

CSDMS

COMMUNITY SURFACE DYNAMICS MODELING SYSTEM

**COASTAL AND TERRESTRIAL WORKING GROUPS (WG)
JOINT WORKSHOP
THE MILLENNIUM HARVEST HOUSE HOTEL, BOULDER COLORADO
October 26-27, 2009**

DAY 1: OCTOBER 26TH AGENDA

<u>Hour</u>	<u>Topic</u>	<u>Presenter(s)</u>	<u>Duration</u>
8:30 AM	Breakfast: Gathering	*	30 min
9:00 AM	Welcome, and updates	James, Greg and Brad	45 min
9:45 AM	Presentations of Proof of Concept projects underway	Eric, Albert and others	45 min
10:30 AM	<i>Morning Break</i>	*	15 min
10:45 AM	Very short presentations of P. of Concept ideas	Participants	60 min
11:45 AM	Discussion, brainstorming, and charge for Tuesday	Greg/Brad	45 min
12:30 PM	<i>Lunch</i> , very short presentations on CSDMS-related topics	Participants	90 min
2:00 PM	Presentation of basic code-submission procedures + Q&A	Eric	45 min
2:45 PM	Working time; tutorial help with code-submission tasks	*	165 min
5:30 PM	End of Day 1		

6:30 PM	Dinner		

DAY 2: OCTOBER 27TH AGENDA

<u>Hour</u>	<u>Topic</u>	<u>Presenter(s)</u>	<u>Duration</u>
8:30 AM	Breakfast: Gathering	*	30 min
9:00 AM	Organization of sub groups to work on projects, ideas	Greg/Brad	30 min
9:30 AM	Sub-group meetings	*	105 min
11:15 AM	<i>Morning Break</i>	*	15 min
11:30 AM	Presentations of ideas and progress, discussion	Greg/Brad	60 min
12:30 PM	<i>Lunch:</i>	*	60 min
1:30 PM	In Parallel: <i>Time for working on/ writing about projects (for meeting reports, proposals, etc.) Time to work more on model submission for those who need/ want it</i>	*	210 min
5:00 PM	Informal Session Ends		