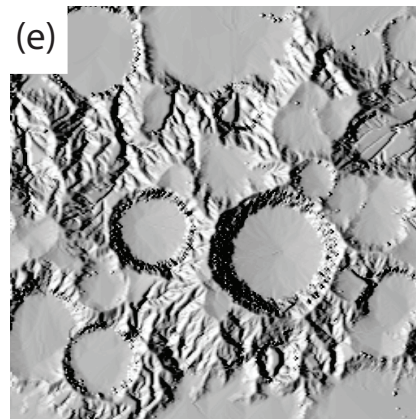
SOIL EROSION
(Mitas and Mitasova, 1998)



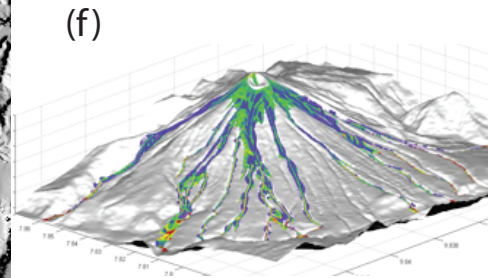
GLACIER DYNAMICS
(Kessler et al., 2006)



LANDSCAPE EVOLUTION
(Tucker and Hancock, 2010)



IMPACT CRATERING AND DEGRADATION
(Howard, 2007)



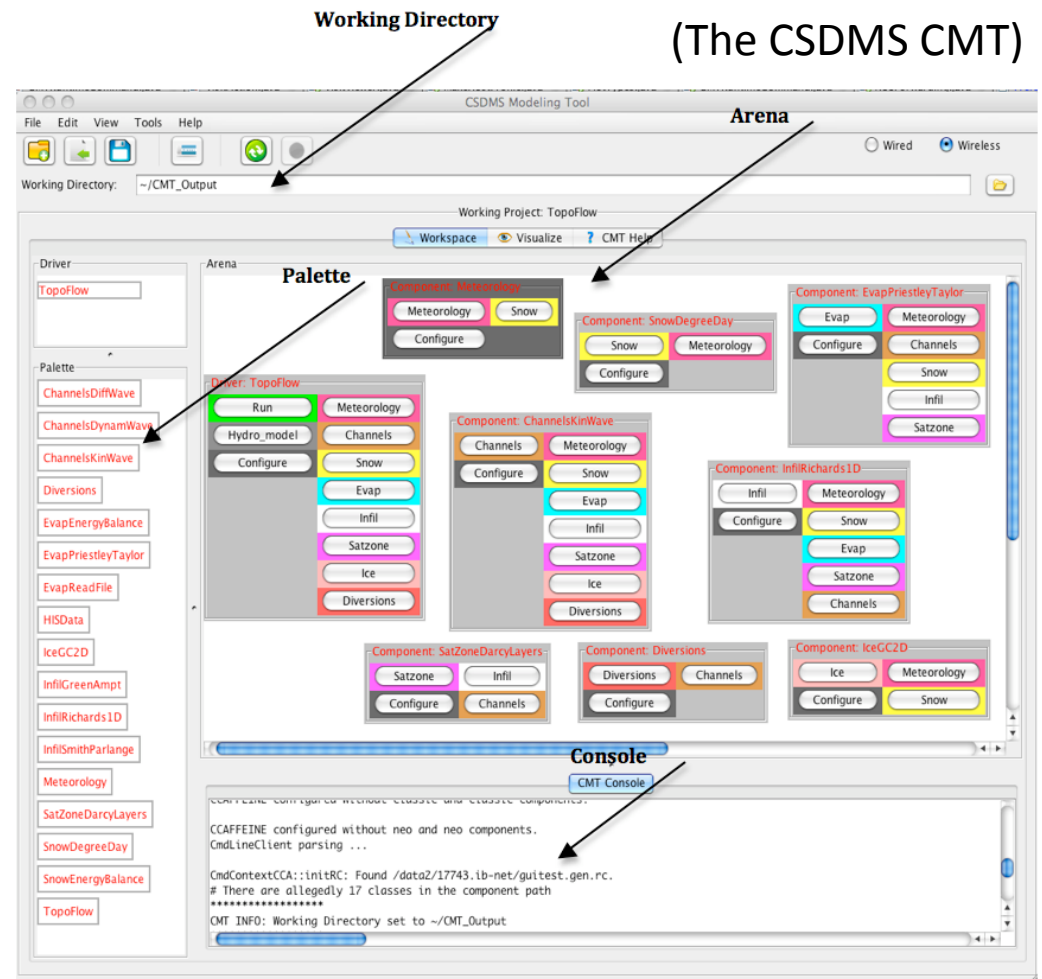
LAVA FLOWS
(Kelfoun et al., 2009)

Of those 9 models:

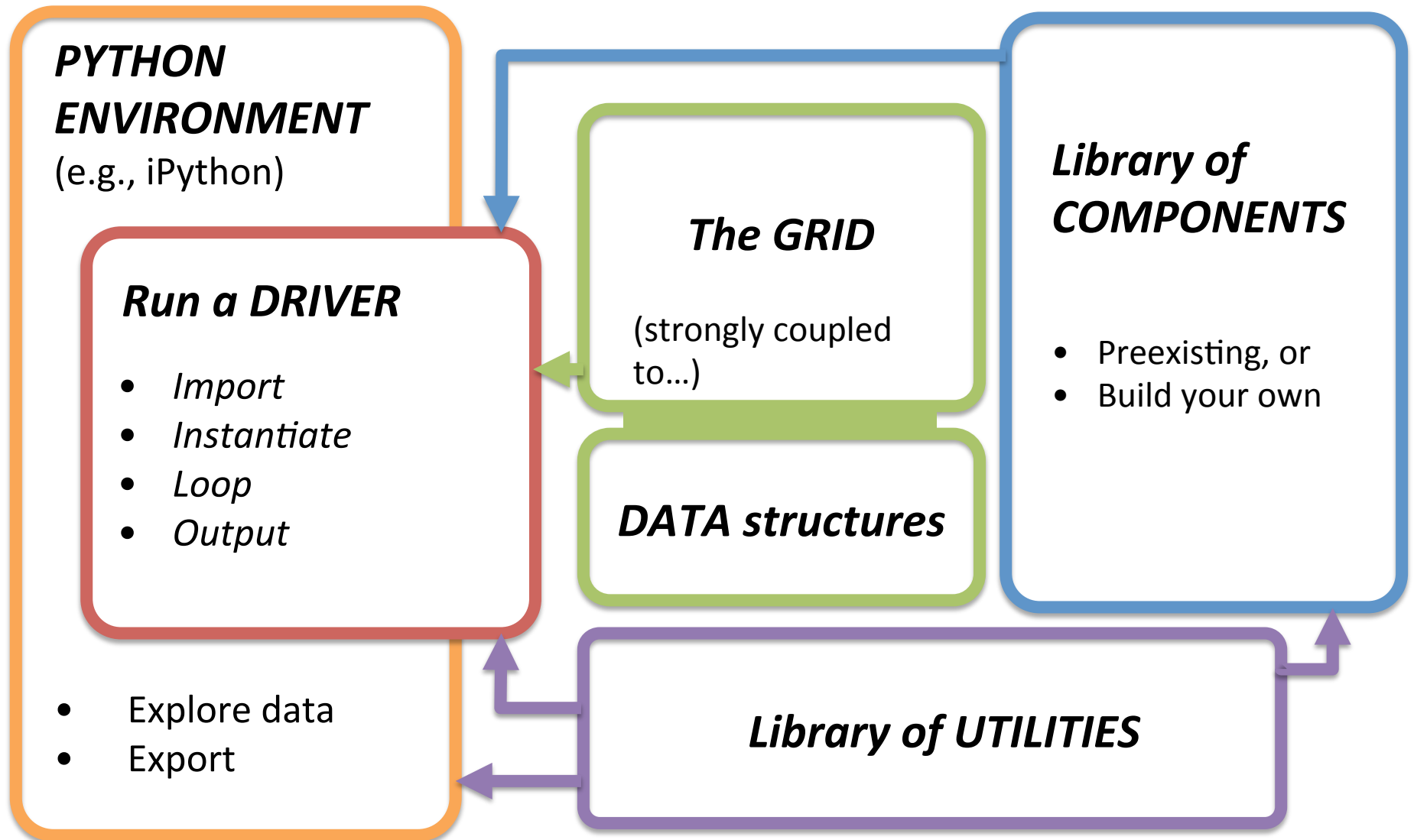
- 3 are open access through CSDMS (SIBERIA, CHILD, SIGNUM)
- 1 is CMT compatible (CHILD)

Our objectives:

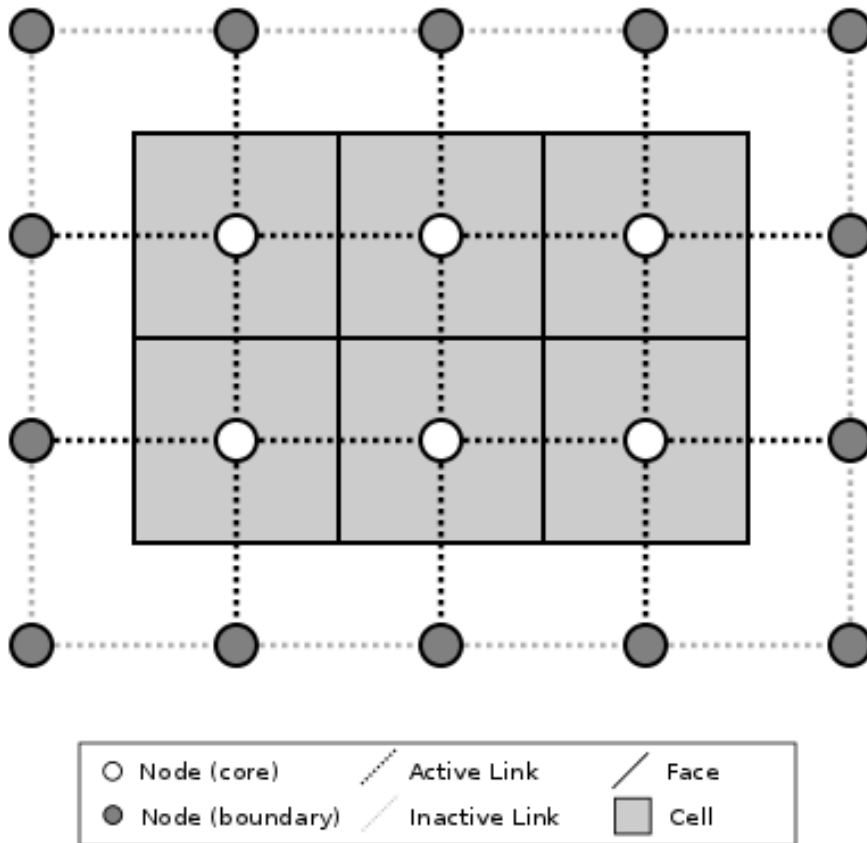
- Open-access
- Non-proprietary
- CSDMS CMT compatible, from the ground-up
- Quick to learn
- Quick to code
- Modular
- Flexible



Architecture

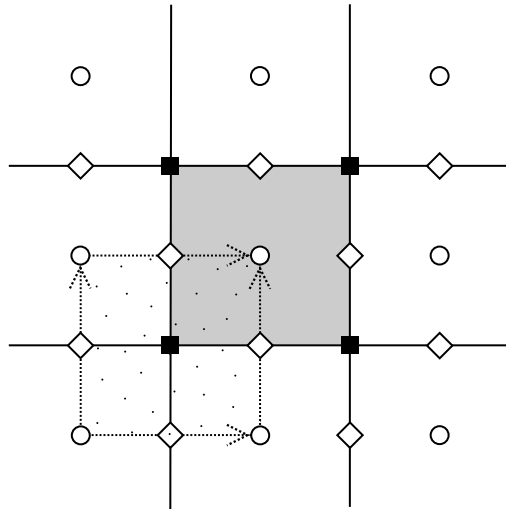


The grid

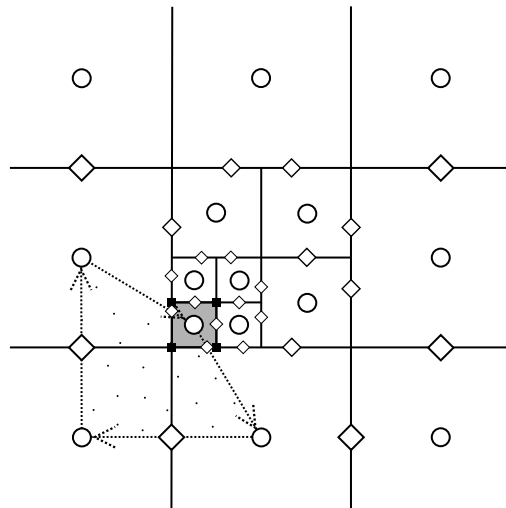
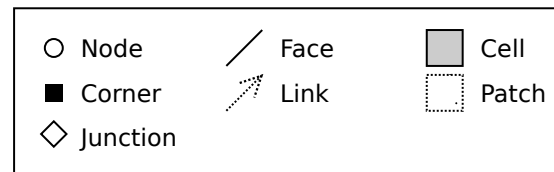
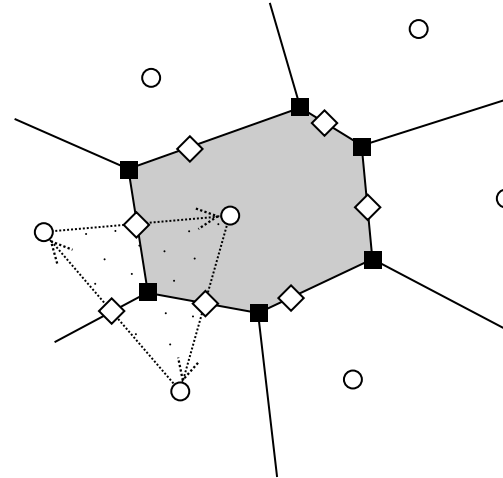


- CHILD-like
- Data defined on *nodes* or *links*
- Explicit control of *cell status*
- Functions describe geometry
- Not limited to raster...

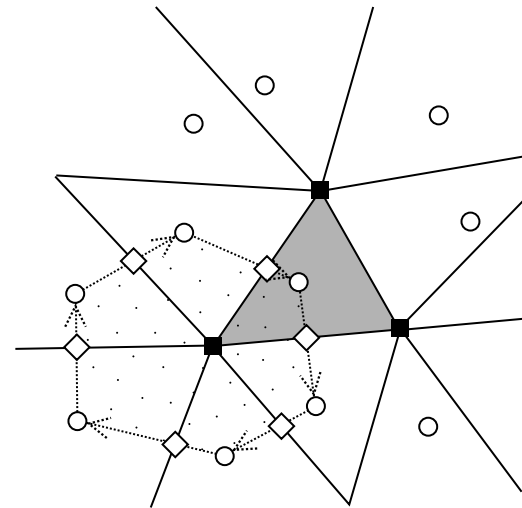
(a) Raster grid



(b) Voronoi cells with
Delaunay triangulated nodes

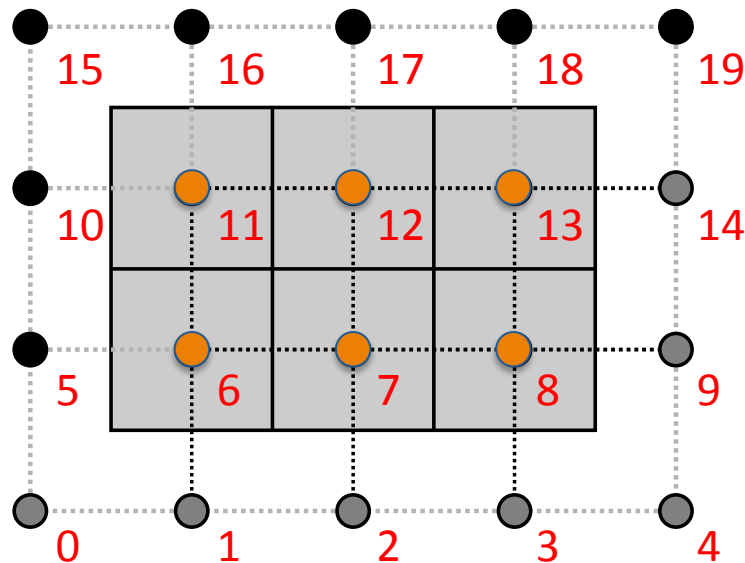


(c) Quadtree grid
(not yet implemented!)



(d) Delaunay triangle cells with
Voronoi polygon patches

The data

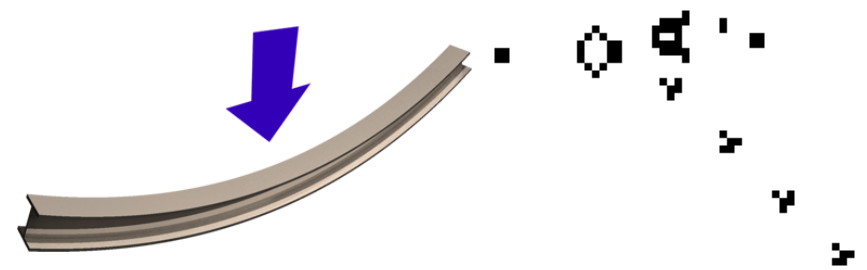
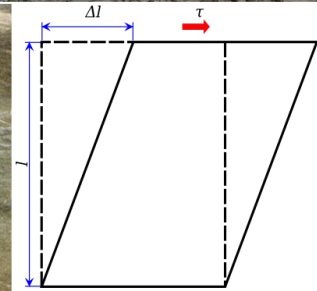
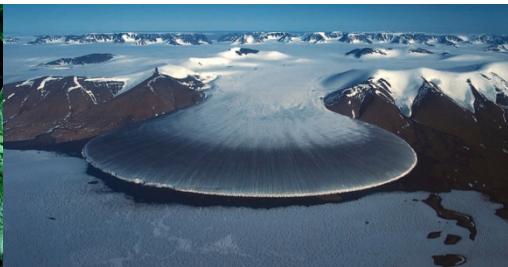
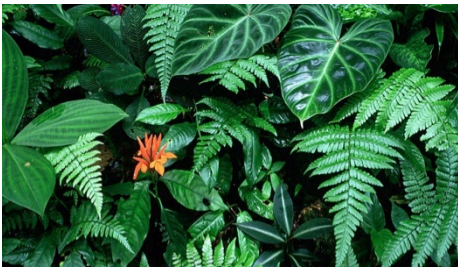


- *Nodes or links*
- 1D arrays of values
- Numpy
- Grid and data are wrapped together in a single object

```
core_nodes: [6, 7, 8, 11, 12, 13]  
surface_elev[core_nodes]: [2., 2., 2., 3., 3., 3.]
```

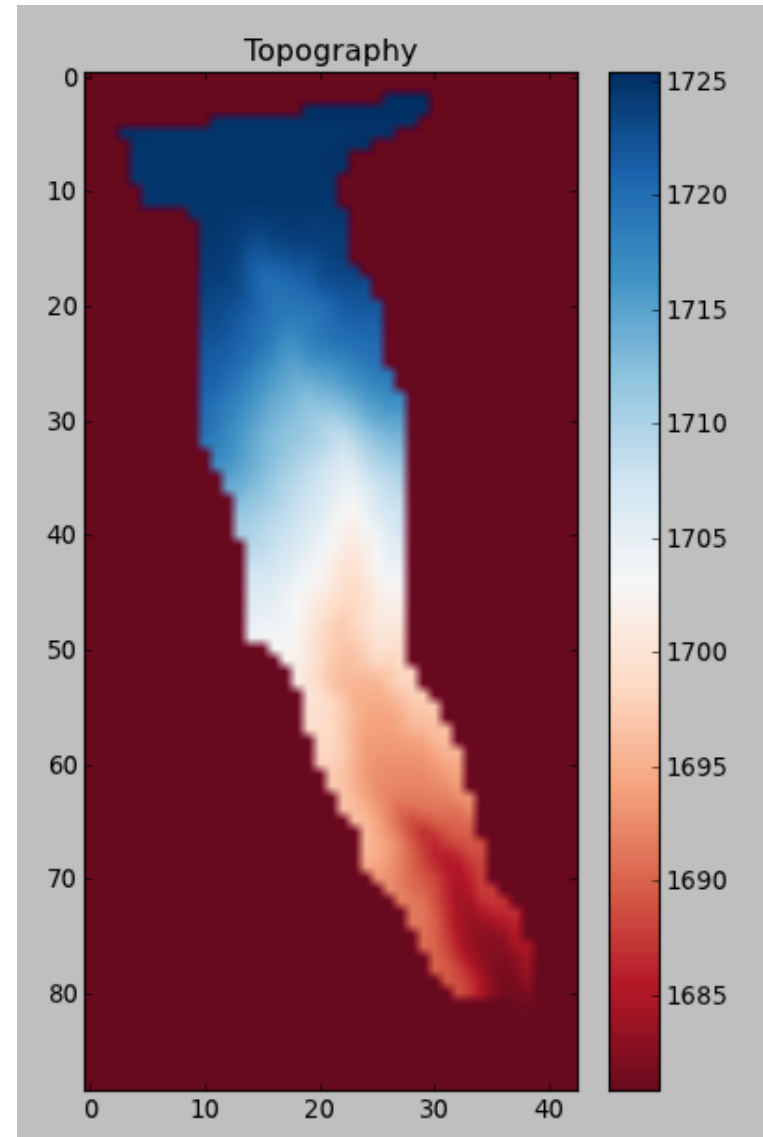
The components

- Describe individual surface processes
- “Plug & Play”
- Standard interface
- Use the library, or BYO

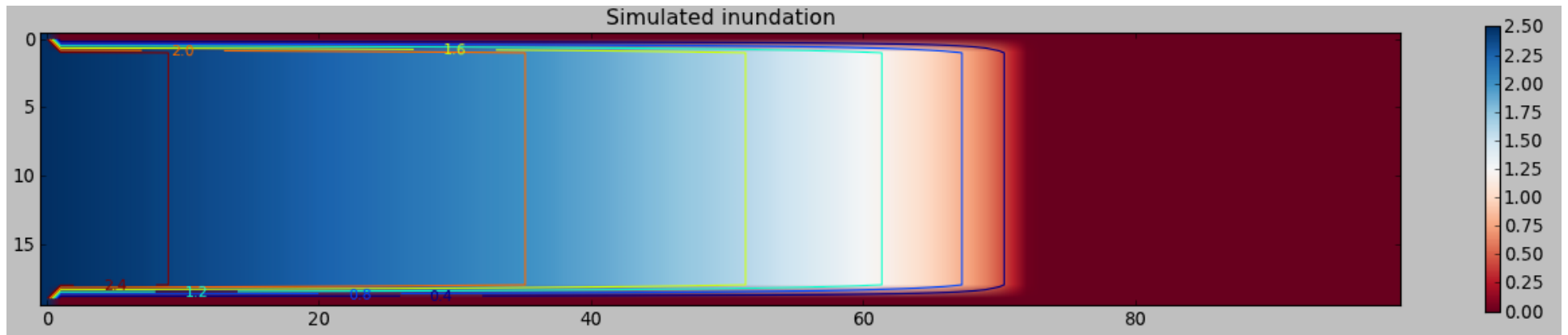


The utilities

- Read DEMs
- Read .txt
- Output routines (e.g., netCDF)
- Visualization tools
- Other repetitive tasks

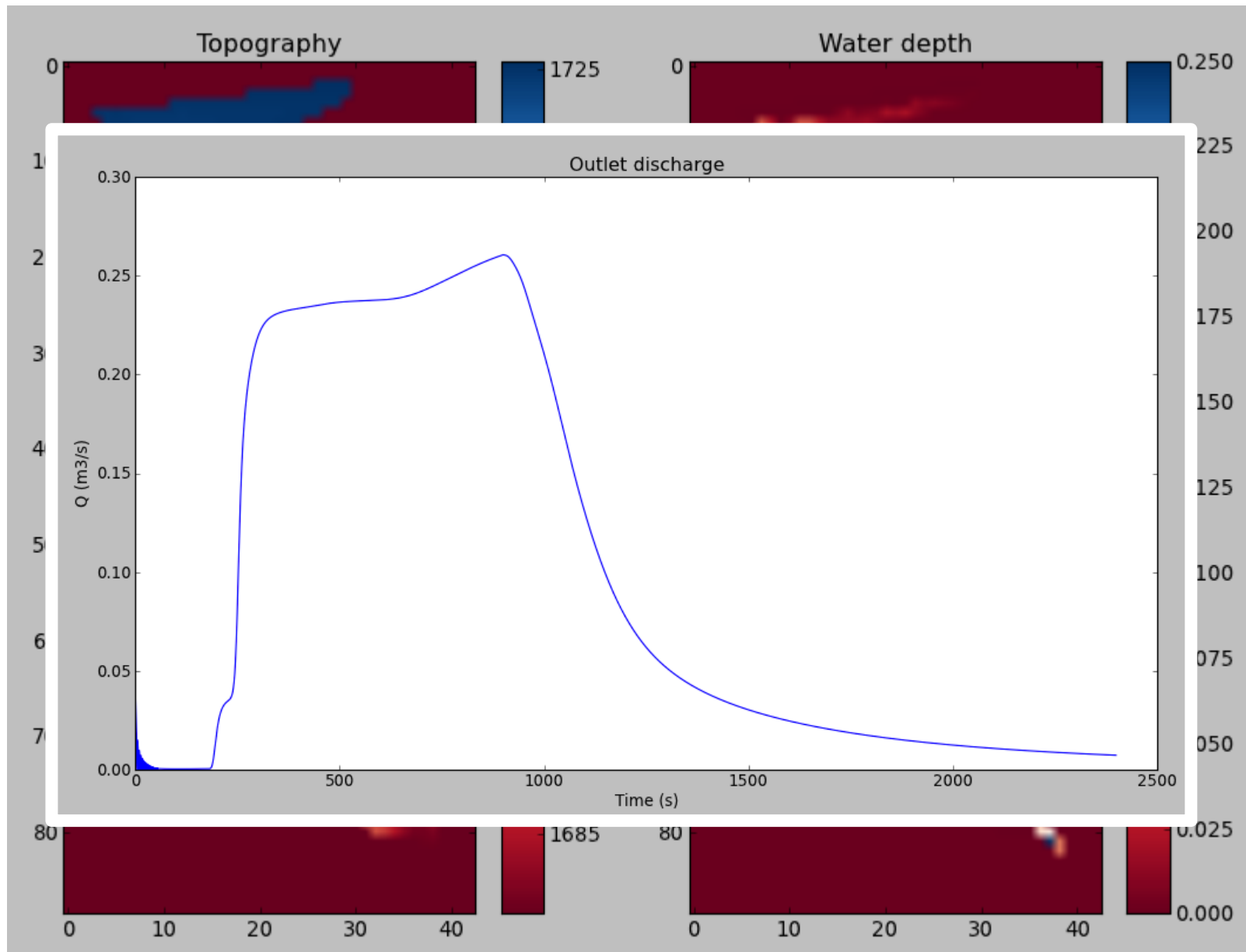


Flood-wave propagation

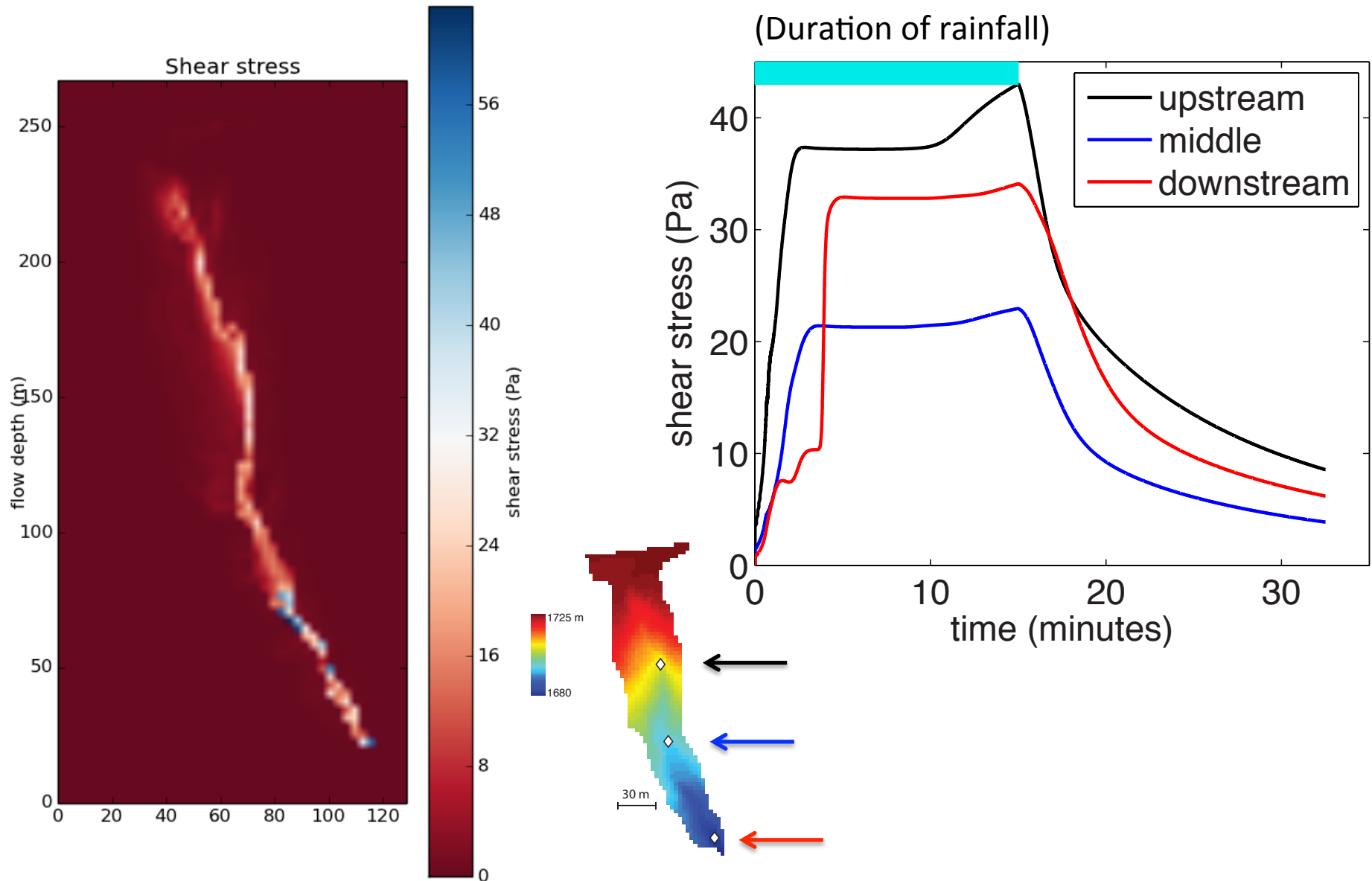


- Follows math laid out in Bates et al. (2010)
- Calculates flux divergences at nodes
- Very simple to implement in driver

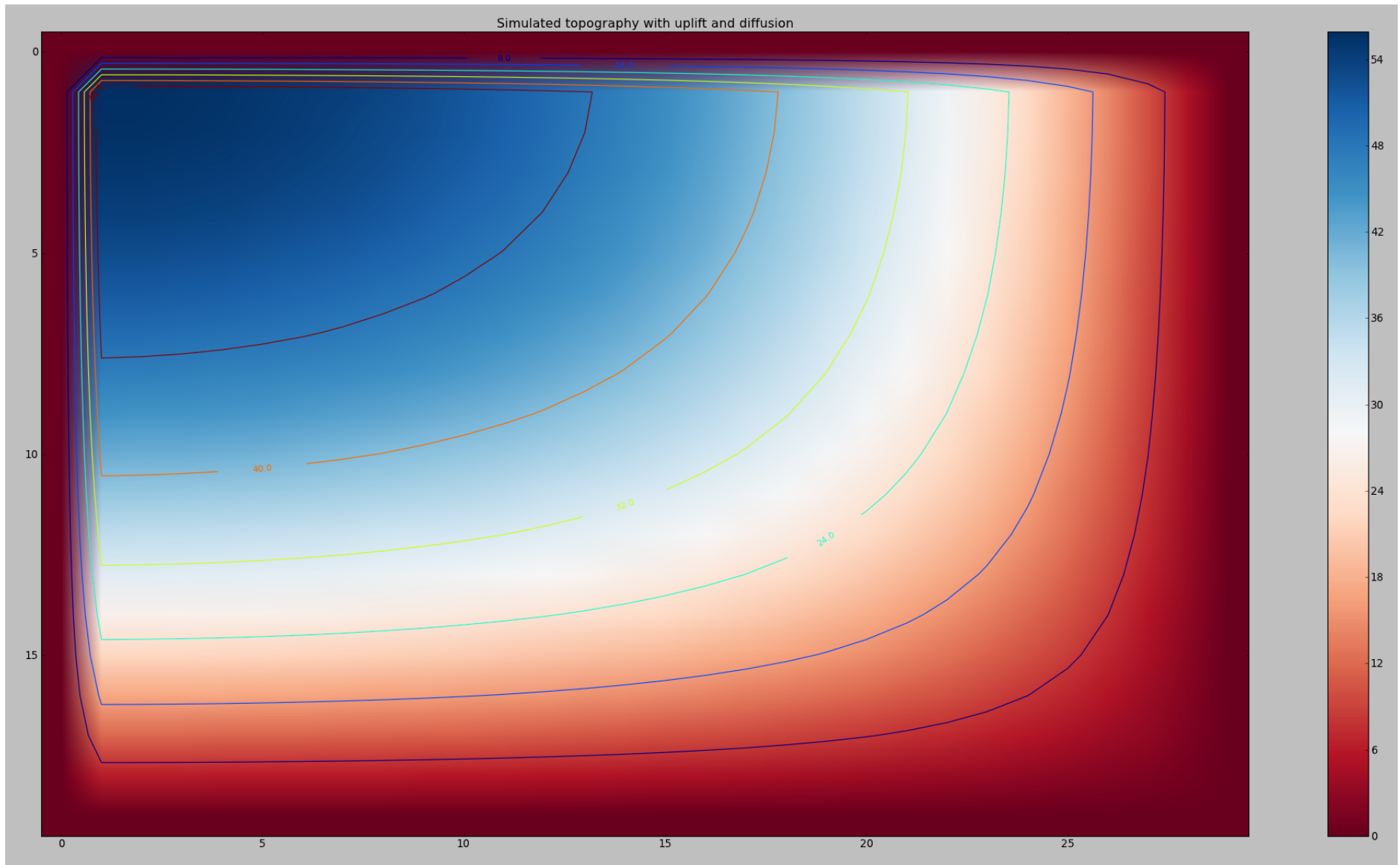
Overland flow on a DEM



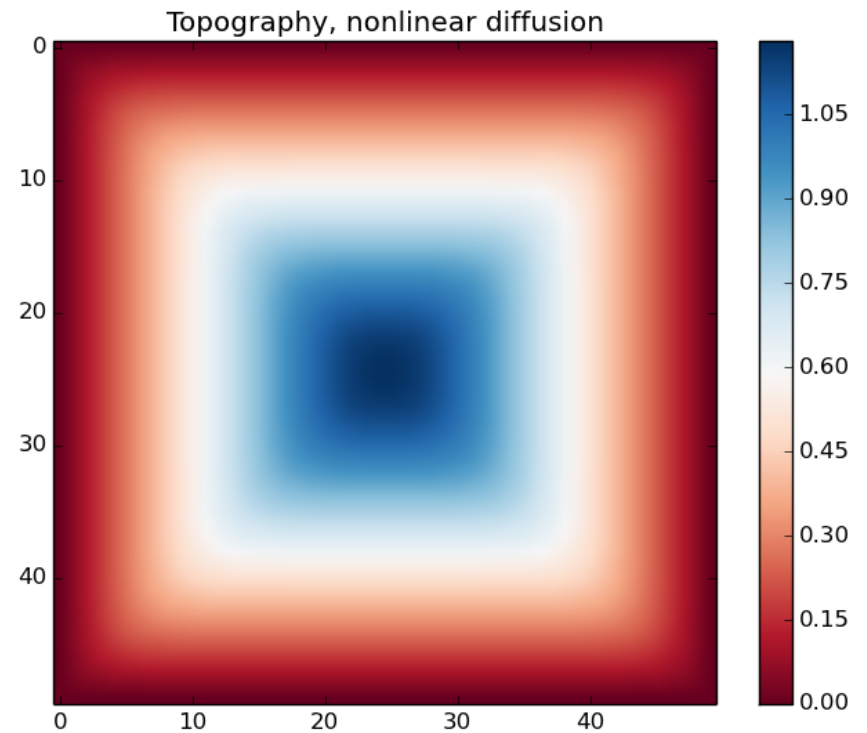
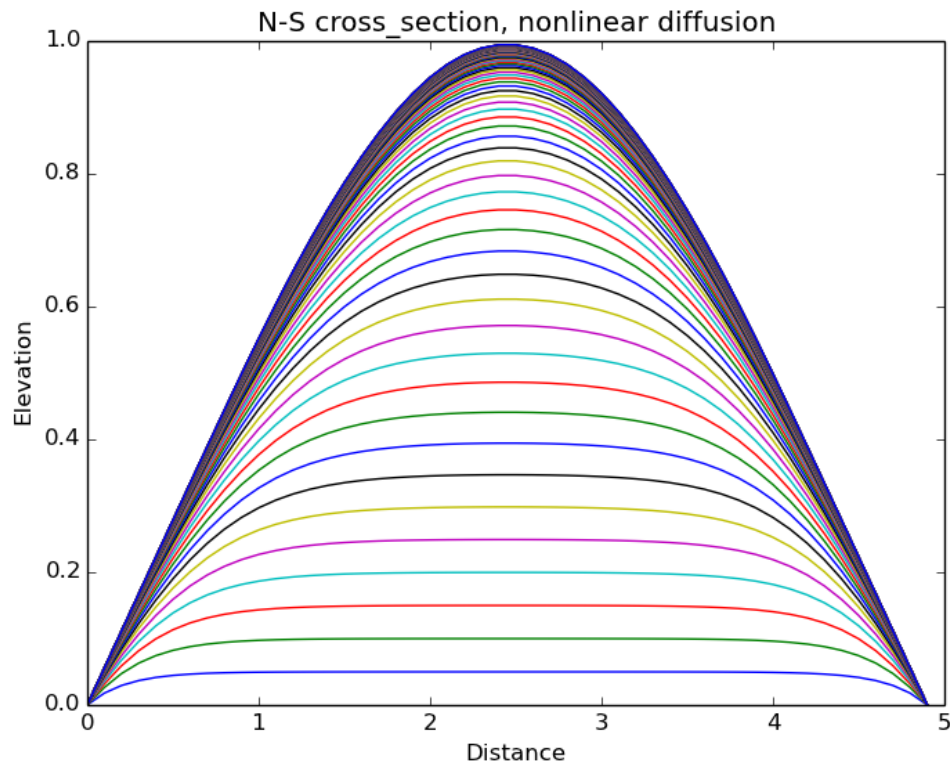
Couple shear stress component...



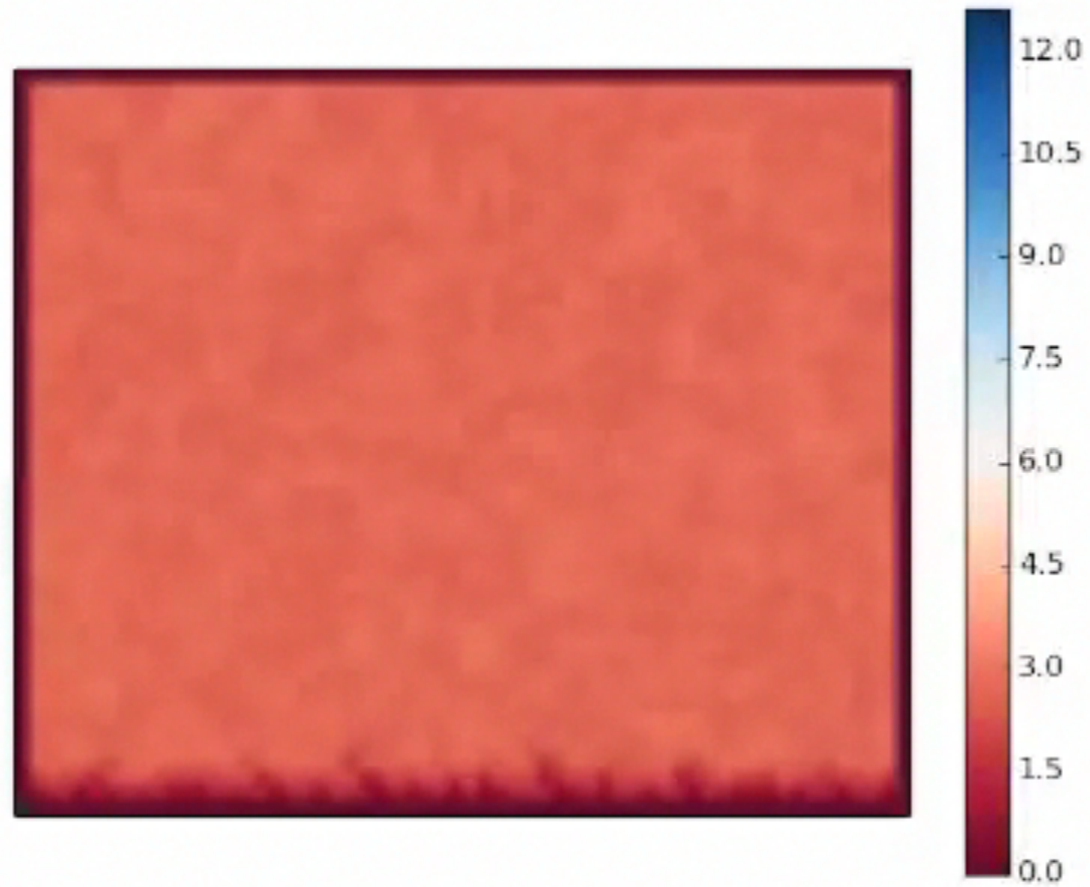
Hillslope diffusion & tectonic uplift



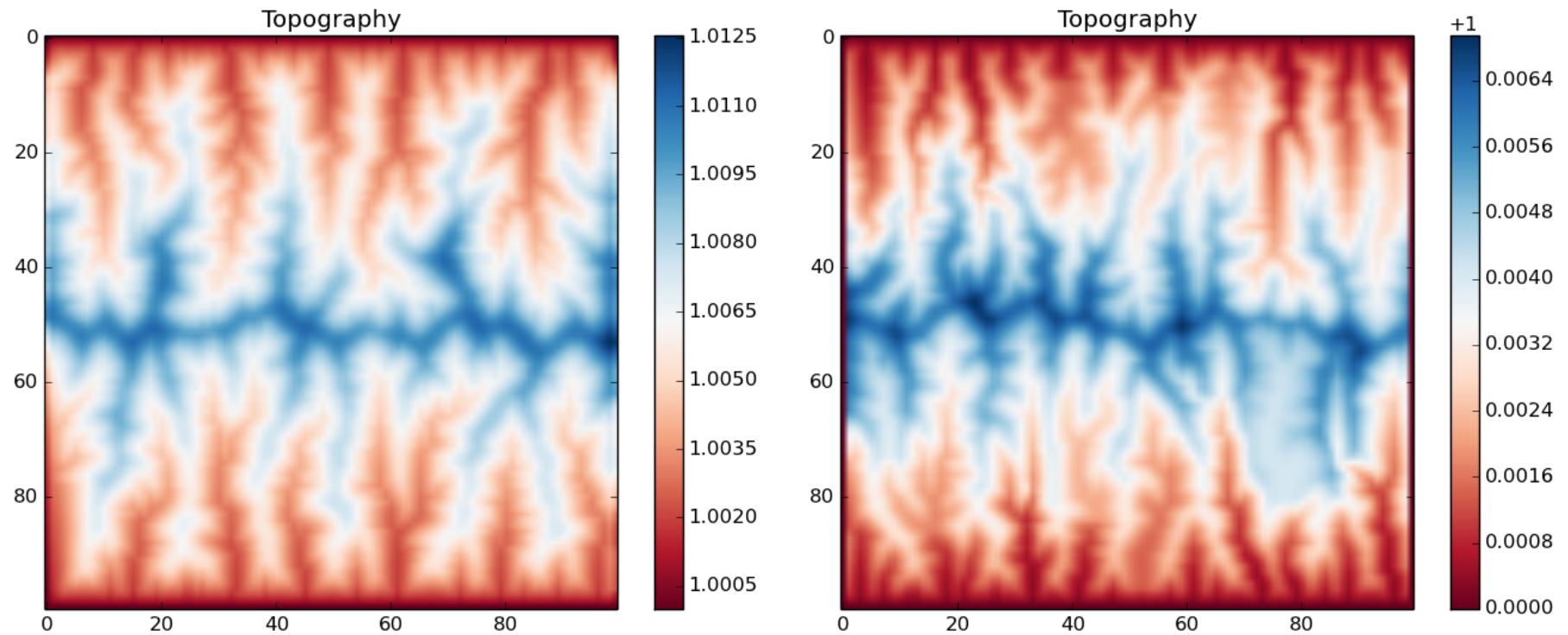
Nonlinear diffusion



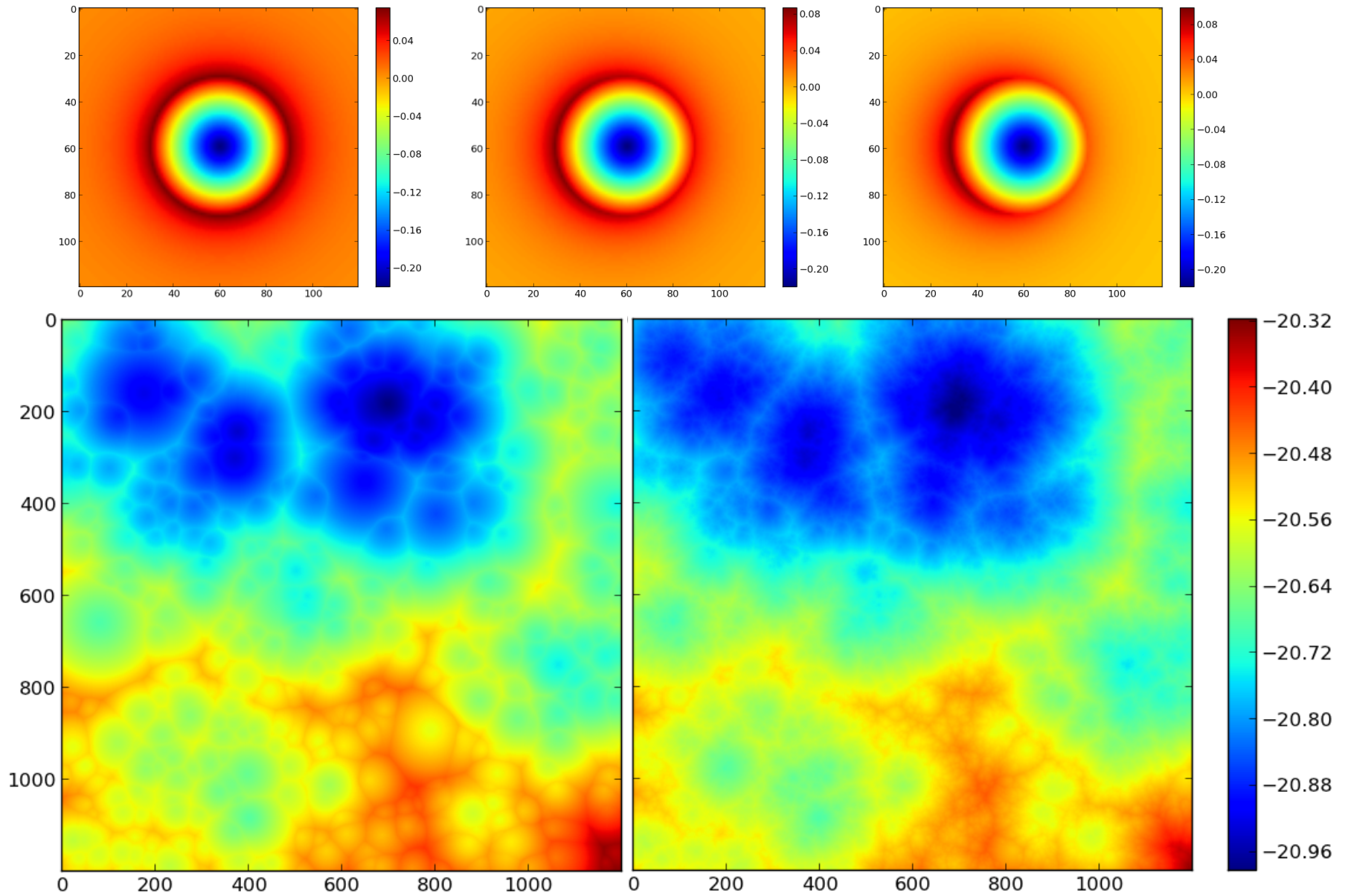
Stream power



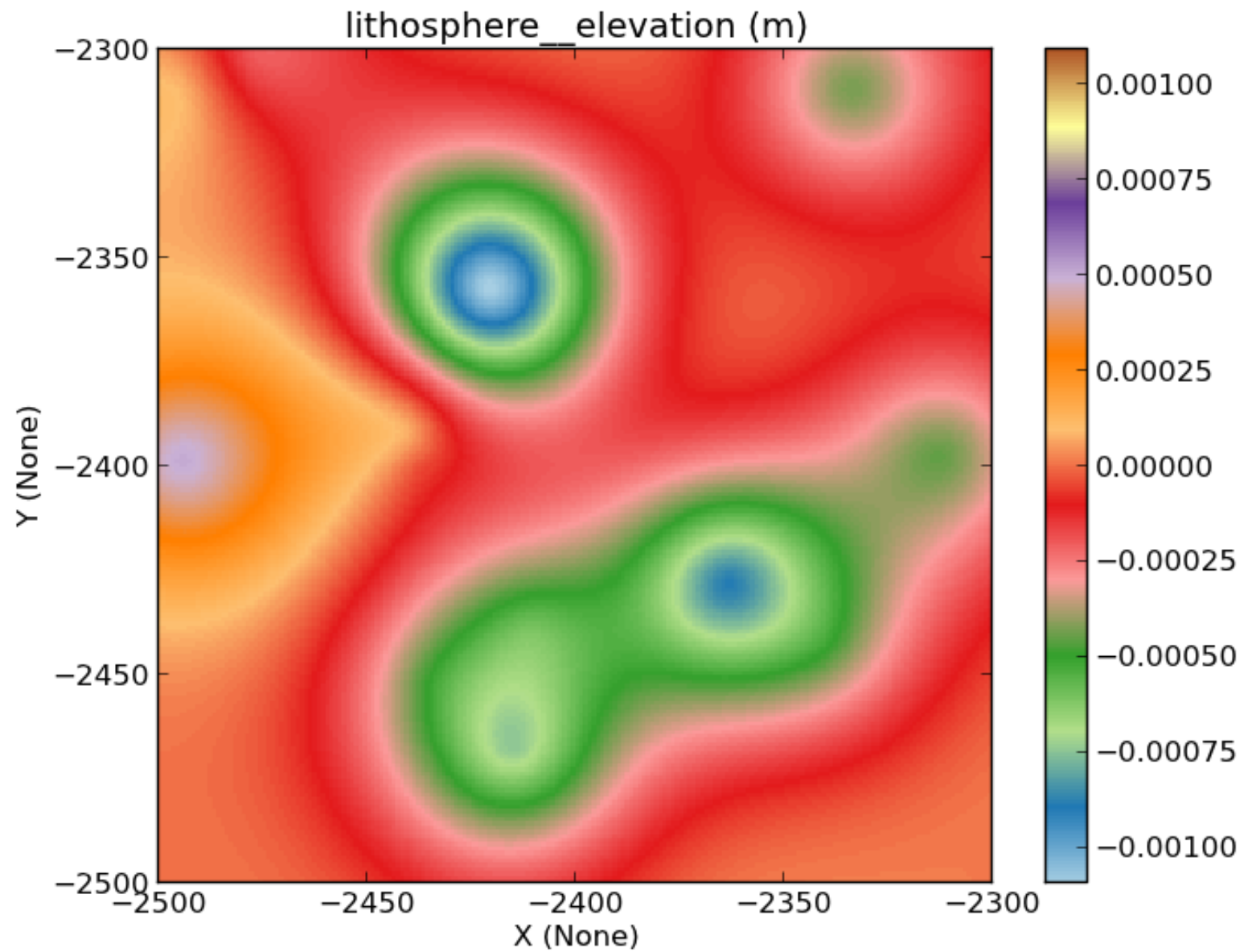
Hillslope-channel coupling



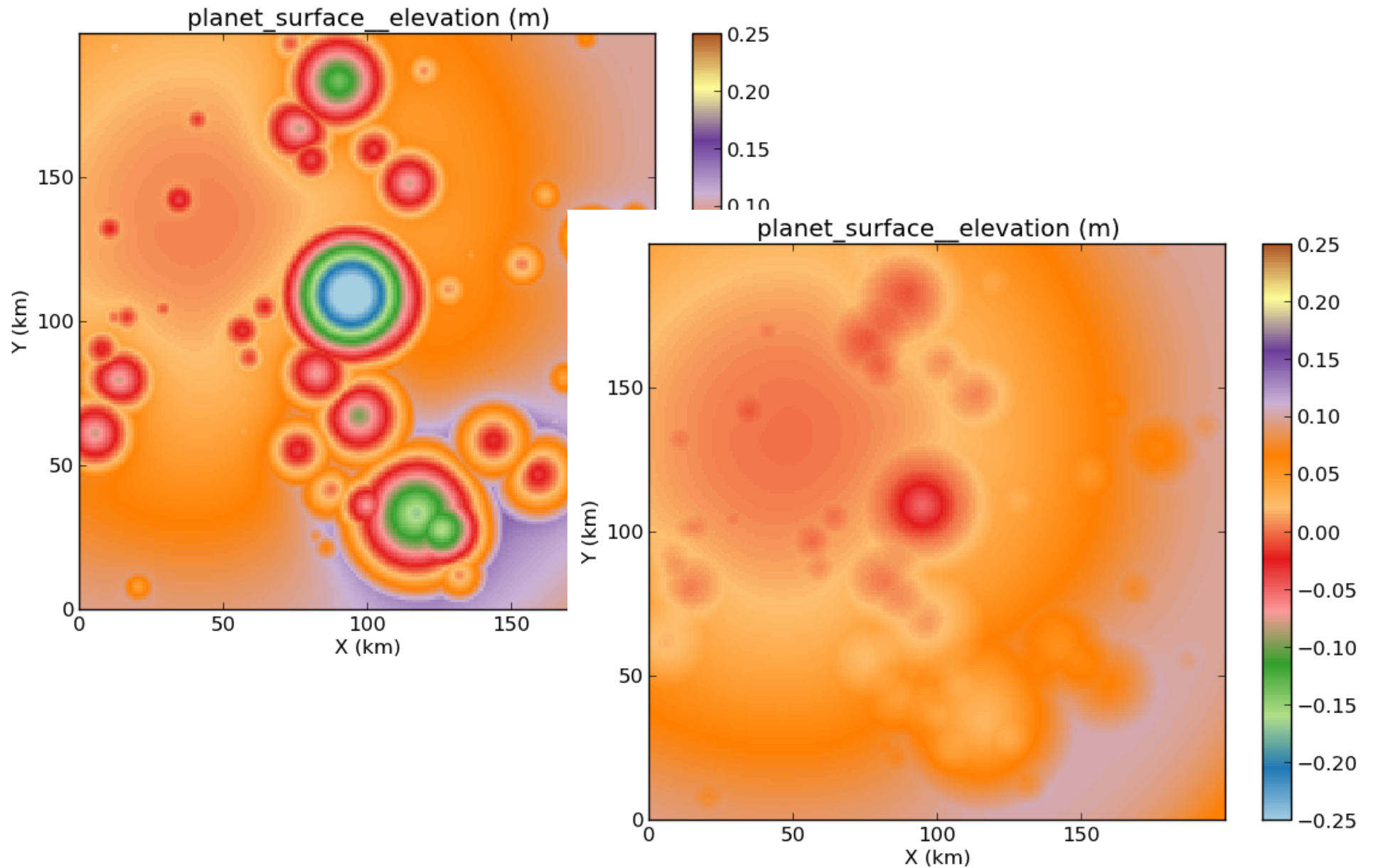
Impact cratering



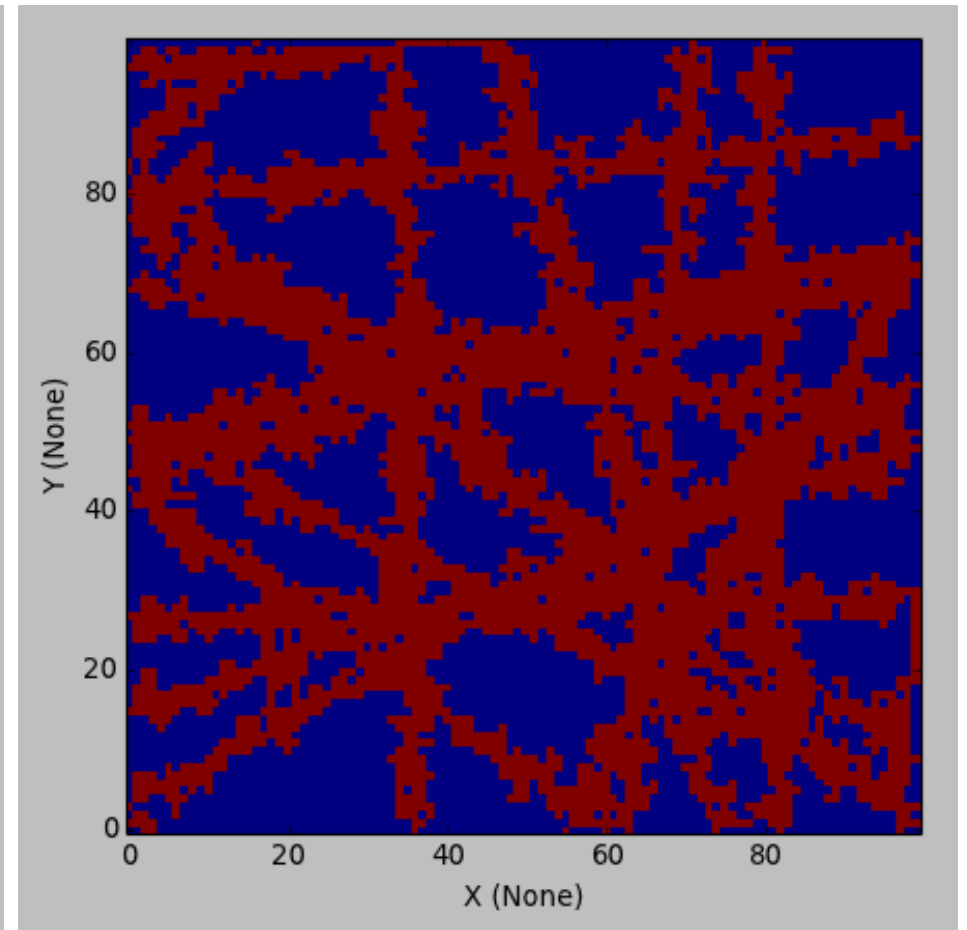
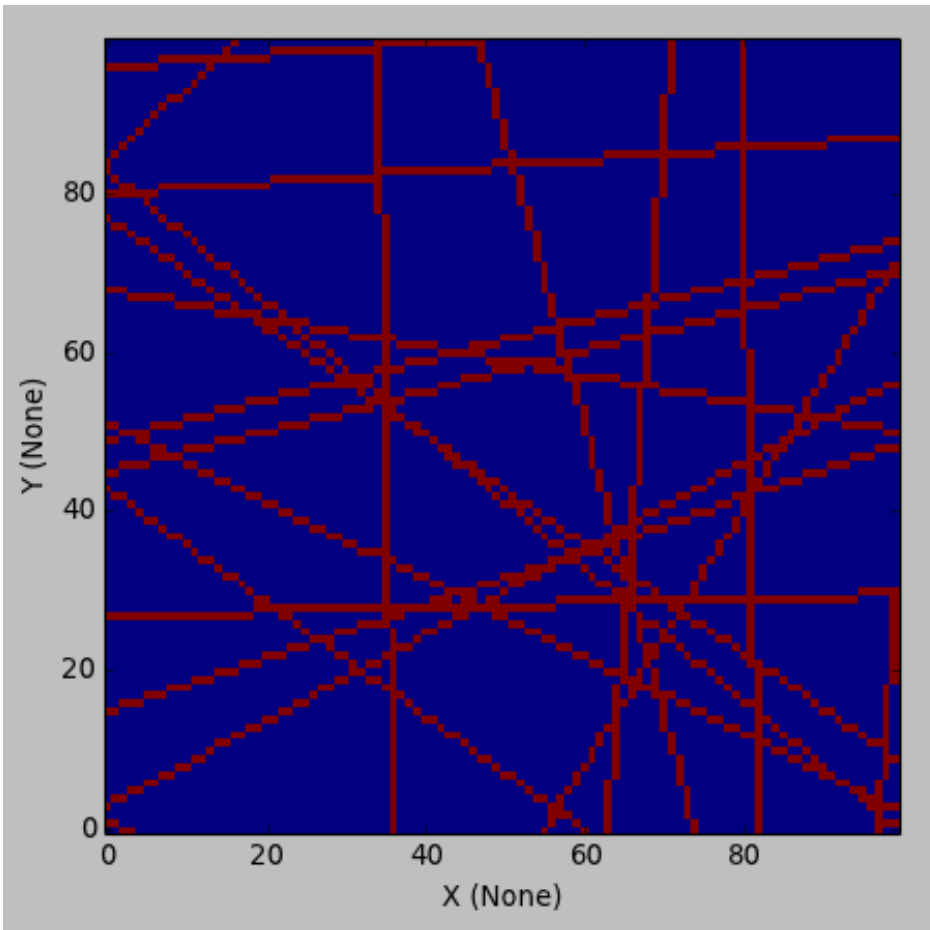
Flexure



Coupled flexure



Cellular automata



Simple CA model of weathering around fractures (red) into a medium (blue).

Summary

- Landlab is a Python-based, flexible, quick to learn, open source, surface process model
- A library of existing process modules is available
- Users are encouraged to build their own!

Session plan

Technical aspects

- “Developer” vs. “User”
- Work with the source code
- Instructions on web:
landlab.readthedocs.org

From your directory, in a terminal:

```
$ python setup.py develop
```

Start python/ipython, &

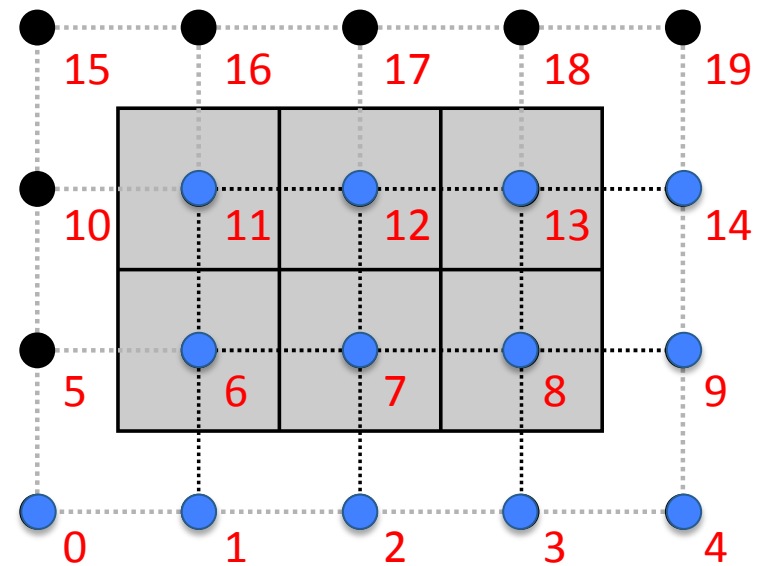
```
>>> import landlab [as ll]
```



github
SOCIAL CODING

- Landlab is *object oriented*
- The grid and components are all objects
- Import -> instantiate -> loop -> output
- Data lives “inside” the grid object, as numpy arrays:

```
>>> mygrid = ll.RasterModelGrid(num_rows=4,
                                  num_cols=5)
>>> mygrid.create_node_array_zeros(
    'planet_surface__elevation')
>>> mygrid.at_node('planet_surface__elevation')
```
- Grid gets passed around between components
- (see examples)



How fast is it?

- Fast to code
- Exploit Numpy routines
- Vectorized
- Cython
- PyPy...?
- ...”Faster than you’d think”

