Provisional Schedule DIGI-ESPIn (June 10)

Preparation for the summer school

1/2 day We will ask you to fill out a pre-course survey, prepare 2 slides to introduce yourself and install some software.

Day 1 August 12th

9:00-9:30	Introduction to ESPIn, intro to instructors and peer-mentors
9:30-11:00	Introduction to all participants, - 2 mins, 1 slide, pop-ups of participants
11-11:15	Break
11:15-12:00	Science Lecture Open Source Modeling and Model Design
12:00-1:00	Break and/or Online Bring-Your-Lunch
1:00-2:30	Introduction to version control in Git, Github, demo of commands
2:30-2:45	Break
2:45 - 3:30	Practice with linux and Git commands, set up a team Git repo
3:30 - 5:00	Review of basic Python programming with demos and assignment
5:00-5:15	Concluding notes, questions and suggestions of participants

Day 2 August 13th

- 9:00-9:30 Introduction to team project work and themes
- 9:30-11:00 Review Assignment, libraries relevant for Earth Surface Processes (part I) 11-11:15 *Break*
- 11:15-12:00 Science Lecture LandLab Highlights and Grid Structure
- 12:00-1:00 Break
- 1:00-2:30 Discussions on Team projects and setting goals for everyone
- 2:30-2:45 Break
- 2:45 3:30 Practice with numpy arrays, writing a function, plotting in matplotlib, git repo.
- 3:30 4:15 libraries relevant for ESP (part II) + landlab demos + assignment
- 4:15-5:00 Small teams practice with csv files, NetCDF.
- 5:00-5:15 Concluding notes, questions and suggestions of participants

Day 3 August 14th

9:00-9:30 Existing Models and Toolkits for Modeling Earth Surface Processes (including hydrology, vegetation), CSDMS resources,

- 9:30-11:00 Basic Model Interface with demo
- 11-11:15 Break
- 11:15-12:00 Science Lecture on the use of xarray datasets
- 12:00-1:00 Break

1:00-2:30 Review Assignment, libraries relevant for ESP (part III) + Landlab: under the hood: grid/nodes/faces, open/closed boundaries.

2:30-2:45 Break

2:45 - 3:30 Small teams/individuals practice with Basic Model Interface or Landlab

- 3:30 4:00 Landlab agent-based example (demo)
- 4:00-5:00 Discussion by Teams on Projects and set homework to work towards solutions.
- 5:00-5:15 Concluding notes, questions and suggestions of participants

5:30-7:00orso Online Bring-Your-Own-Beer and Life-Photo-Challenge

Day 4 August 17th

- 9:00-9:30 Team Reps present their project goal & work plan (4min talk/team)
- 9:30-11:00 Python Modeling Tool with notebook demos
- 11-11:15 Break
- 11:15-12:00 Science Lecture: speaker and topic to be confirmed
- 12:00-1:00 Break and/or Online Bring-Your-Lunch
- 1:00-2:30 Team Projects Hack
- 2:30-2:45 Break
- 2:45 3:30 Team Projects Hack
- 3:30 4:15 Demo of Pymt permafrost-landlab notebooks
- 4:15-5:00 Team Projects Hack
- 5:00-5:15 Concluding notes, questions and suggestions of participants

Day 5 August 18th

- 9:00-9:30 Teams Reps Report back from Hack Results (4min talk/team)
- 9:30-11:00 Programming best practices & Unit tests (Mark Piper)
- 11-11:15 Break
- 11:15-12:30 DISCUSSION PANEL CAREER DEVELOPMENT
- 4 speakers, to be confirmed, from the private sector as well as from academia, telling about the role of scientific software development in their career
- 12:30-1:00 Break and/or Online Bring-Your-Lunch with panelists
 1:00-2:30 Team Projects Hack
 2:30-2:45 Break
 2:45 3:30 Team Projects Hack (dedicated to a specific unit test to their work).
 3:30 4:15 Small teams/individuals practice with writing a unit test
 4:15-5:00 Consulting with CSDMS software engineers & scientists to discuss their own projects
 5:00-5:15 Concluding notes, questions and suggestions of participants

Day 6 August 19th

9:00-9:30 Teams Reps Report back from Hack Results (4min talk/team) 9:30-11:00 Team Hacks 11-11:15 Break 11:15-12:00 Science Lecture: speaker and topic to be confirmed 12:00-1:00 Break 1:00-2:30 Team Projects Presentations (20 min + 5 mins for Q&A per team) 2:30-2:45 Break 2:45 - 3:30 Team Projects Presentations (20 min + 5 mins for Q&A per team)

- 3:30 4:15 Exit Survey for Learning Assessment
- 4:15-5:00 ESPIn Graduation Online Bring-Your-Beverage with everyone