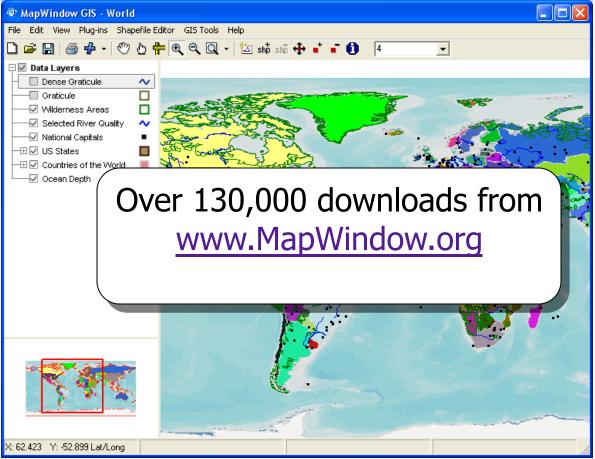




MapWindow GIS Framework



- Developed by Students and International Collaborators
 MapWindow GIS - World
 The Filt View Physics Sharefile Filter, GIS Tools, Help
- Open Source standards-based programmable GIS for:
 - Visualization
 - Data analysis
 - Modeling
 - Custom GIS development
- Adopted by EPA





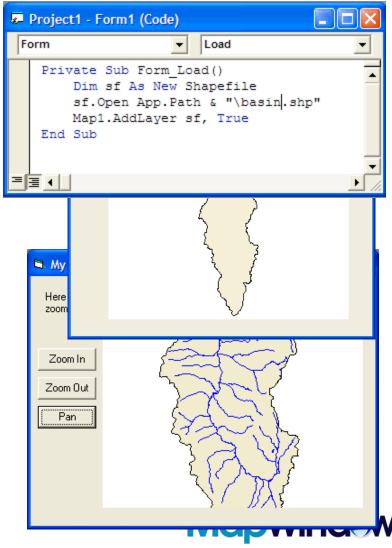


It started with a white box...



 The core MapWindow component is a programming object (think "MapObjects") that can be added to a form in Visual Basic or other languages supporting ActiveX

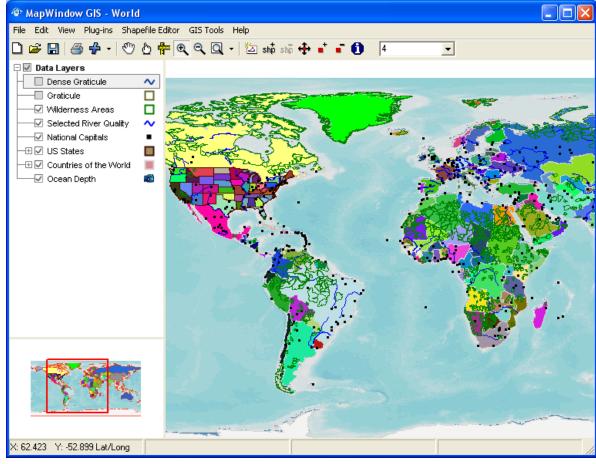






...and a graphical user interface...

- A Programmable GIS that supports:
 - Visualization
 - Data analysis
 - Modeling
 - Custom GIS application development







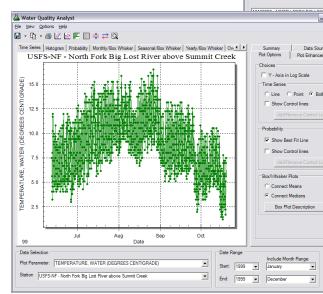


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...and plug-ins.

- Automatic Watershed Delineation
- •Water Quality Analyst
- Streamflow Analyst
- PhotoViewer
- •TIN Builder/Viewer
- •Grid Wizard
- Model Manager
- BASINS
- •SWAT





A Streamflow Analys

900

80

70

600

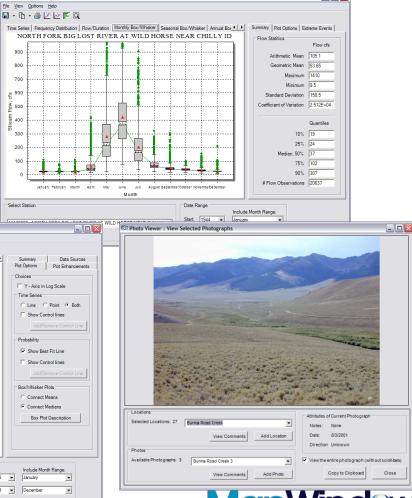
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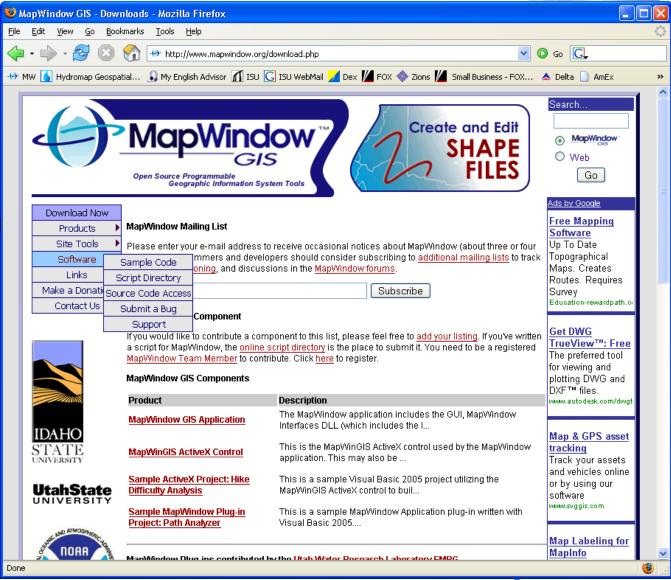
See www.MapWindow.org



MapWindow.org -Downloads -Sample code -Discussion forum -Bug system -Source code

-etc...

Geospatial Software Lab



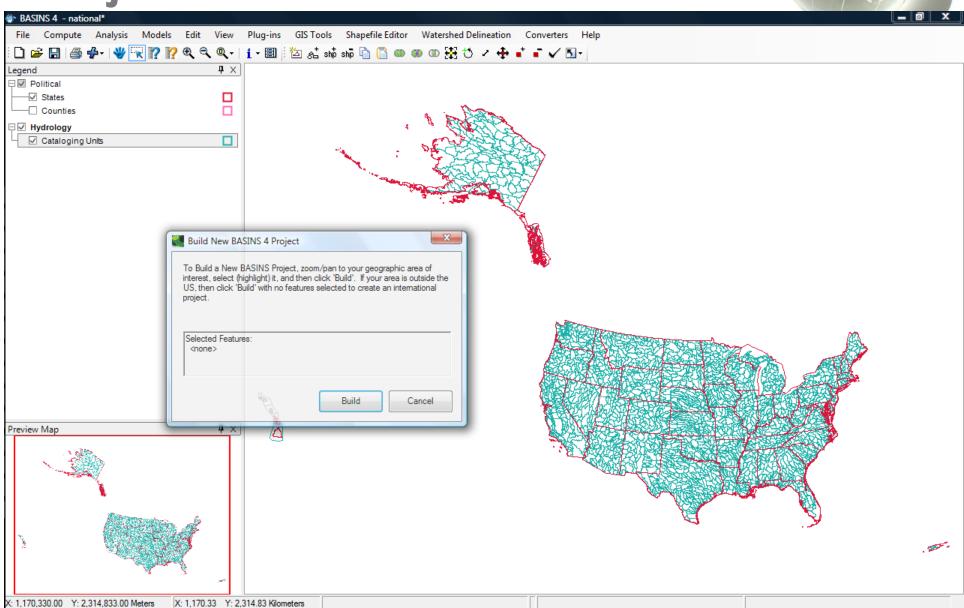
Demo...



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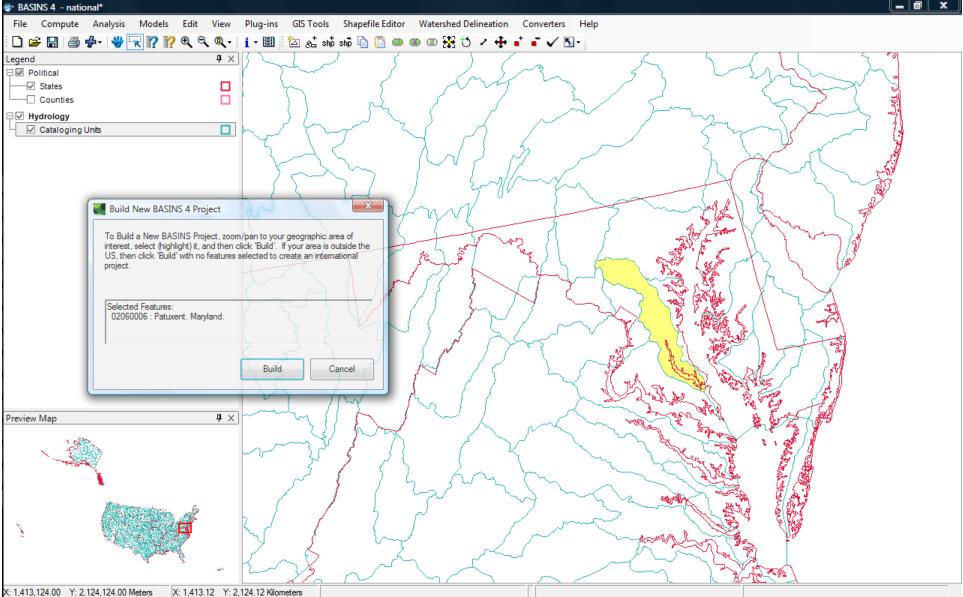
Creating a MapWindow/BASINS Project





Creating a MapWindow/BASINS Project





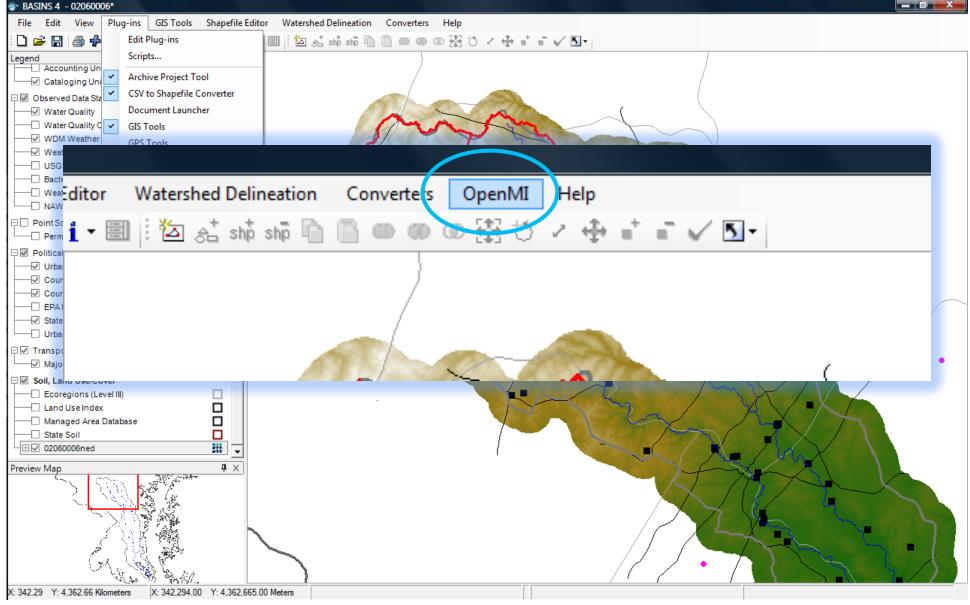
Linkage to GIS



Moatc.OpenMI.Examples - Microsoft Visual Studio Academic Edition								
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Og /// Summary description for SimpleRiverOpenMIComponent.	🖃 🗁 Referenc 🔺							
<pre>/// public class SimpleRiverOpenMIComponent : Oatc.OpenMI.Sdk.Wrapper.LinkableEngine,MapWindow.Interfaces.IPlugin</pre>	•- Map' •- Oatc							
	···· - Oatc							
public void Initialize (MapWindow.Interfaces.IMapWin m_MapWin, int ParentHandle)	Oatc Oper							
//This is a description of the plug-in. It appears in the plug-ins dialog box when a user selects	···· ·□ Syste							
Now the model can interact with the man directly	Syste ≡ Syste							
Now the model can interact with the map directly me.	省 Assembl							
(through MapWindow.iPlugin), as well as with other								
models (through OpenMI.iLinkable Component).	🚰 SimpleR							
	🔤 🥙 SimpleR _							
<pre>public string Version</pre>								
Prope	erties 👻 🕂 🗙							
public string BuildDate	-							
//When the user opens a project in MapWindow, this event fires. The ProjectFile is the file name of the	2↓							
public void ProjectLoading(string ProjectFile, string SettingsString)								
//Plug-ins can communicate with eachother using Messages. If a message is sent then this event fires								
public void Message(string msg, ref bool Handled)								
//This event fires any time there is a zoom or pan that changes the extents of the map.								
This approach serves as a design pattern the	bluop tr							
be used to integrate OpenMI more tightly with								
Output ArcMap, for example.								
Show output from:								
Ready Ln 55 Col 6 Ch 6	INS							

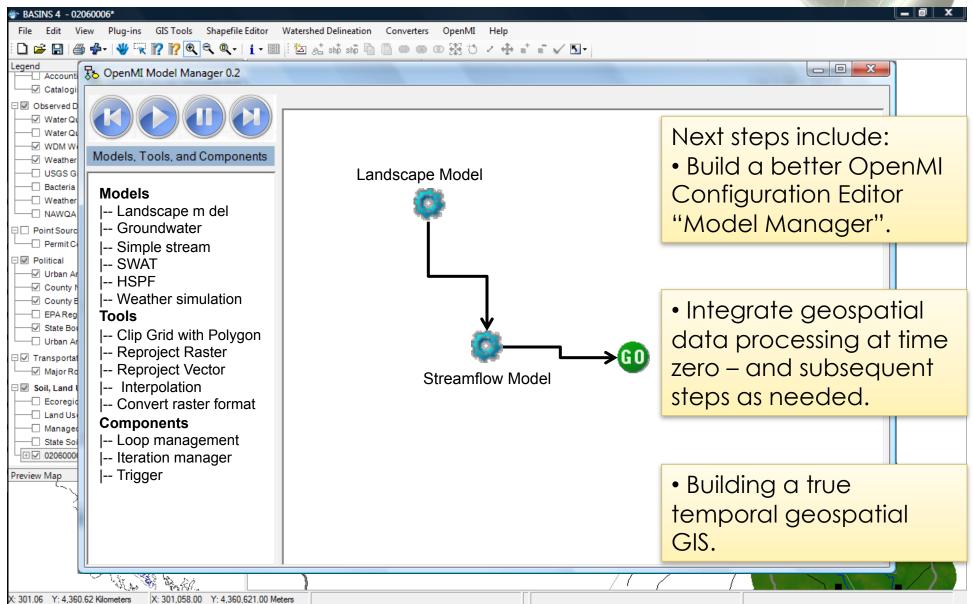
OpenMI Model Manager



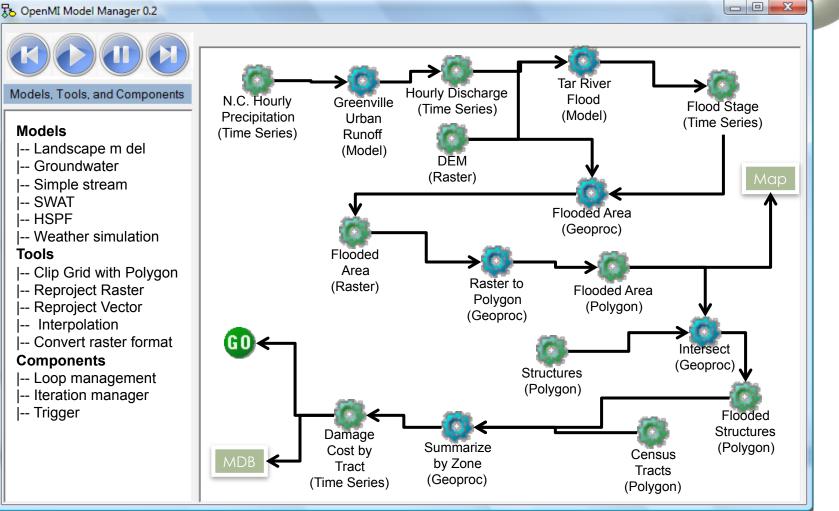


Linkage to GIS





An Integrated Time Series Modeling + GIS Scenario

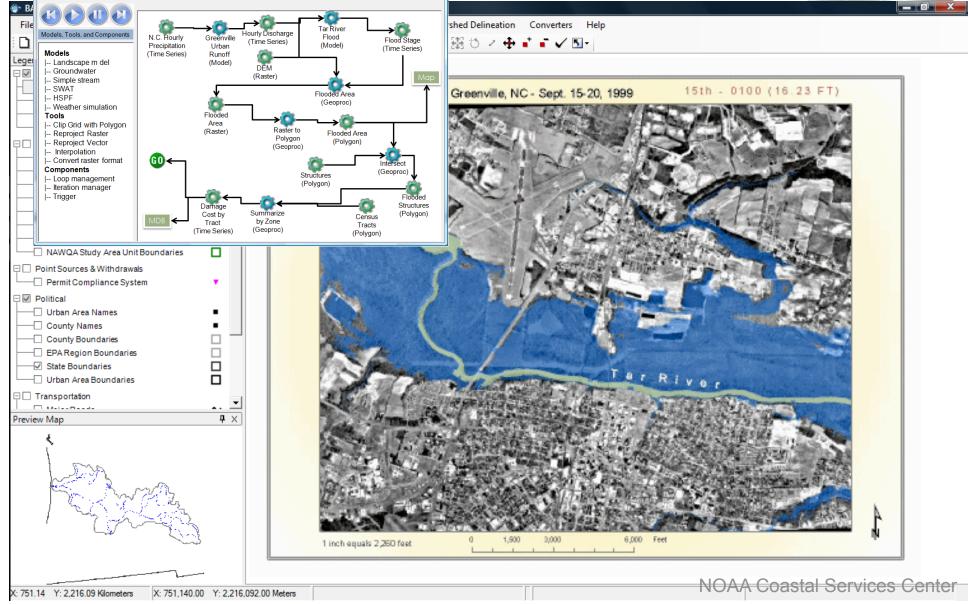






An Integrated Time Series Modelina + GIS Scenario





An Integrated Time Series Modelina + GIS Scenario



