

Direct Numerical Simulation of Particle Settling in Model Estuaries

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Outline

- Introduction / motivation
- Computational setup
 - flow configuration
 - governing equations and physical parameters
 - simulation code
- Results
 - freshwater / saltwater mixing
 - particle settling
- Conclusions and outlook

Introduction

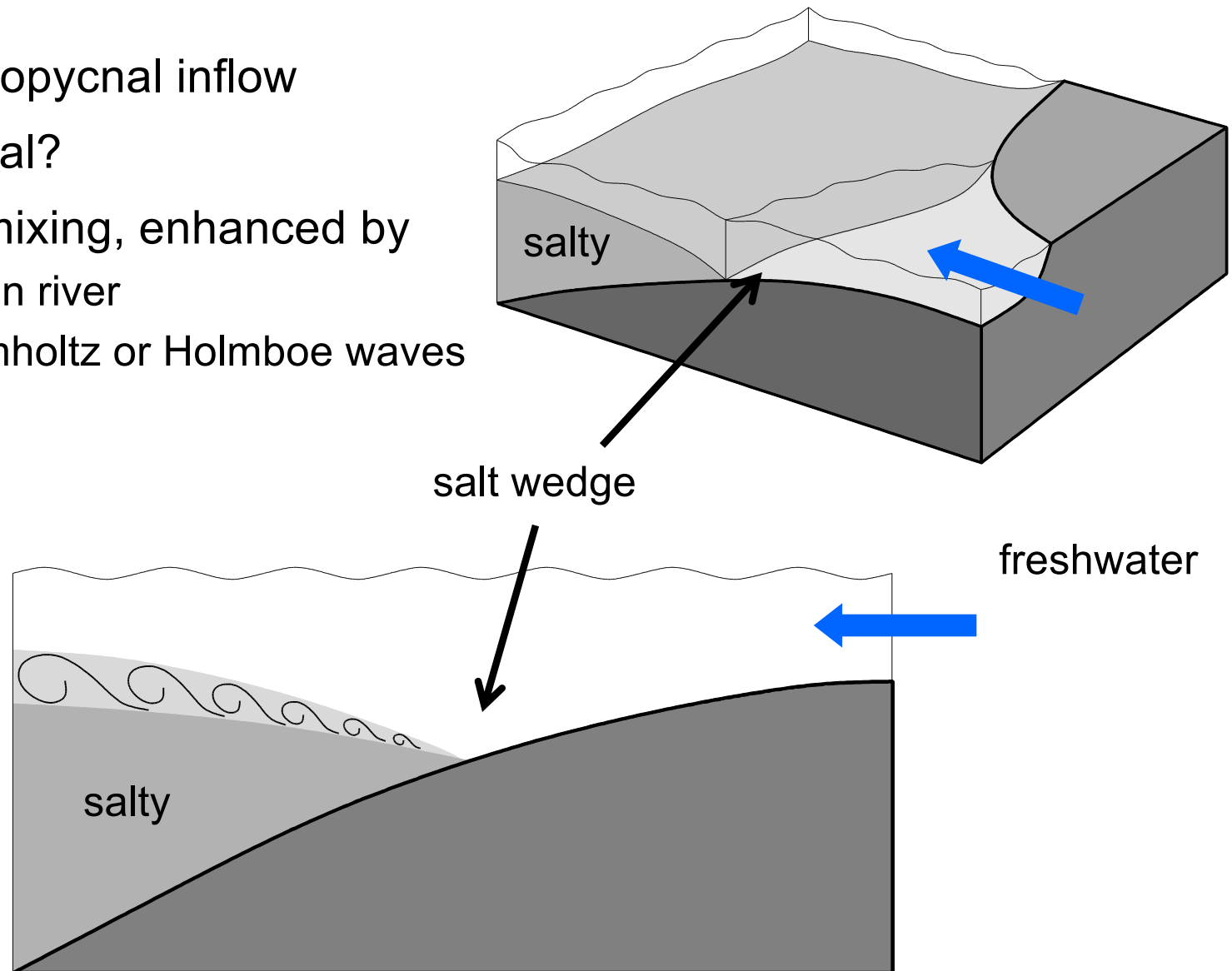
- Estuary mouth
 - light fresh-water
 - heavy salt-water
- Suspended particles
 - e.g. sediment or pollutants
 - transport out to the ocean
 - particles settle and deposit
- Other influences
 - temperature profile
 - Coriolis effect, tide, ...
- Focus of the present study:
basic investigation of
 - freshwater / saltwater mixing
 - particle transport, particle settling and particle deposition



Magdalena River (Colombia)

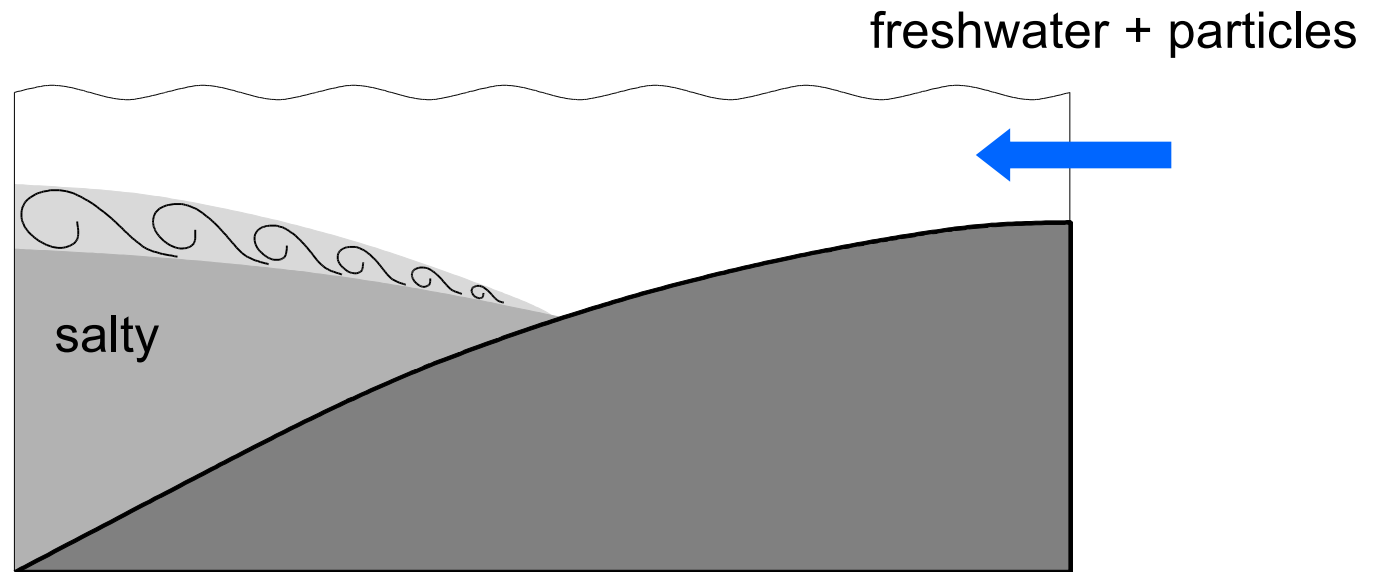
Freshwater / saltwater mixing

- Typically hypopycnal inflow
- (Super-)critical?
- Convective mixing, enhanced by
 - turbulence in river
 - Kelvin-Helmholtz or Holmboe waves

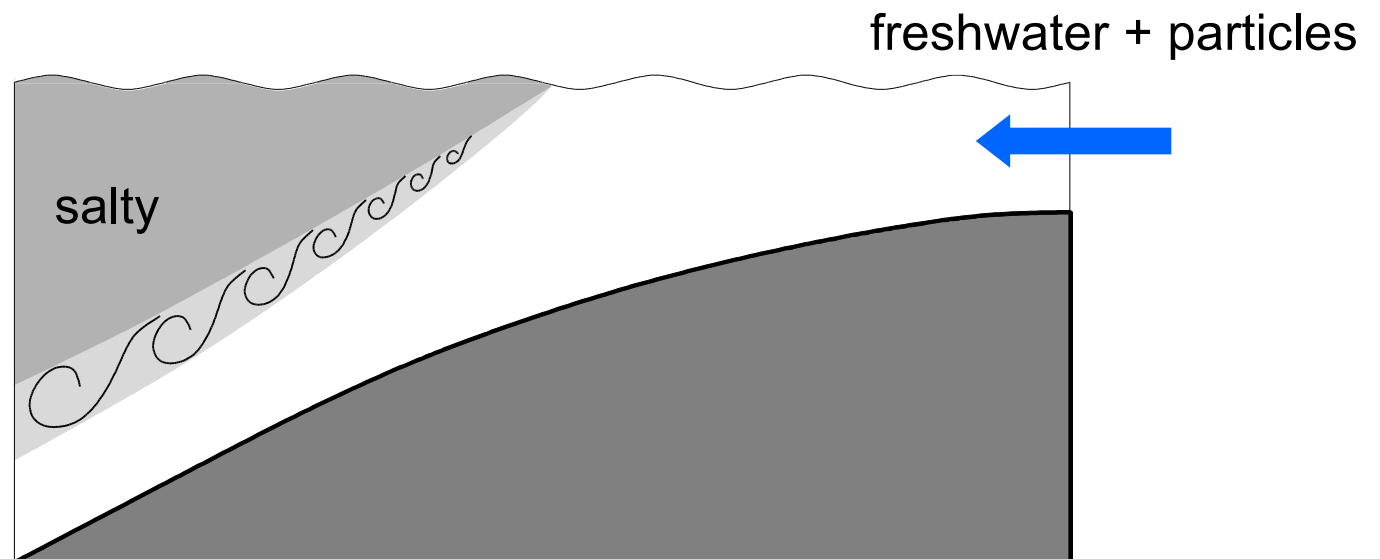


Particle load

- hypopycnal:

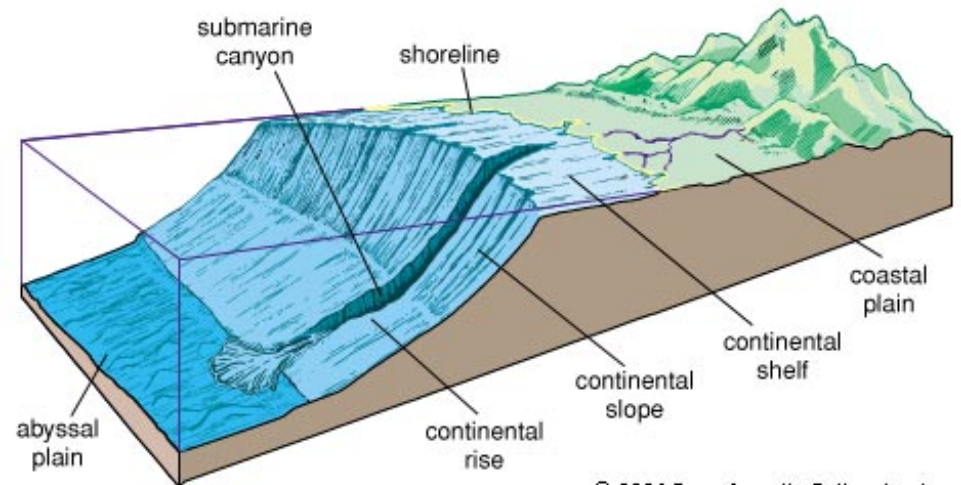


- hyperpycnal:

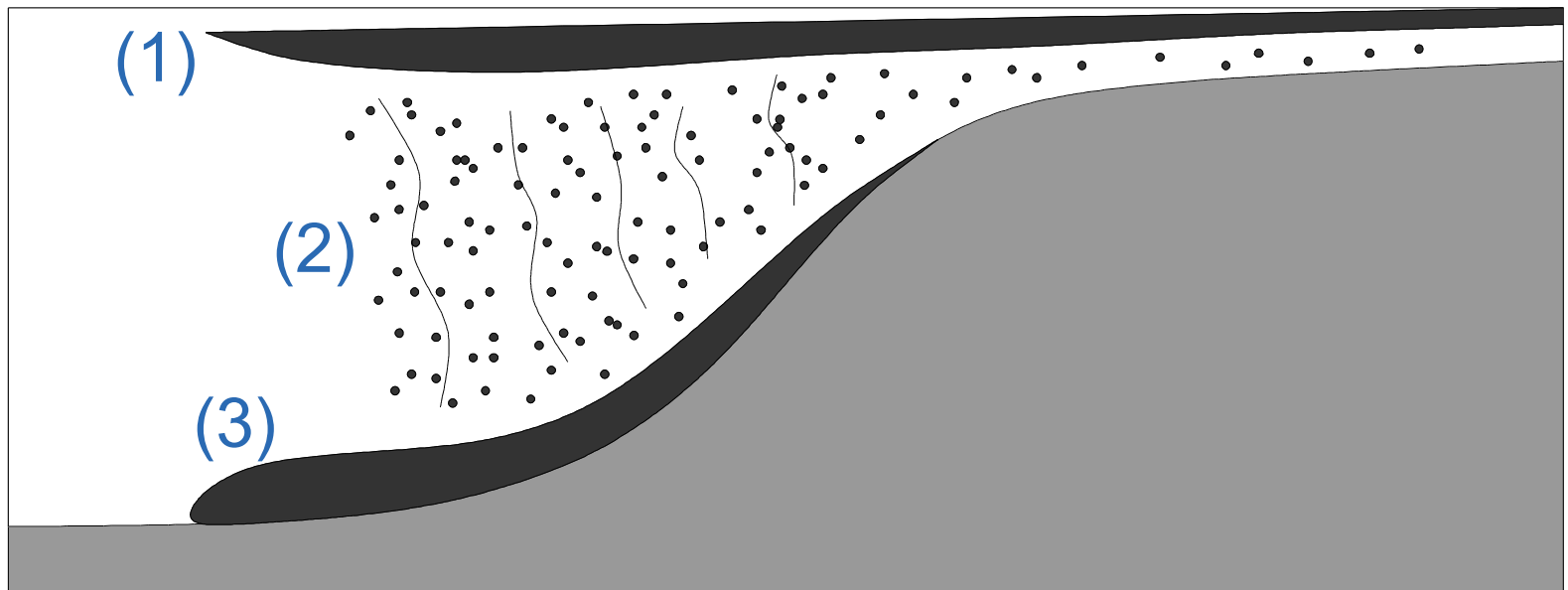


Particle transport

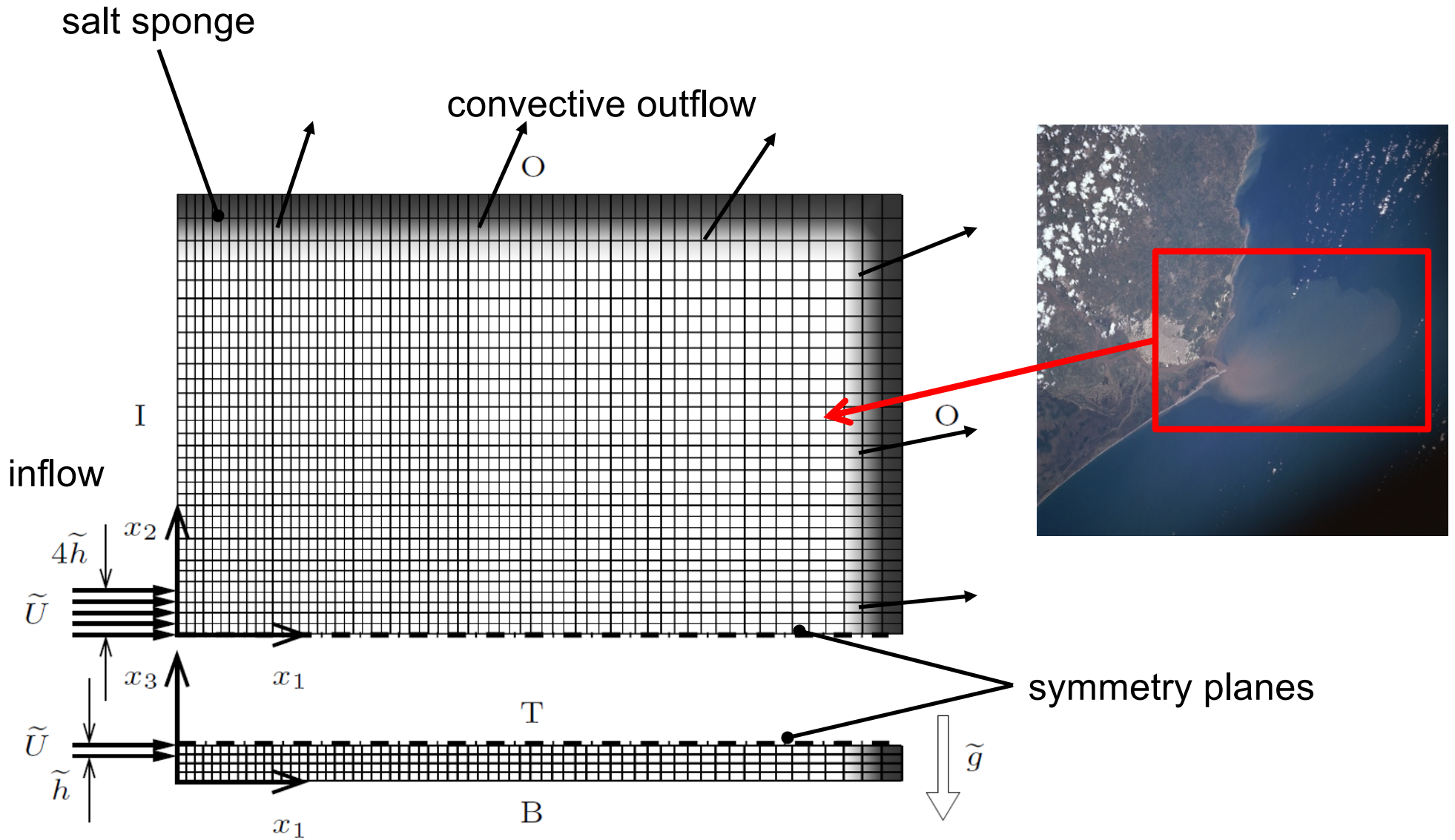
- (1) Surface plume
- (2) (Enhanced) particle settling
 - flocculation?
 - turbulence enhanced settling?
- (3) Bottom propagating turbidity current



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Model estuary configuration



Governing equations, non-dimensional

- Incompressible Navier-Stokes and concentration transport equations (in Boussinesq regime)

$$\nabla \cdot u = 0$$

$$\frac{\partial u}{\partial t} + (u \cdot \nabla)u = -\nabla p + \frac{1}{Re} \Delta u + e^g \sum_k Ri_k c_k$$

$$\frac{\partial c_k}{\partial t} + ((u + u_k^s e^g) \cdot \nabla) c_k = \frac{1}{Re Sc_k} \Delta c_k, \quad c_k \in [0, 1], \quad k = 1, 2$$

- Reynolds number: $Re = \tilde{U} \tilde{h} / \tilde{\nu}$
- Schmidt number: $Sc = \tilde{\nu} / \tilde{d}$
- Richardson number: $Ri = \tilde{g}' \tilde{h} / \tilde{U}^2 \quad \tilde{g}' = \frac{\Delta \tilde{\rho}}{\tilde{\rho}} \tilde{g}$
- Particle settling velocity: $u^s = \tilde{u}^s / \tilde{U}$

Physical parameters

	reality	laboratory	simulation
Re	10^5-10^7	10^3-10^4	1500
Sc_{sal}	500-3000	500-3000	1
Sc_{part}	$> Sc_{sal}$	$> Sc_{sal}$	2
Ri_{sal}	0.5-1	0.5-1	0.5
Ri_{part}	< 0.05	< 0.05	0.05
$-u^s/U$	$< 10^{-2}$	$< 10^{-2}$	0.01-0.02

← turbulence

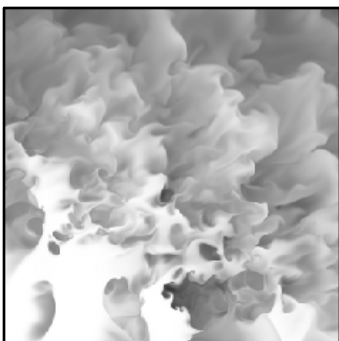
← “sharpness” of interfaces

← sub-/supercritical flow

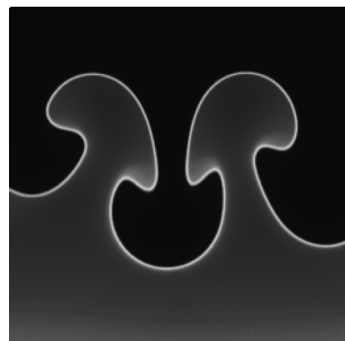
← particle load

← particle plume extent

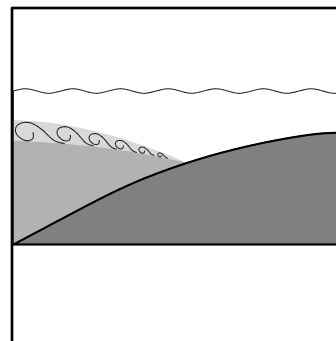
turbulence



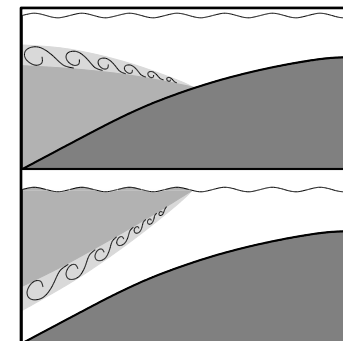
interfaces



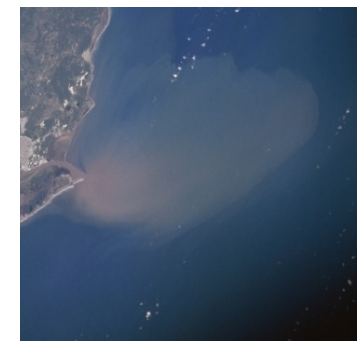
inertial forces



loading



extent



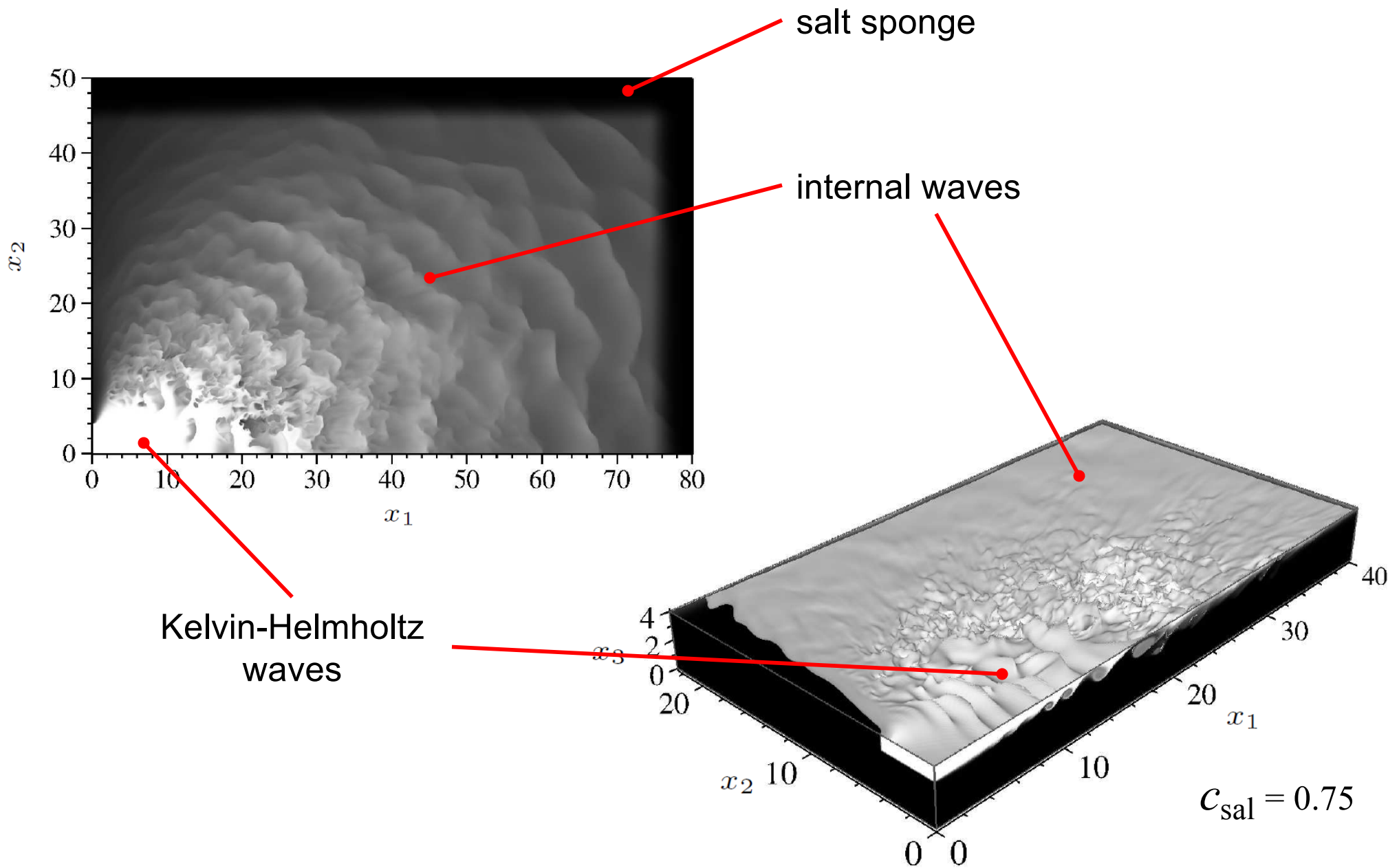
Newly developed simulation code (summary)

- Incompressible flows + active scalars
- Discretization
 - compact finite differences in space
 - explicit or semi-implicit time integration
- Massively parallel platform
 - 3D domain decomposition (>95% parallel efficiency)
 - sustained 16% peak performance on Cray XT
 - scalability tested to up to 8000 cores and 17 billion grid points
- Validation
 - convergence orders in time and space
 - convergence properties of iterative solvers
 - temporal and spatial growth of eigenmodes
 - channel flow
 - shear layer flows with passive scalar
 - transitional and turbulent channel flow (vs. P. Schlatter)
 - particle-driven gravity current (vs. F. Necker)
 - parallel scaling properties

Results:

freshwater / saltwater mixing

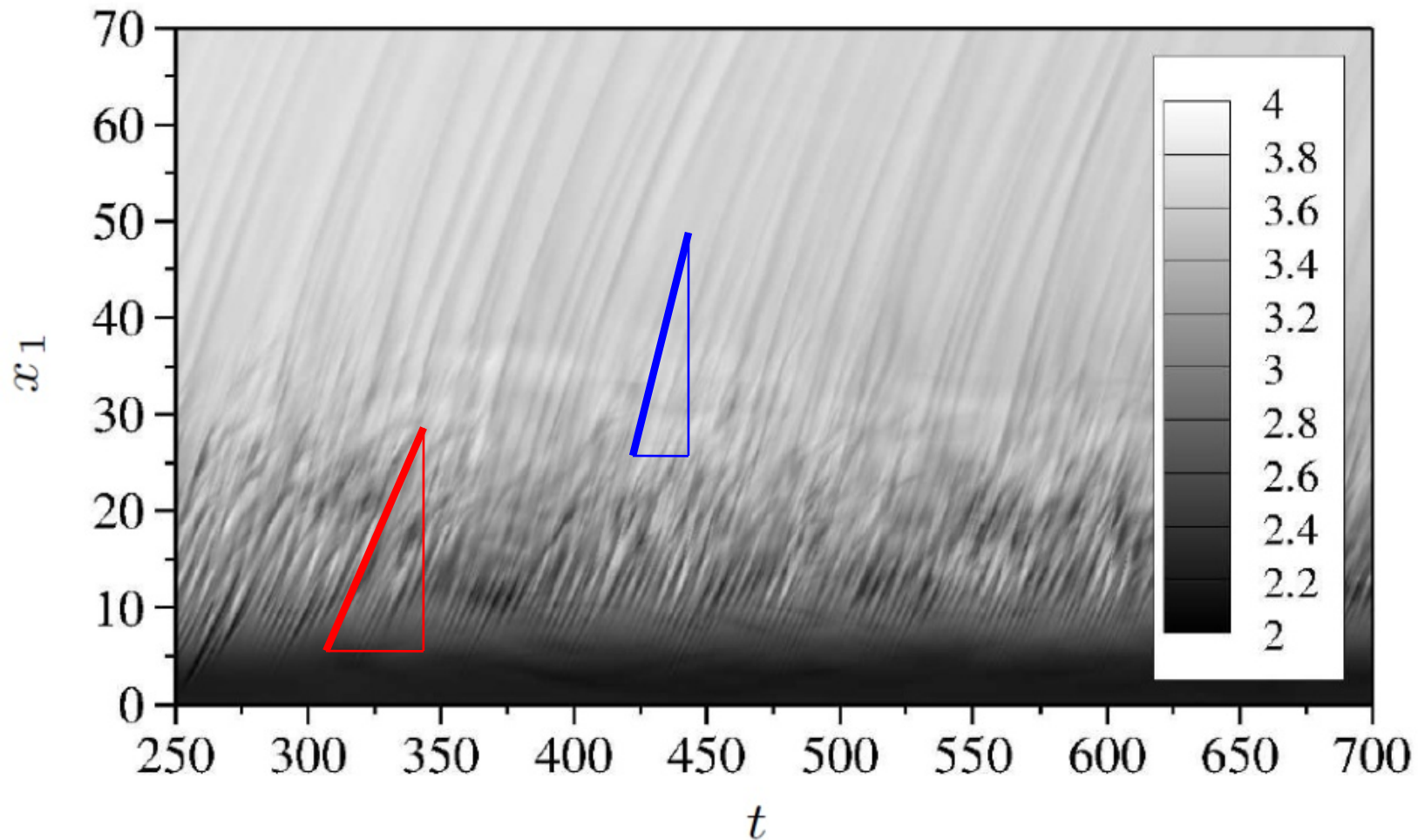
Freshwater current



Group velocity of internal waves

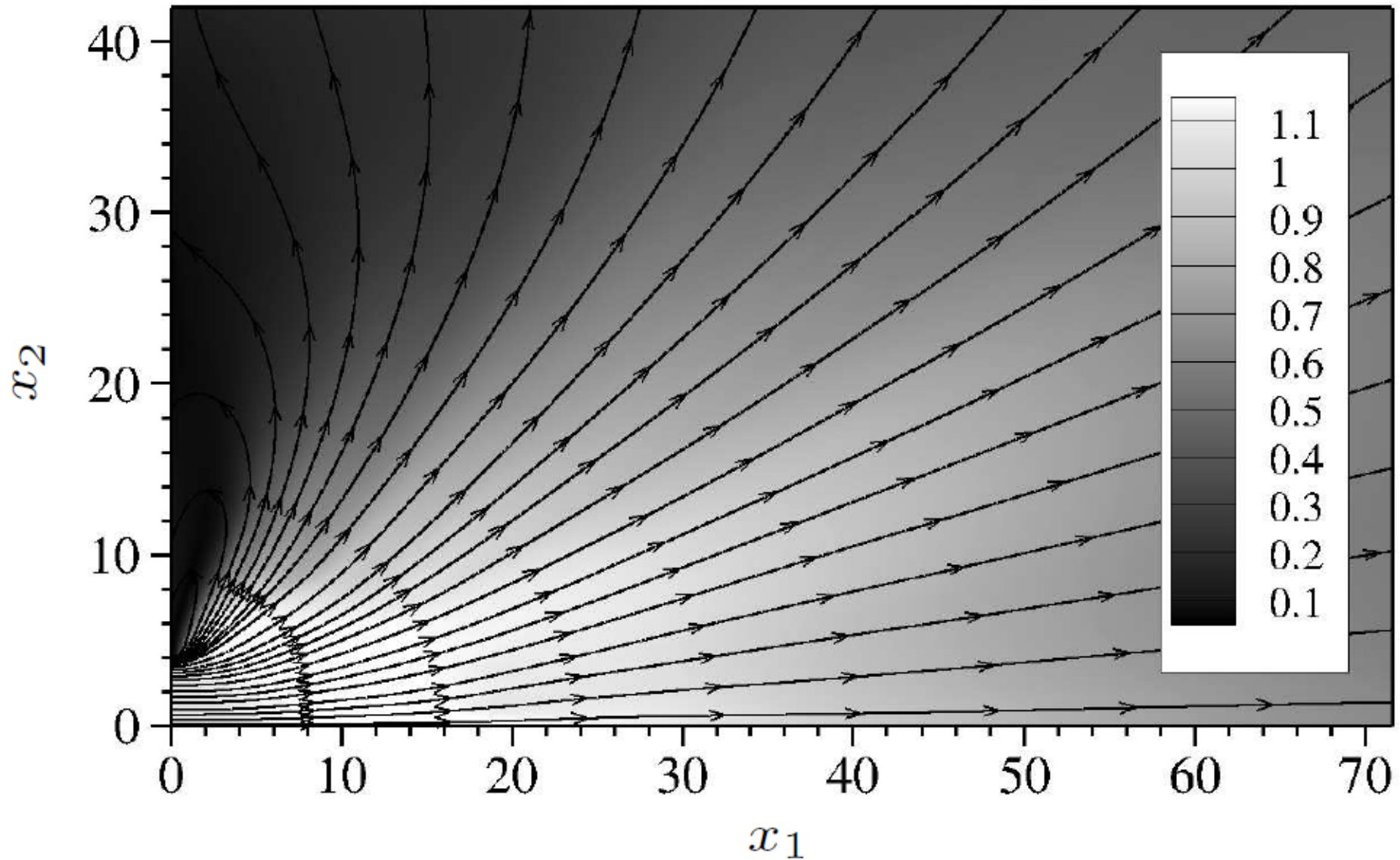
$$u_{\text{wave}} = \frac{\partial x_{\text{wave}}}{\partial t}$$

(measured with potential energy at $y = 0$)



$$u_{\text{KH}} \approx 0.5 \dots 0.6 \approx \frac{U}{2} \quad \frac{U}{2} \lesssim u_{\text{wave}} \lesssim U$$

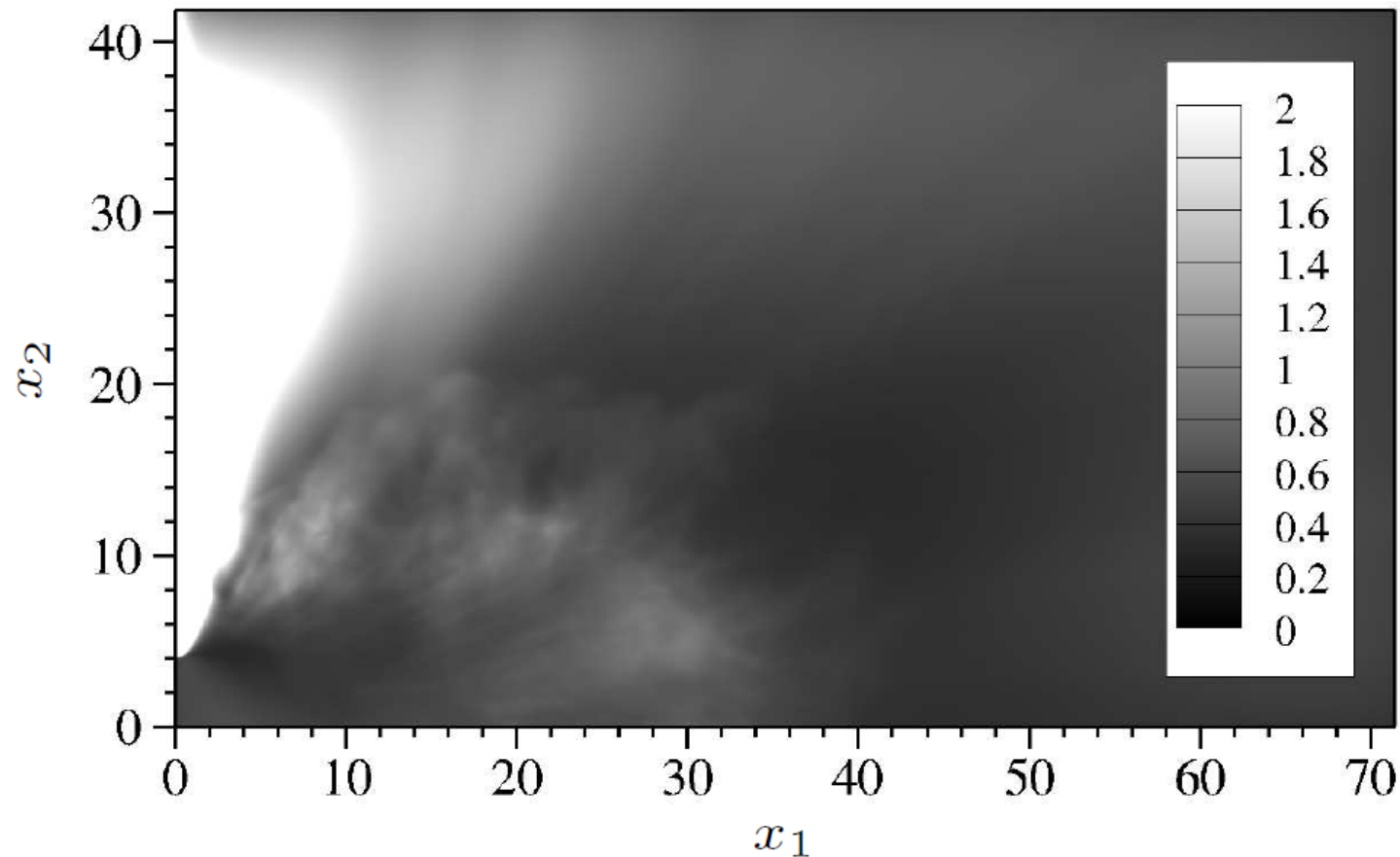
Streamlines on water surface



Sub-/supercritical flow

- kinetic vs. buoyant forces
- measured with *bulk* Richardson number

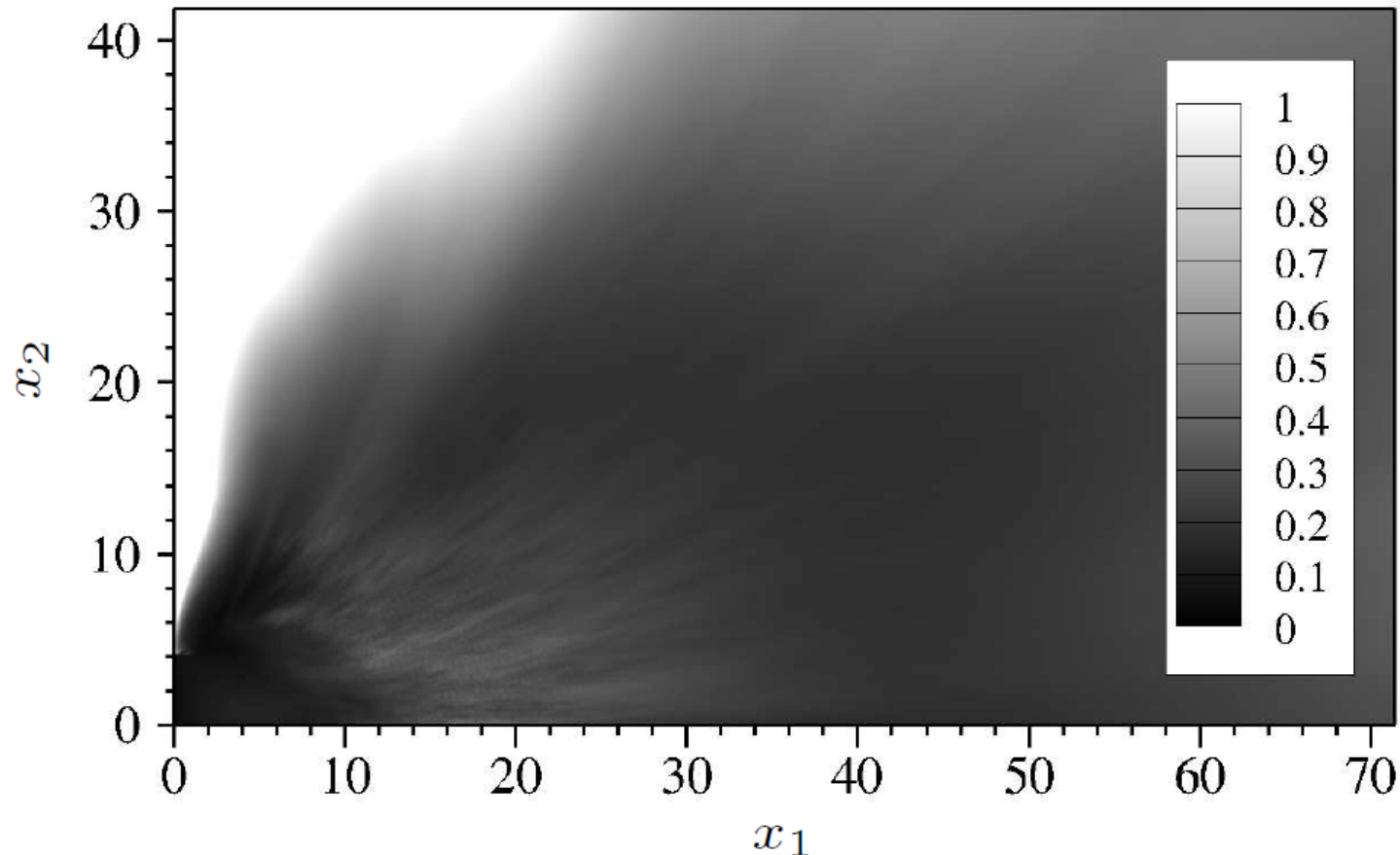
$$Ri_b = \frac{Ri_{\text{sal}} \langle \Delta c_{\text{sal}} \rangle \bar{h}}{|\langle \Delta u \rangle|^2} = \frac{Ri_1 \int (C_{\text{sal}} - \langle c_{\text{sal}} \rangle)(L_3 - x_3) dx_3}{\frac{1}{2} \int (\langle u_1 \rangle^2 + \langle u_2 \rangle^2 + \langle u_3 \rangle^2) dx_3}$$



Interface stability

- shear stress vs. density difference
- measured with *gradient* Richardson number

$$Ri_g = \frac{-Ri_{sal} \min_{x_3} \left\{ \frac{\partial \langle c_{sal} \rangle}{\partial x_3} \right\}}{\max_{x_3} \left\{ \left(\frac{\partial \langle u_1 \rangle}{\partial x_3} \right)^2 + \left(\frac{\partial \langle u_2 \rangle}{\partial x_3} \right)^2 + \left(\frac{\partial \langle u_3 \rangle}{\partial x_3} \right)^2 \right\}}$$

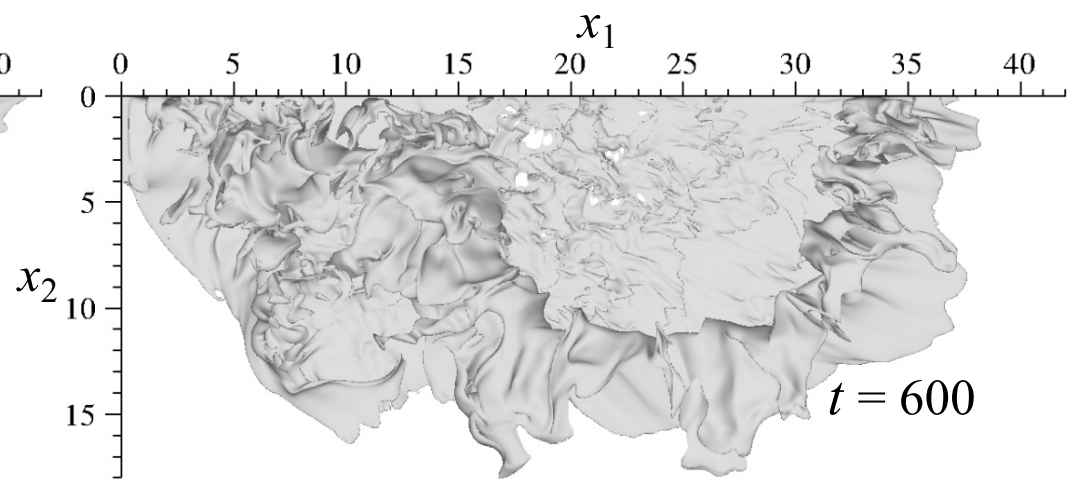
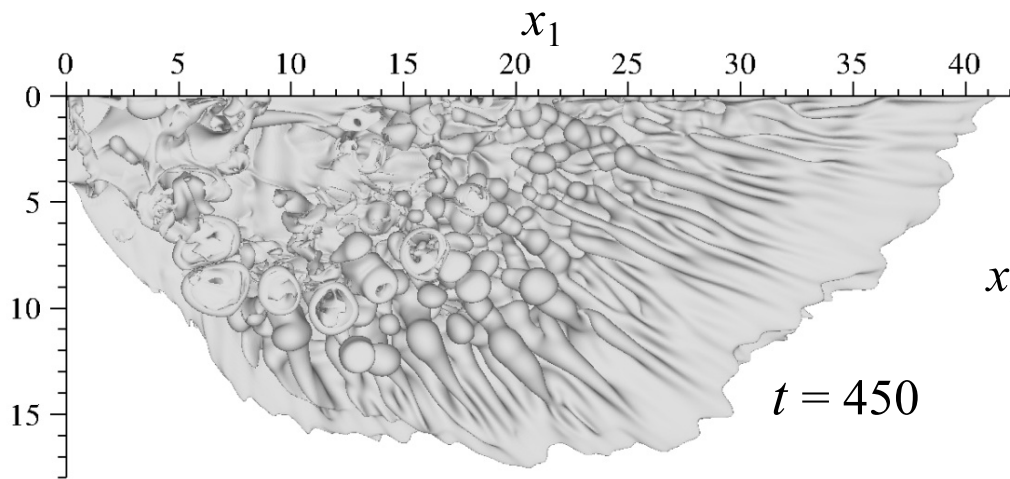
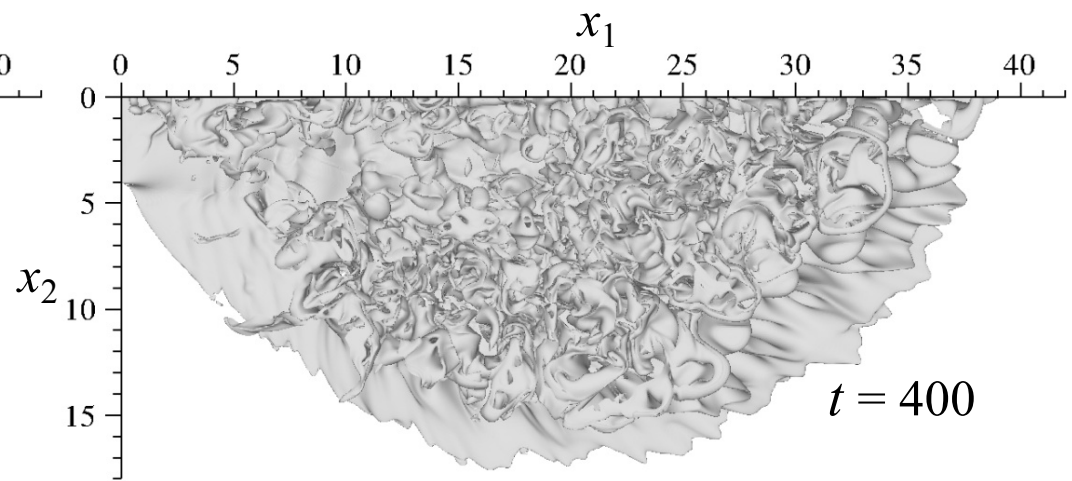
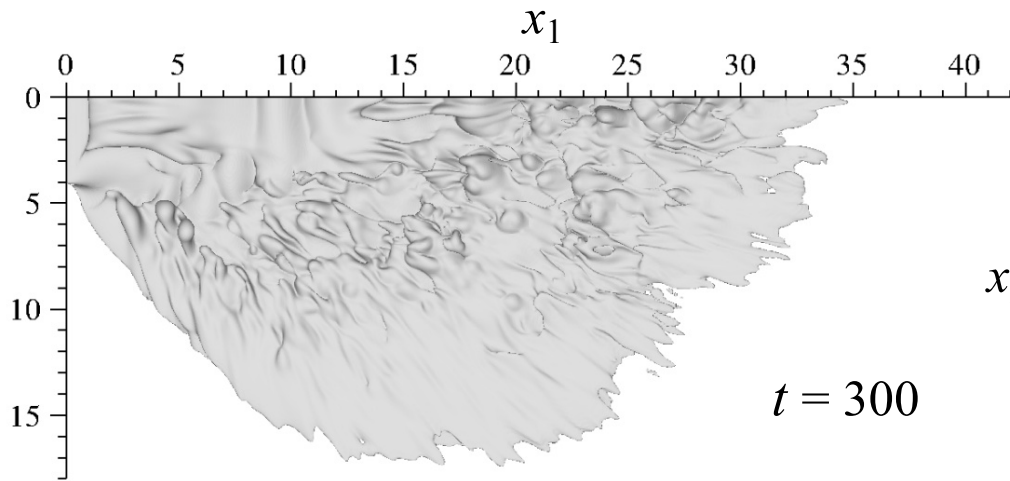


Results: particle settling

Particle settling

- Three different settling velocities $u^s/U = -0.02, -0.015, -0.01$
- Qualitative agreement with laboratory experiments?
 - Maxworthy (JFM, 1999)
 - Parsons et al. (Sedimentology, 2001)
 - McCool & Parsons (Cont. Shelf Res., 2004)
- Open questions
 - extent of particle plume?
 - particle settling modes (transient, steady state)?
 - effective settling velocity?
 - deposit profile?

Particle plume $u^s/U = -0.02$, $C_{\text{part}} = 0.1$

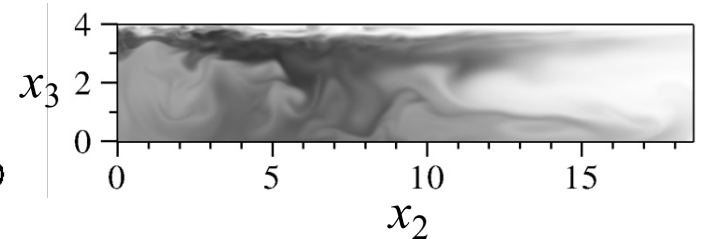
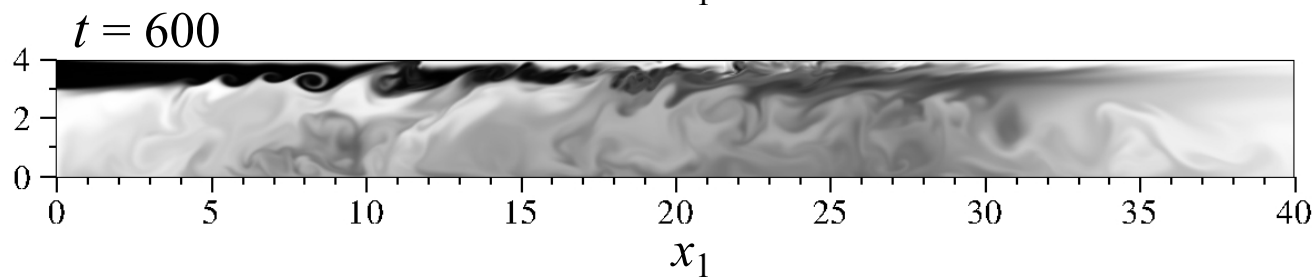
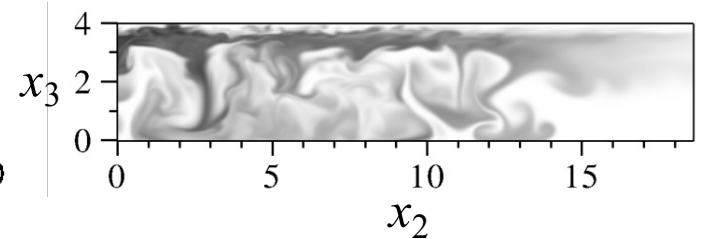
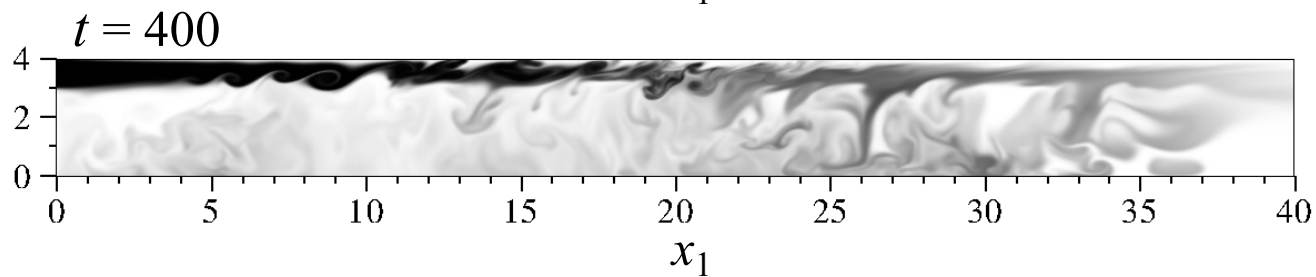
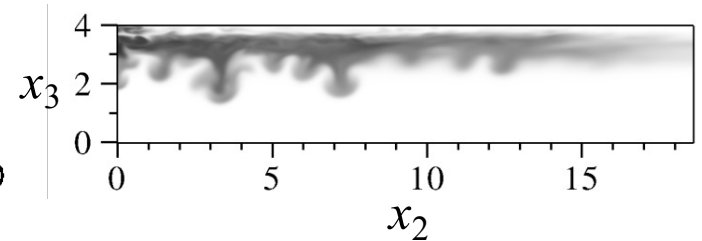
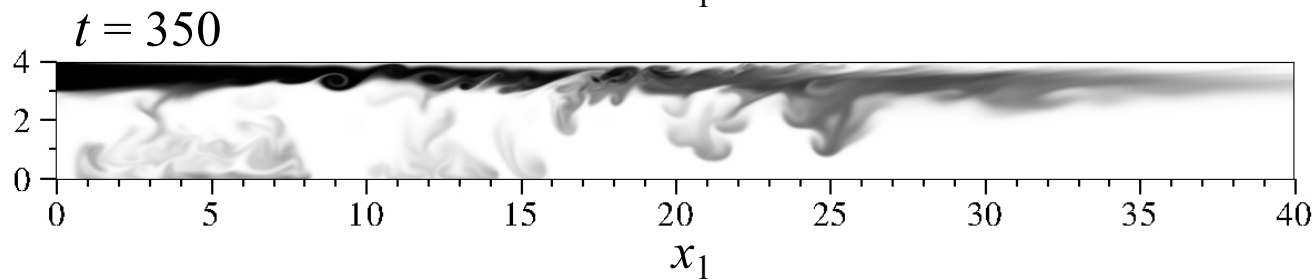
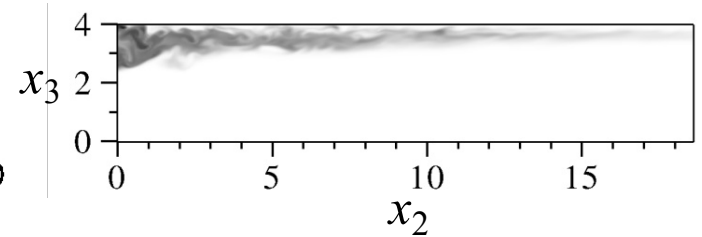
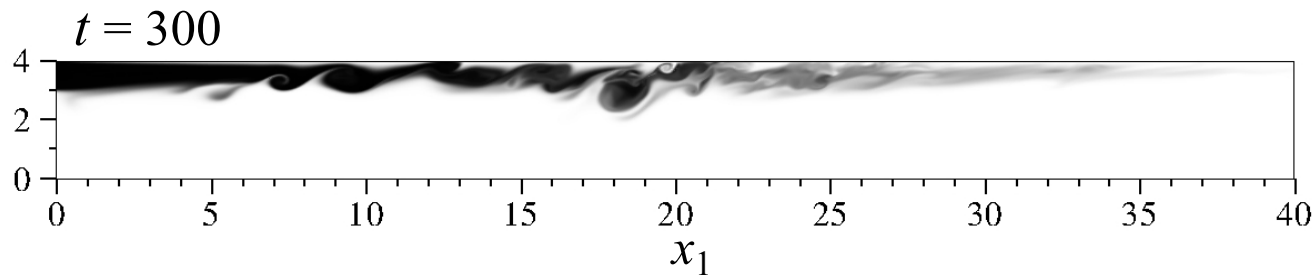


Convective particle settling

$$u^s/U = -0.02$$

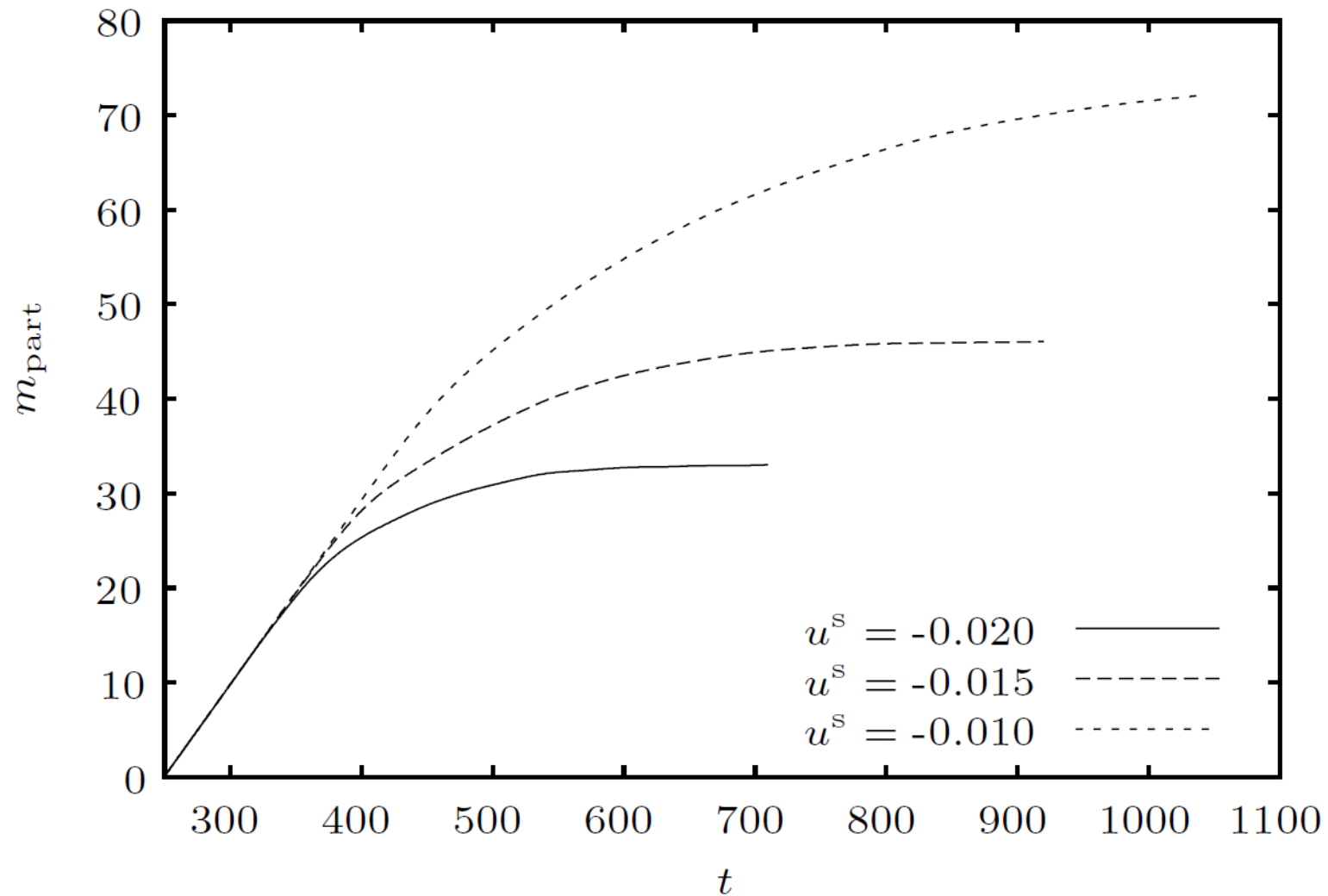
$$x_2 = 5$$

$$x_1 = 26$$



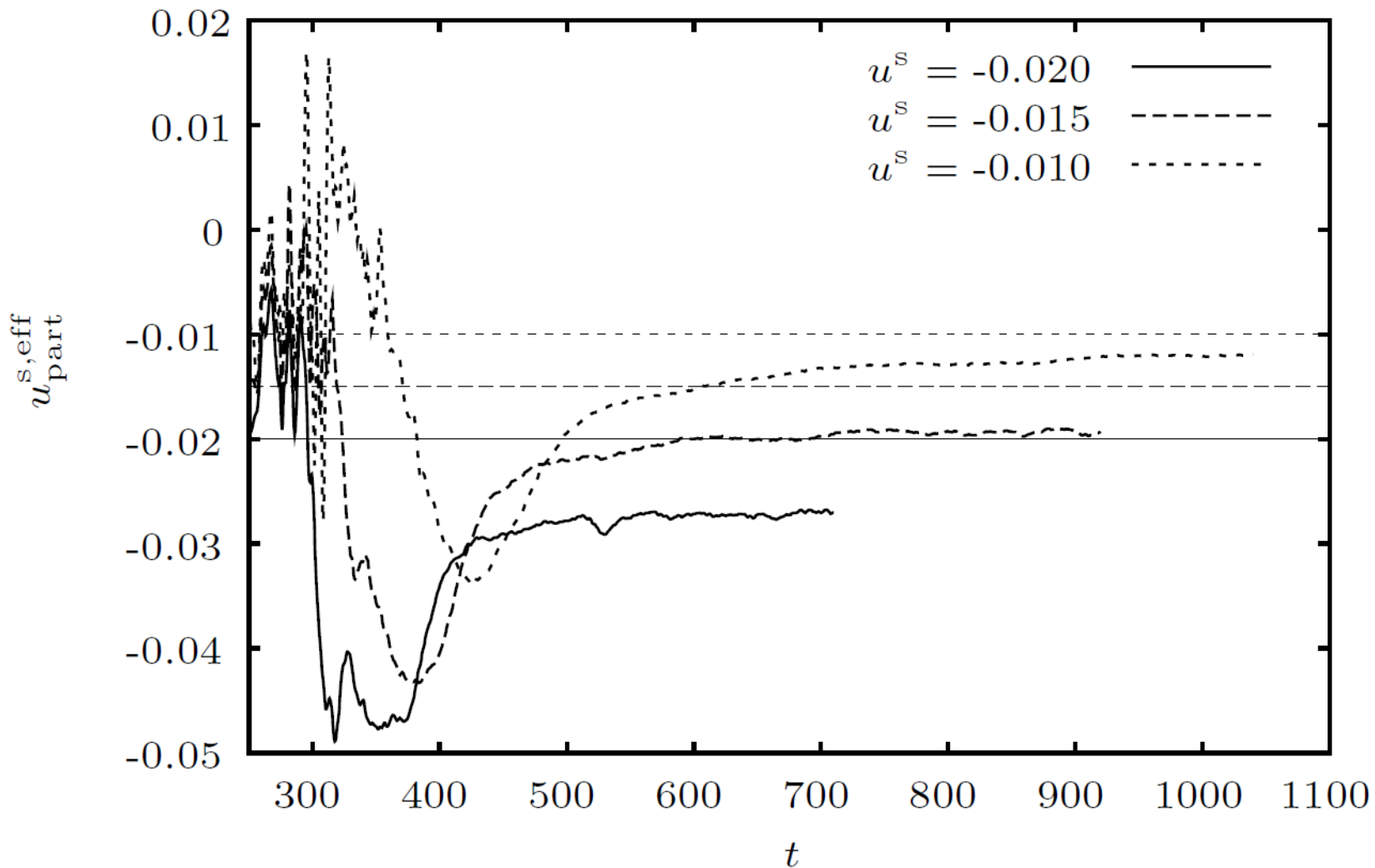
Particle mass

$$m_{\text{part}} = Ri_{\text{part}} \int c_{\text{part}} dV$$



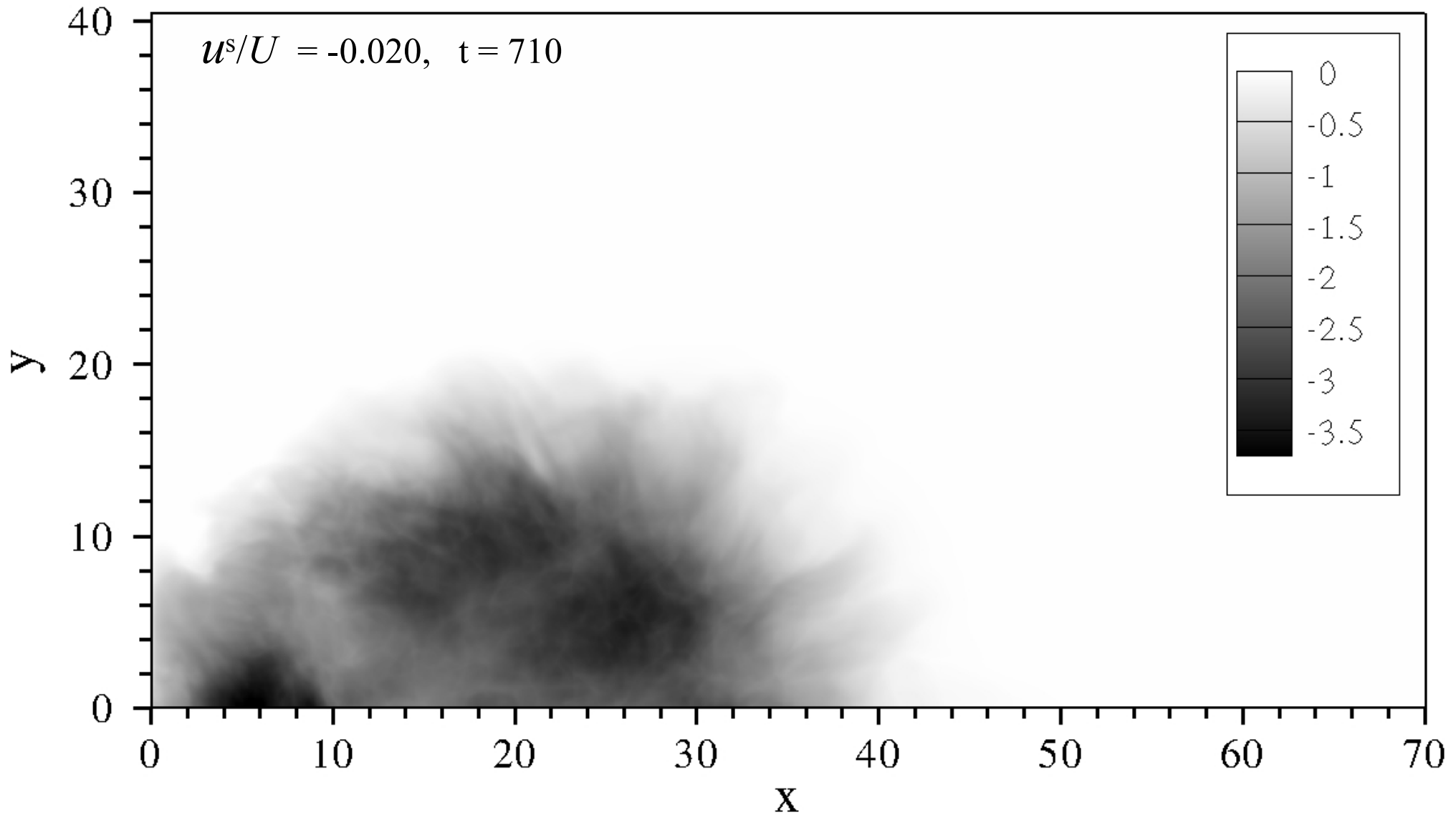
Effective particle settling velocity

$$u_{\text{part}}^{\text{s,eff}} = \int c_{\text{part}}(u_3 + u_{\text{part}}^{\text{s}})dV / \int c_{\text{part}}dV$$



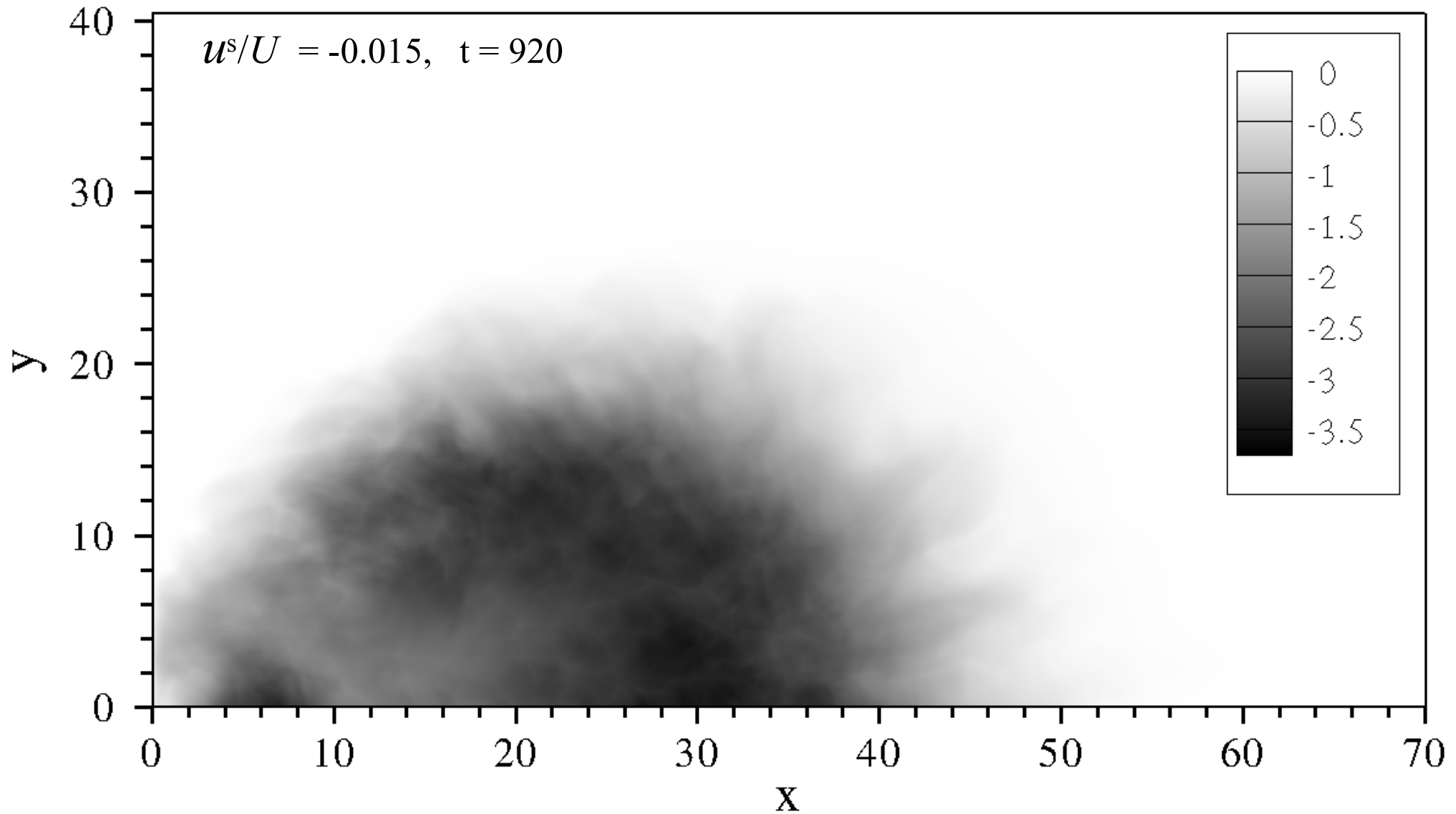
Particle Deposit

$$D = \int c_{\text{part}}(x_3 = 0) u_{\text{part}}^s dt$$



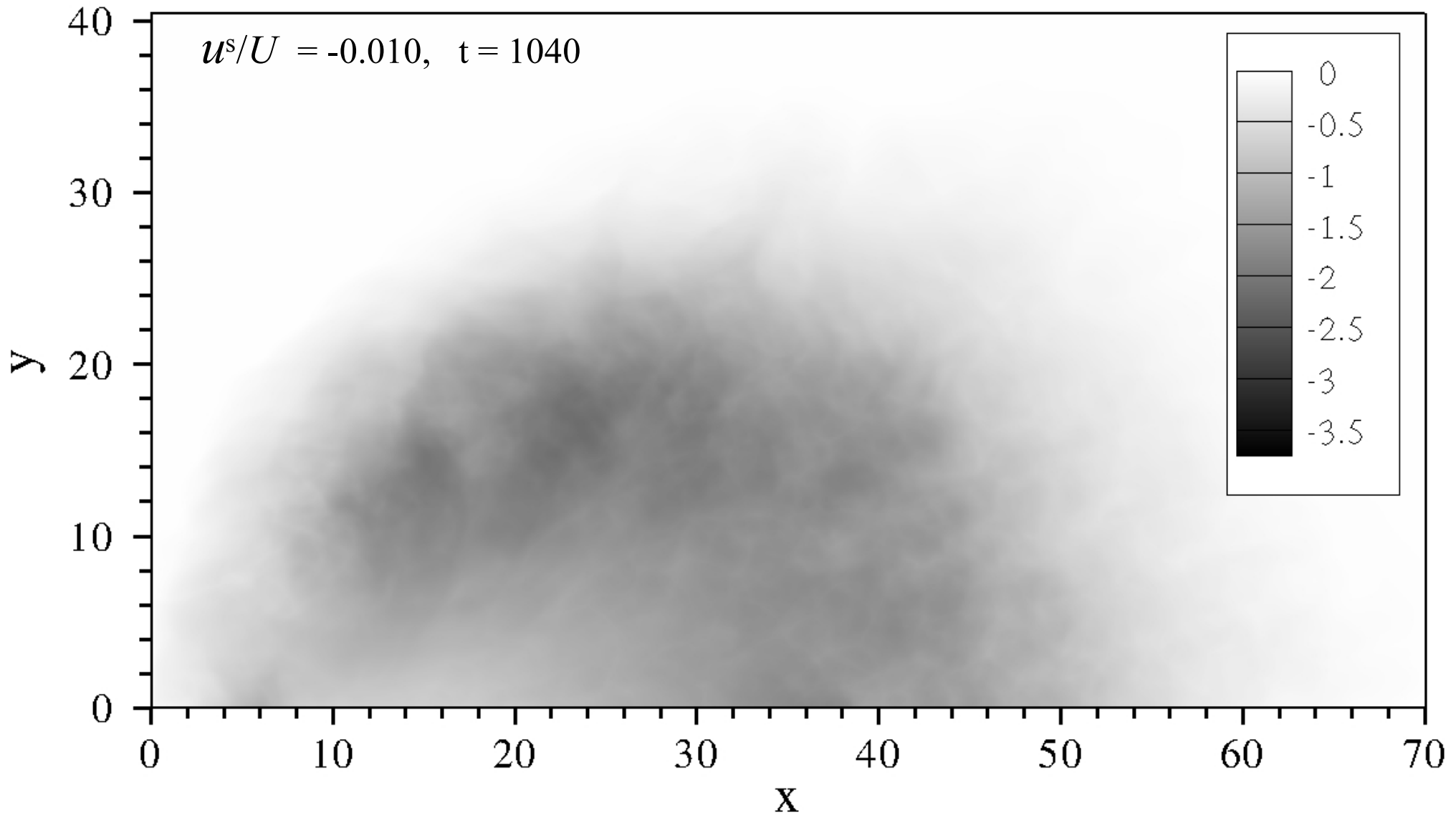
Particle Deposit

$$D = \int c_{\text{part}}(x_3 = 0) u_{\text{part}}^s dt$$



Particle Deposit

$$D = \int c_{\text{part}}(x_3 = 0) u_{\text{part}}^s dt$$



Conclusions

- Definition of simulation setup
 - parameters
 - inflow
 - boundary conditions
 - sponge zones, etc.
- Results: Basic effects compare well with laboratory experiments
 - freshwater-brine mixing
 - finger convection
 - enhanced convective particle settling
- Results obtained at moderate Re and Sc , accessible to DNS

Outlook

- Further increase of Re and Sc with LES in the future
- Implemented LES models:
 - ADM-RT model (filter model)
 - (HPF) Smagorinsky
 - (upwinding)
- Validation of LES to be completed
- Further option: more complex domains e.g. by
 - orthogonal curvilinear grids
 - immersed boundary method
 - (immersed interface method)

Appendix