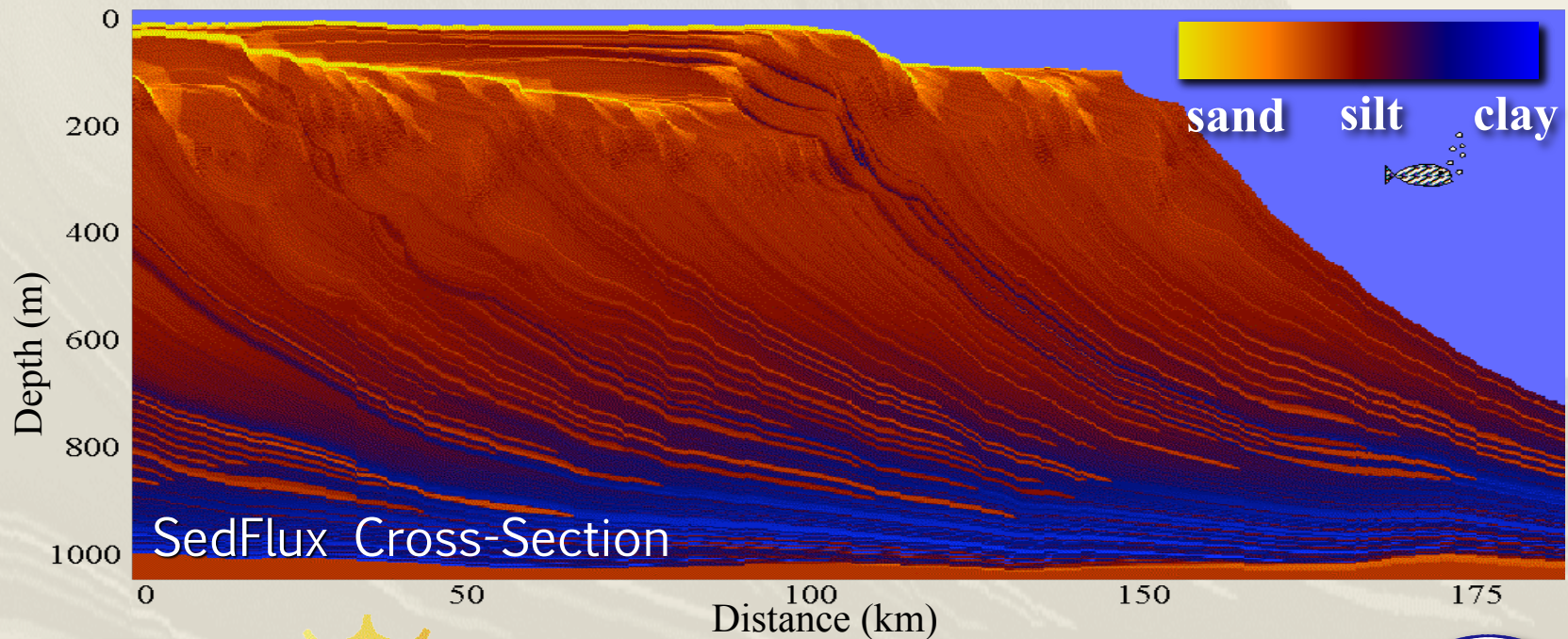


Earth-surface Dynamics Modeling & Model Coupling

A short course

James PM Syvitski & Eric WH Hutton, CSDMS, CU-Boulder

With special thanks to Irina Overeem, Mike Steckler, Lincoln Pratson, Dan Tetzlaff, John Swenson, Chris Paola, Cecelia Deluca, Olaf David



Module 7: Source to Sink Numerical Modeling Approaches

ref: Syvitski, J.P.M. et al., 2007. Prediction of margin stratigraphy. In: C.A. Nittrouer, et al. (Eds.) Continental-Margin Sedimentation: From Sediment Transport to Sequence Stratigraphy. IAS Spec. Publ. No. 37: 459-530.

The S2S Modeling Challenge (1)

Linked Analytical Models (4)

e.g. *SEQUENCE4*

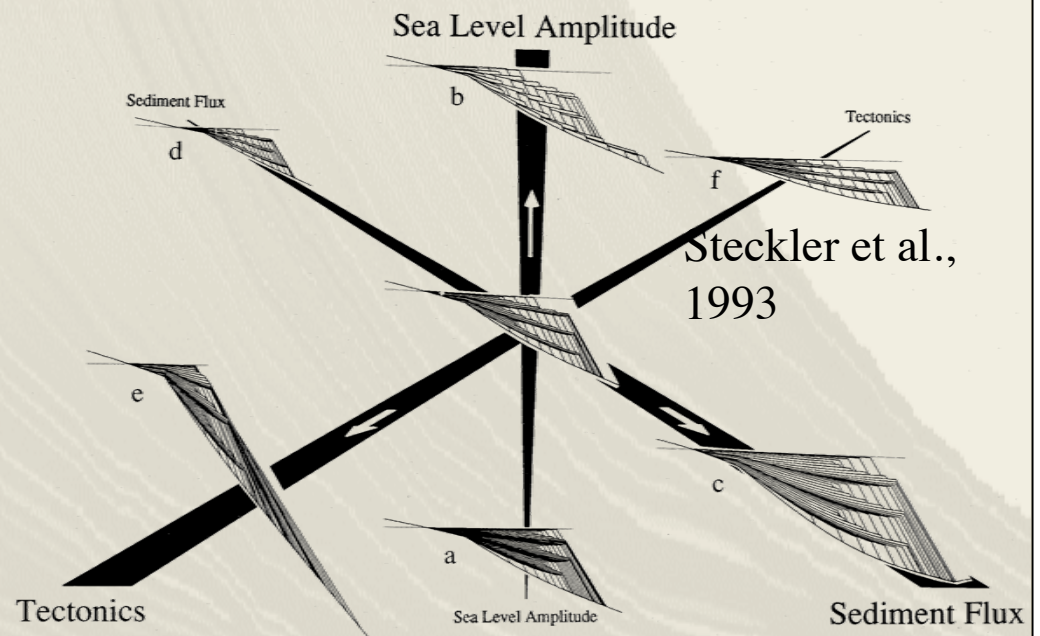
Linked Modular Numerical Models (9)

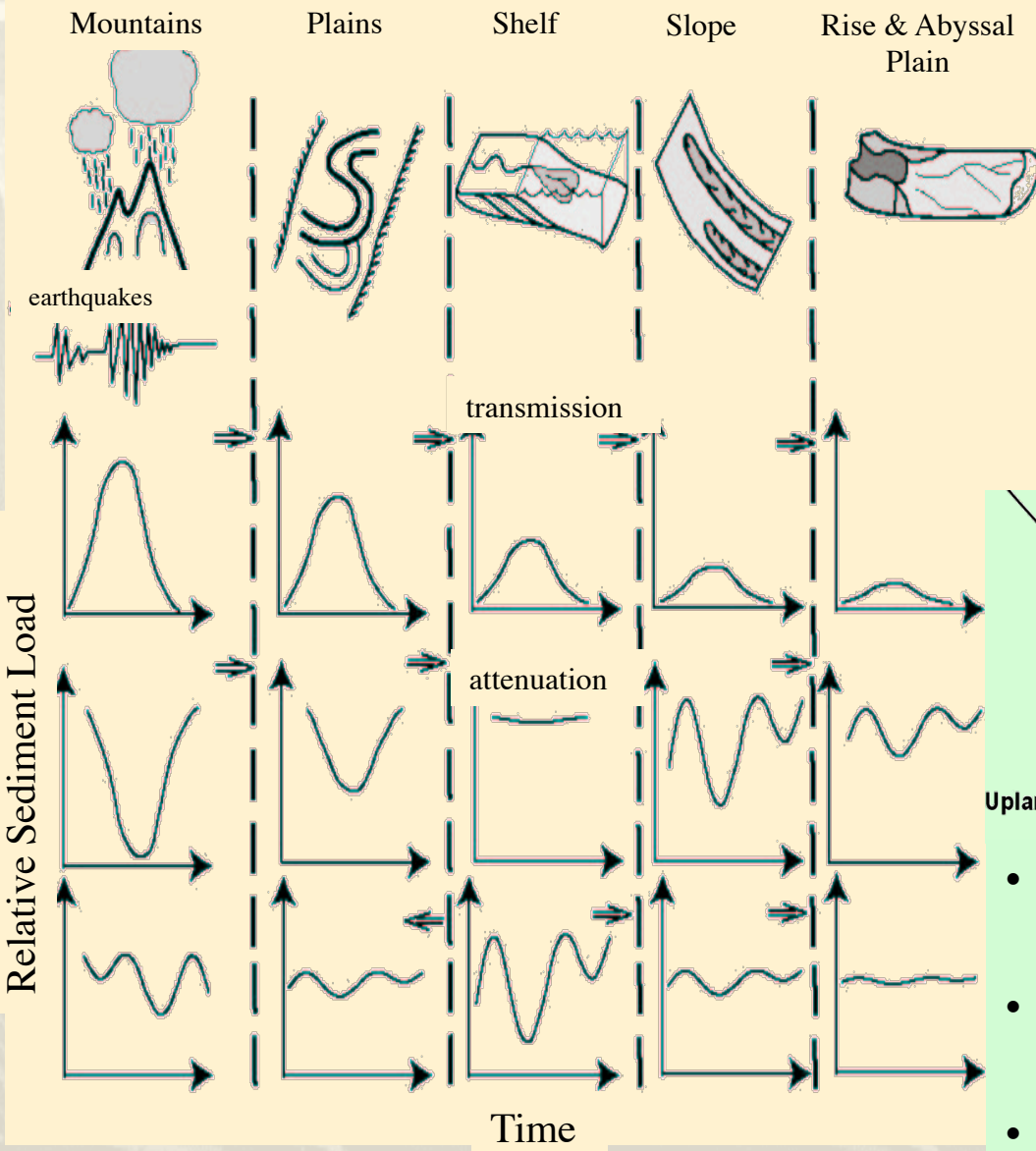
e.g. *TopoFlow*, *HydroTrend*,
CHILD, *SedSim*, *SedFlux*

Computation Architecture (4)

e.g. *CSDMS*, *ESMF*, *OMS*

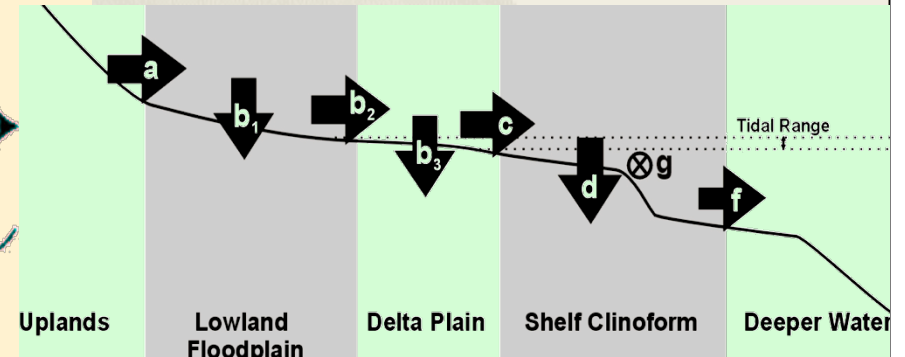
Summary (1)





The S2S Modeling Challenge

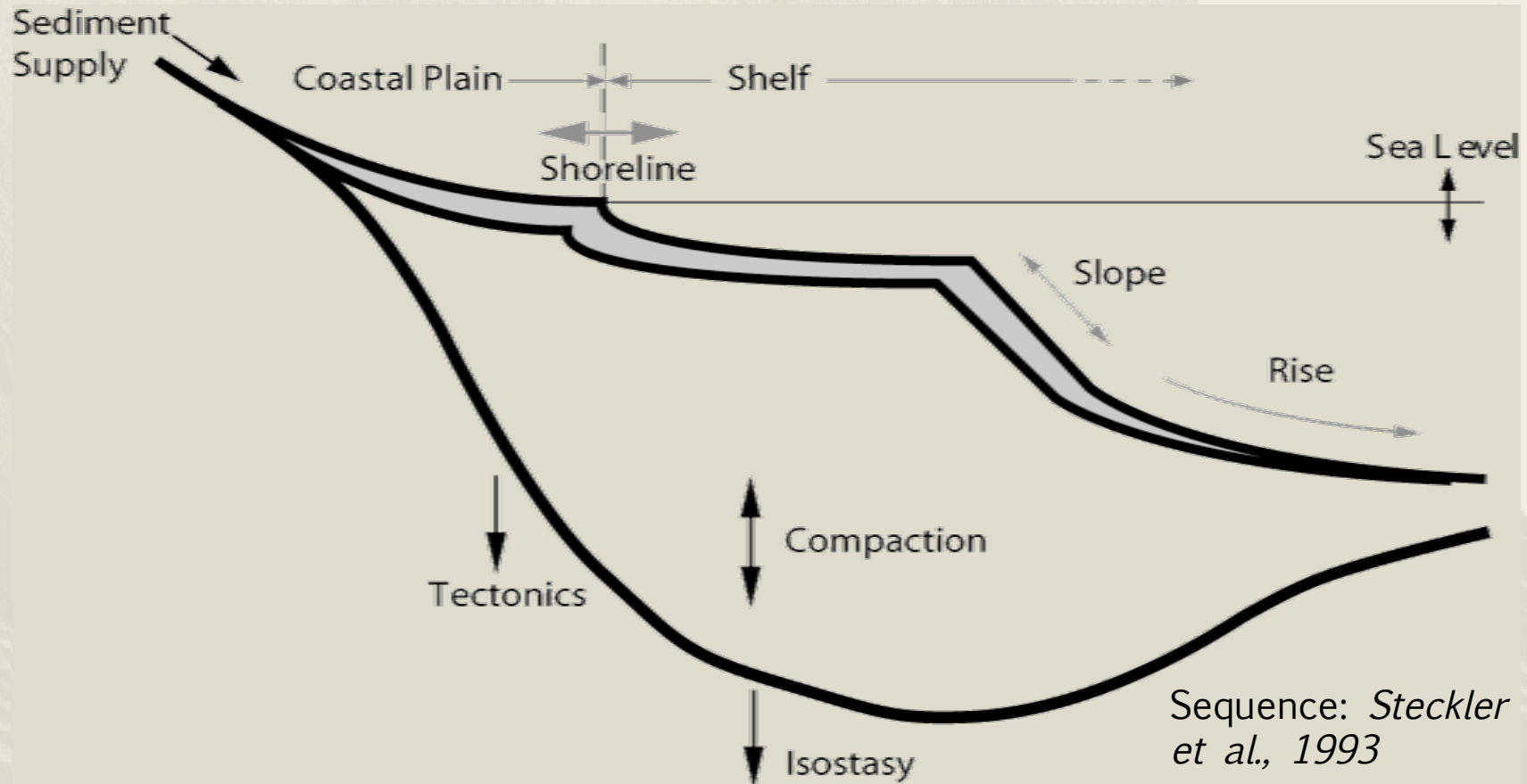
Quantitative prediction of material fluxes from source to sink



- Morphodynamics: production, transport, sequestration
- Signal tracing (transmission, attenuation)
- Marine/terrestrial coherency

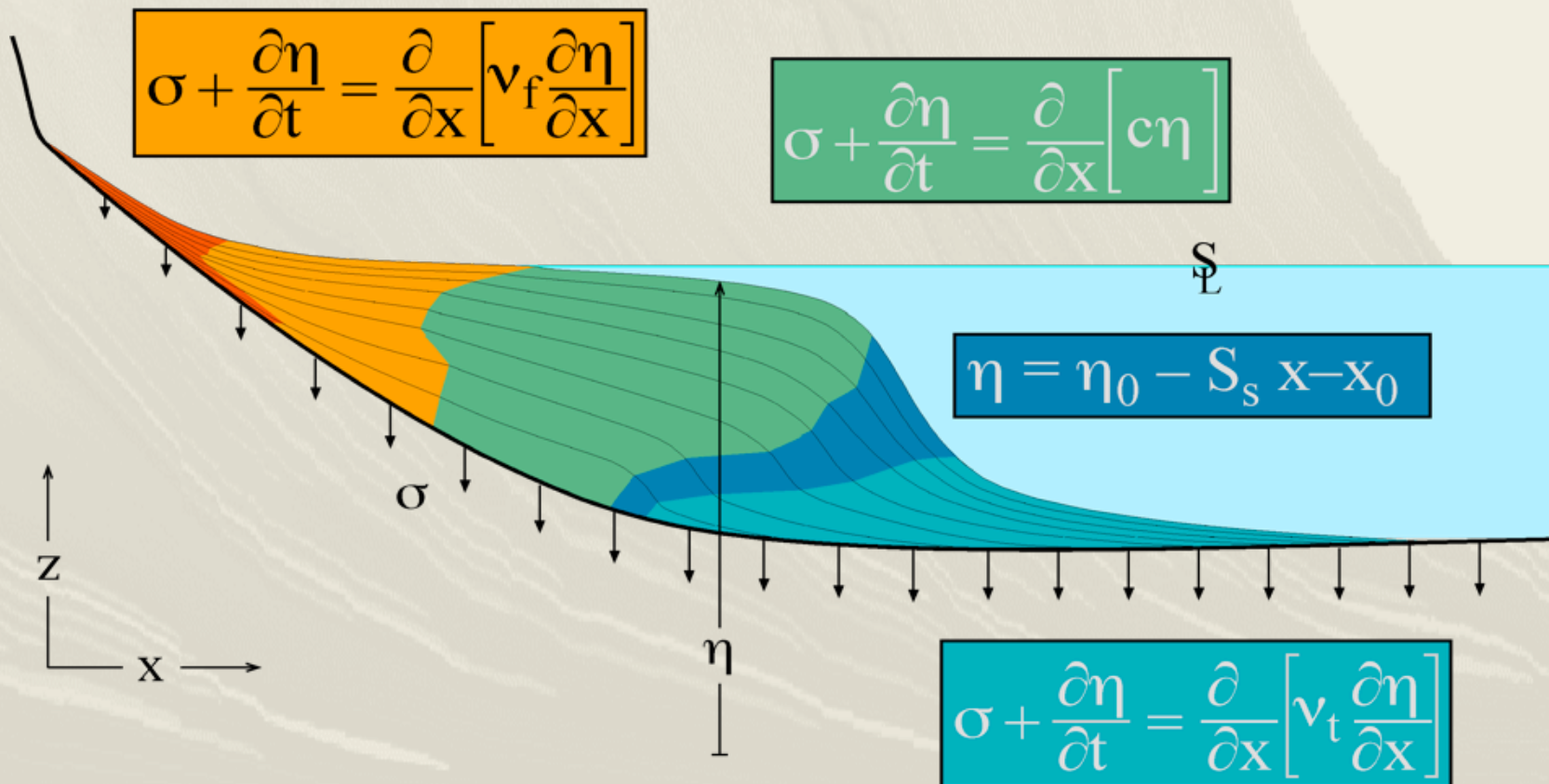


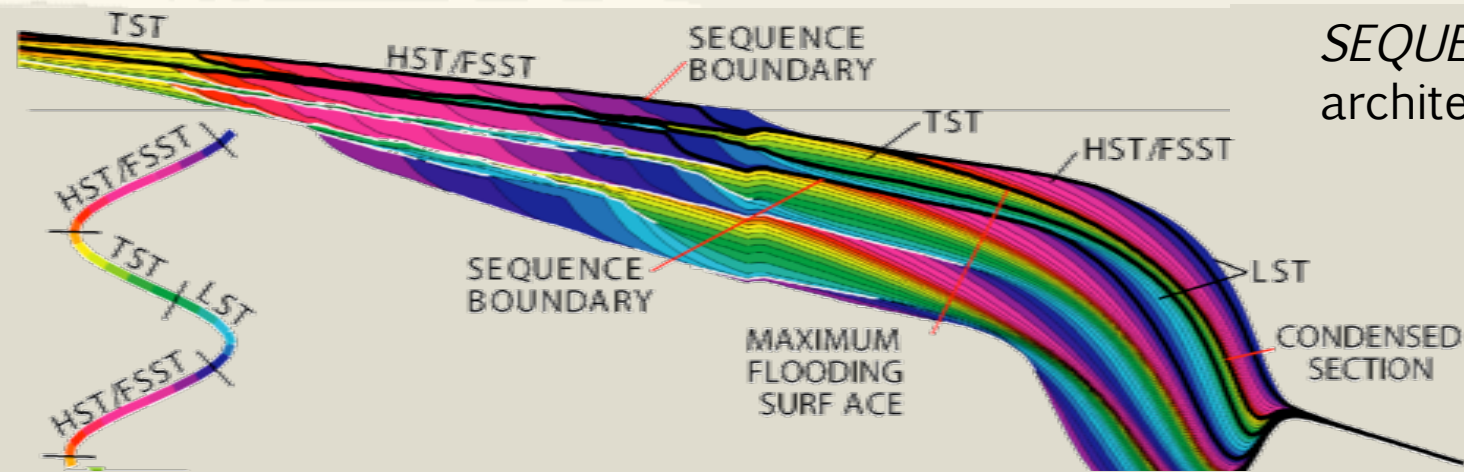
Linked Analytical Models: Key surface dynamics (e.g. sea level, sediment supply, compaction, & tectonics) and their moving boundaries are identified.



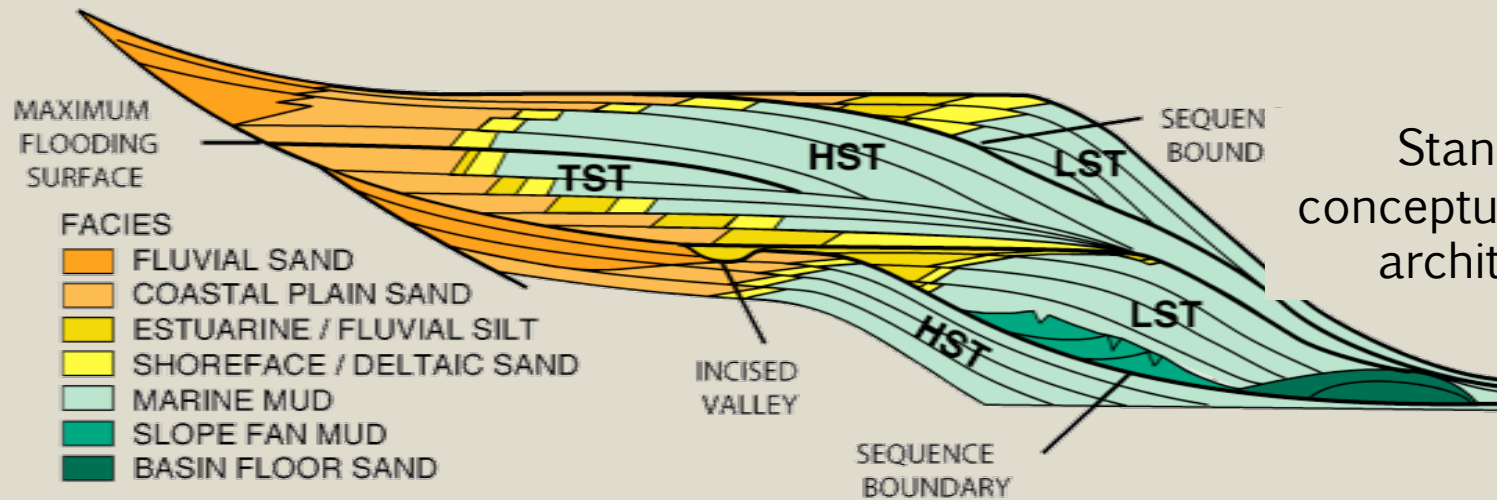
Linked Analytical Models: Expressions representing these surface dynamics are linked to conserve mass. Empirical coefficients are employed. E.g. Sequence (M Steckler & J Swenson & C Paola)

An Integrated Margin Model





SEQUENCE
architecture

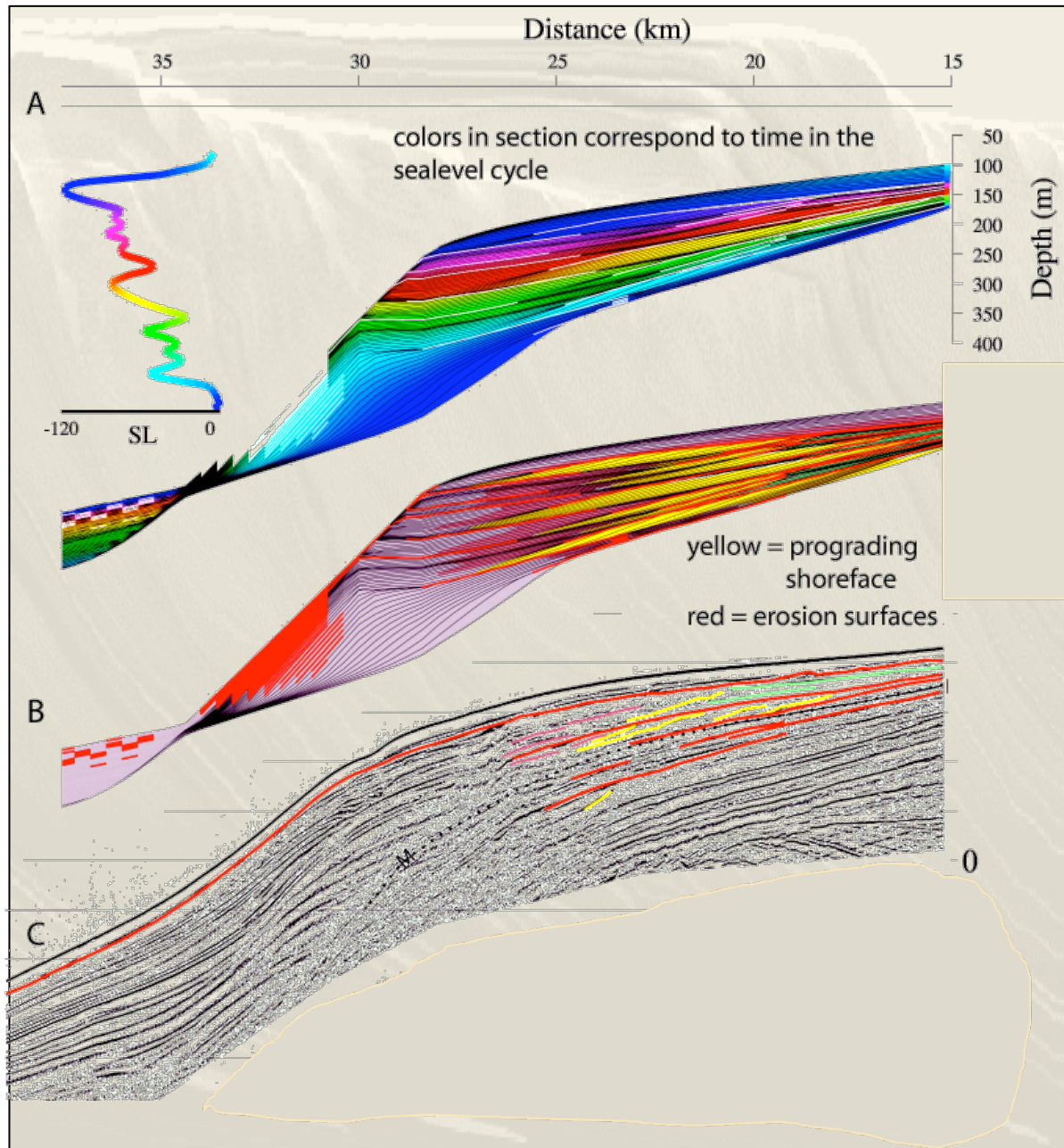


Standard
conceptual model
architecture

SEQUENCE simulation of the evolving systems tracts (defined as a package of sediment deposited within a sea-level cycle) uses bounding surfaces different than the standard model. *SEQUENCE* unconformities are time transgressive.

c/o M Steckler





SEQUENCE simulation of the Eel River margin for the last 125kyr showing
 (A) Age distribution
 (B) Sedimentary environment
 (C) Interpreted seismic image

c/o M Steckler

In Syvitski et al., 2007



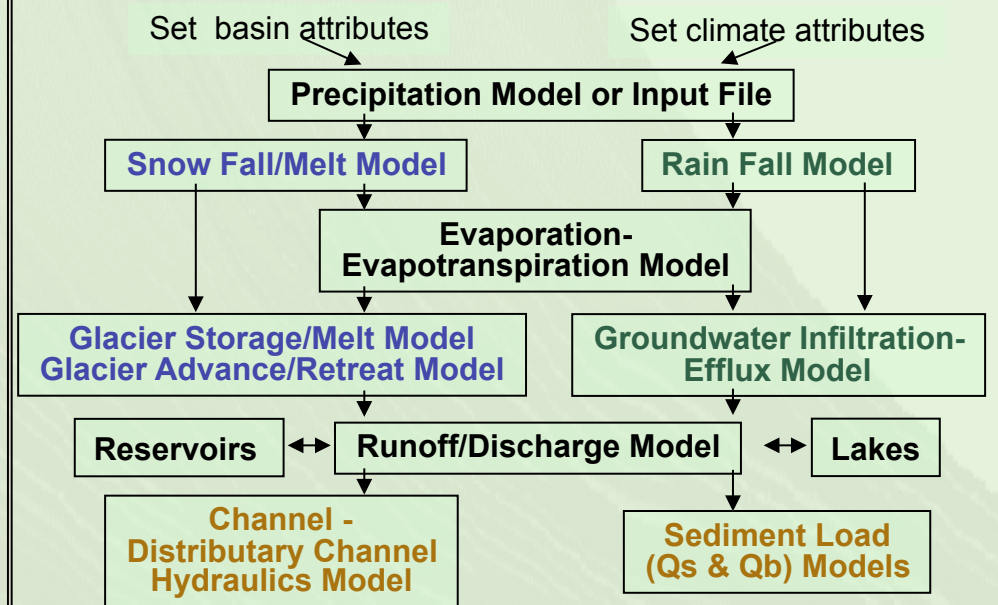
Linked Modular Numerical Model:

- 1) Multiple fluid or geo dynamic modules to cover the S2S range,
- 2) Numerical Solutions (e.g. finite difference, implicit scheme)
- 3) Uber approach of high complexity, written in a single computer language,
- 4) Modules employ different levels of sophistication and resolution.

TopoFlow

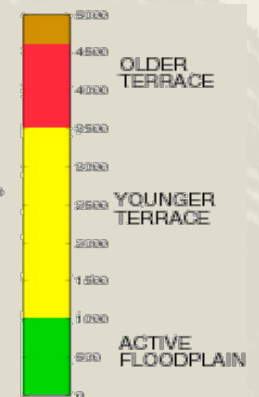
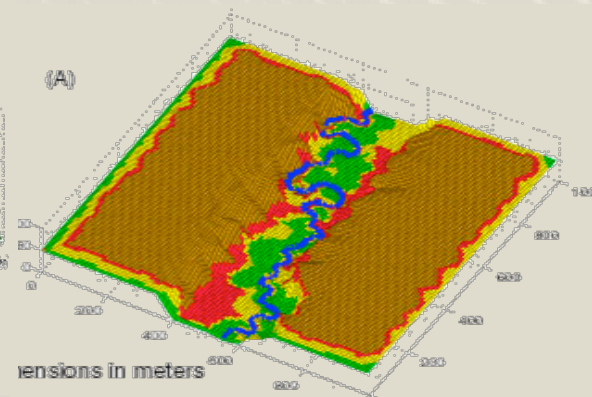
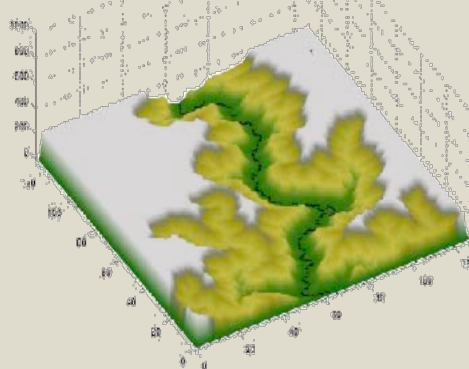
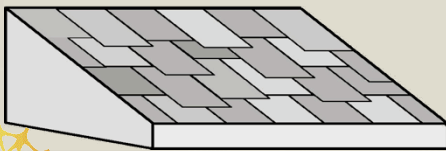
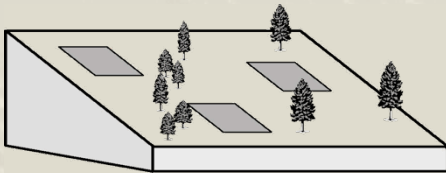
- Snowmelt (Degree-Day; Energy Balance)
- Precipitation (Uniform; varying in space and time)
- Evapotranspiration (Priestley-Taylor; Energy Balance)
- Infiltration (Green-Ampt; Smith-Parlange; Richards' eqn with 3 layers)
- Channel/overland flow (Kinematic; Diffusive; Dynamic Wave with Manning's formula or Law of Wall)
- Shallow subsurface flow (Darcian, multiple uniform layers)
- Flow diversions (sources, sinks and canals)

HydroTrend

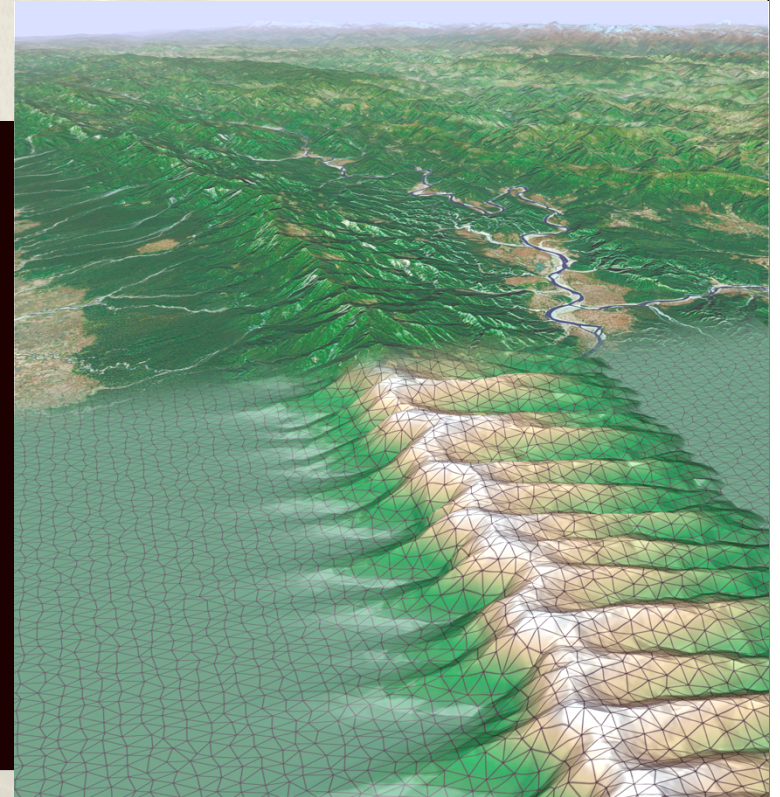
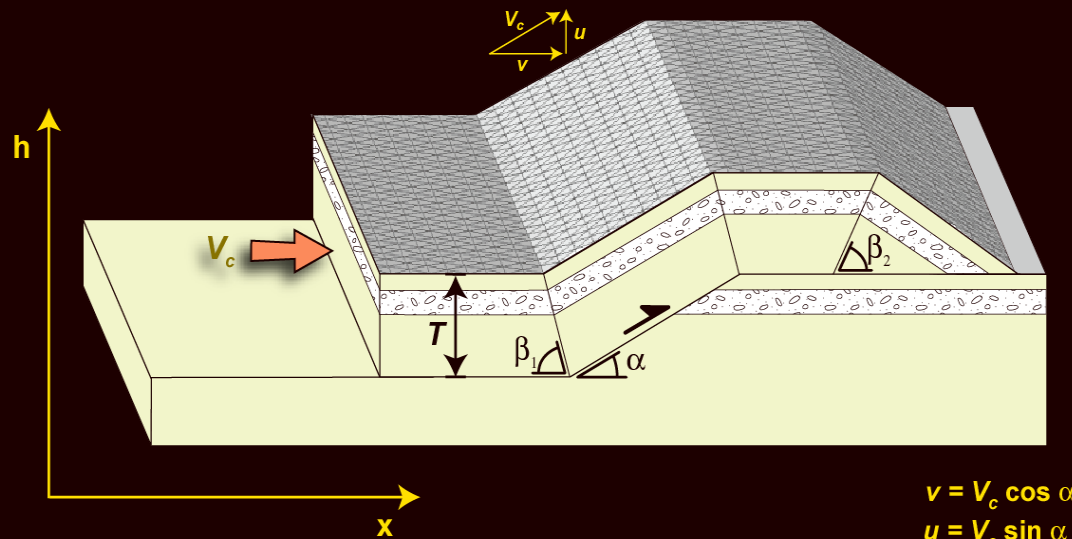


CHILD after G. Tucker et al.

<p>1. CONTINUITY LAWS</p> <p>Sediment: $\frac{\partial z}{\partial t} = U - \nabla \tilde{q}_s$</p> <p>Water: $-\nabla \tilde{q} = R(x, y, t)$</p>	<p>2. CLIMATE & HYDROLOGY</p> <p>Stochastic, event-based storm sequence</p> <p>Steady infiltration-excess or saturation-excess runoff</p>	<p>3. SOIL CREEP & VEGETATION</p> <p>Creep: $\tilde{q}_{cr} = -K_d \nabla z$</p> <p>Optional vegetation dynamics module</p>
<p>4. SHALLOW LANDSLIDING</p> <p>(1) Nonlinear diffusion:</p> $\frac{\partial z}{\partial t} = \frac{\partial}{\partial t} \left(-\kappa(z_x, t) \frac{\partial z}{\partial x} \right)$ <p>(2) Event-based approach</p> $\tilde{q}_{ls} = \frac{K_d \nabla z}{1 - (\nabla z / S_c)^2}$	<p>5. FLUVIAL TRANSPORT & EROSION / DEPOSITION</p> $\tilde{q}_f = f(q, S, D_{50}, q_s)$ <p>6 alternative transport laws</p> <p>4 detachment-transport laws</p>	<p>6. GRIDDING & NUMERICS</p> <p>Space: irregular discretization using Delaunay triangulation; finite-volume solution scheme</p> <p>Time: event-based with adaptive time-stepping</p>



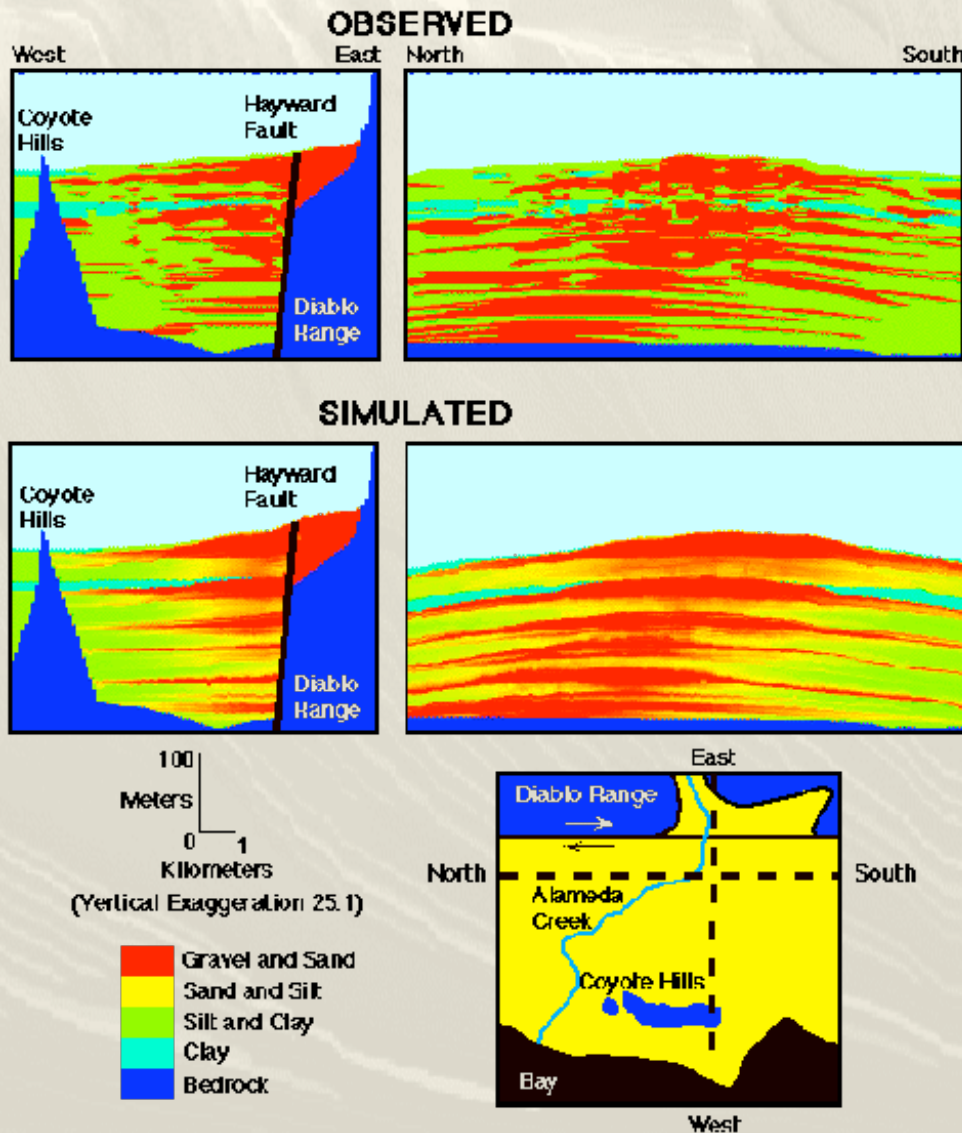
CHILD + Lateral Advection (after R Slingerland)



$$\frac{\partial h^*}{\partial t^*} = u^* - v^* \frac{\partial h^*}{\partial x^*} + \frac{k_d}{TV_c} \left(\frac{\partial^2 h^*}{\partial x^{*2}} + \frac{\partial^2 h^*}{\partial y^{*2}} \right) + \frac{KT}{V_c} \left[A^* \left(\frac{\partial h^*}{\partial x^*} \right) \right]$$



SEDSIM (after Dan Tetzlaff)



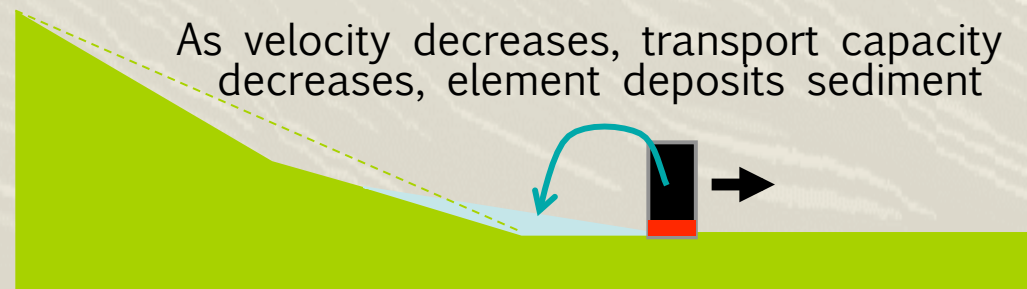
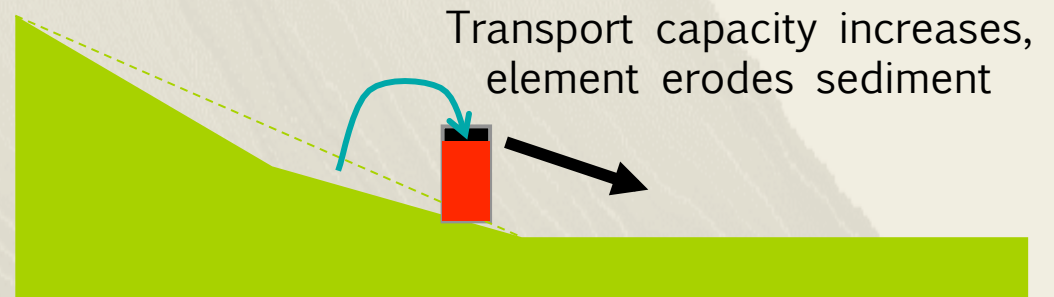
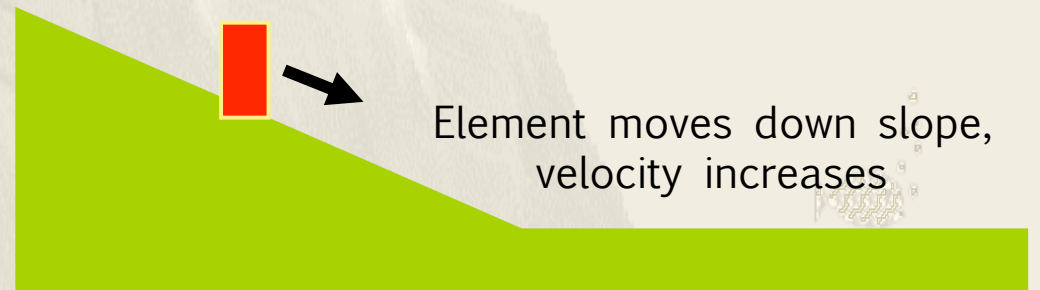
- Led by John Harbaugh (Stanford)
- Uses 'marker-in-cell' method
- Mixed Eulerian-Lagrangian
- Development largely closed

Kolterman & Gorelick (1992)

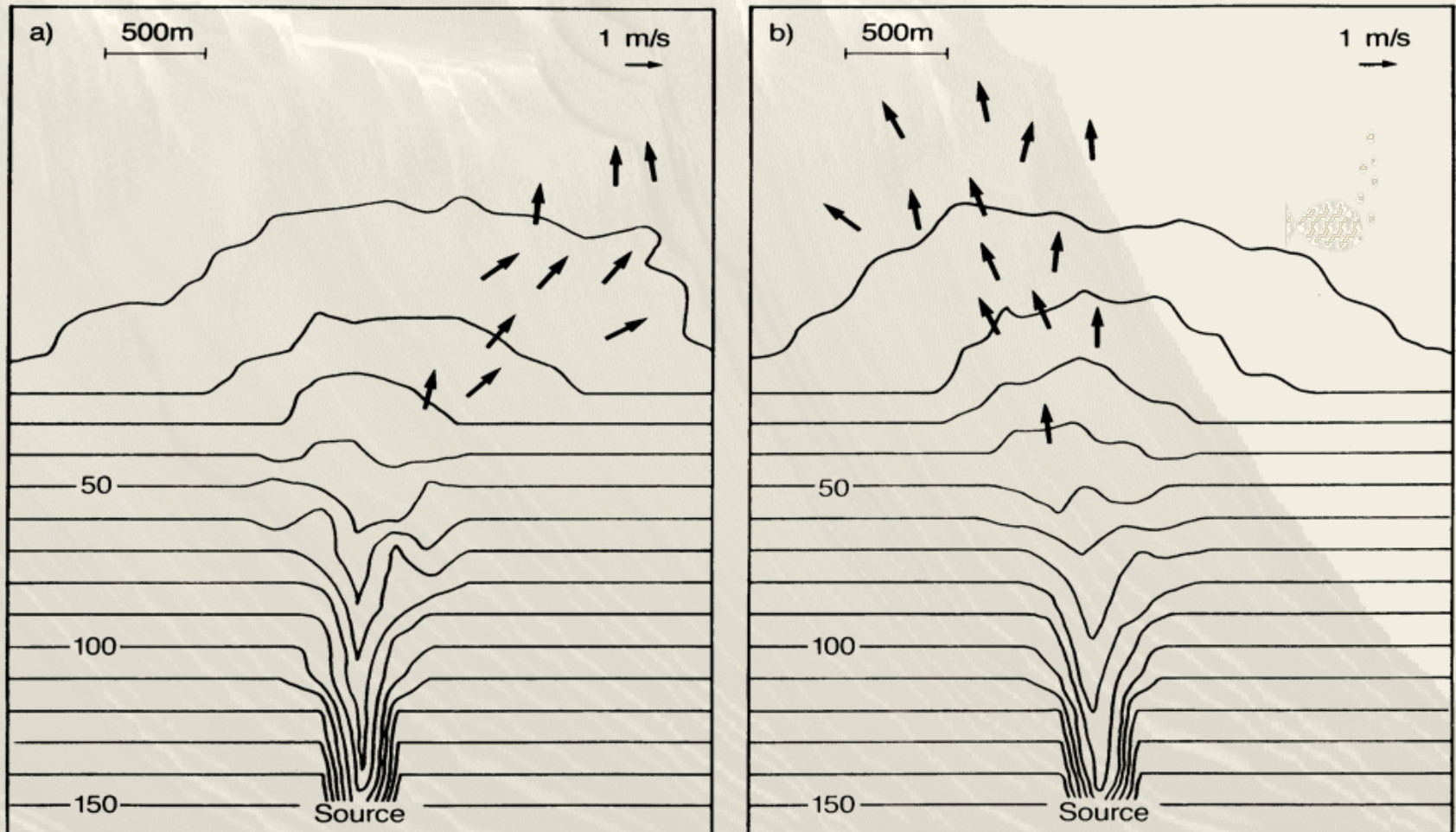


Simplified Fluid Element Mechanism

- 2D flow simulation (2D flow + depth)
- 3D sedimentary deposits
- Multiple sediment types, continuous mix
- Particle-in-cell method:
 - Uses particles or “fluid elements” moving on a grid
 - Facilitates modeling of highly unsteady flow
 - Prevents numerical dispersion for sediment transport



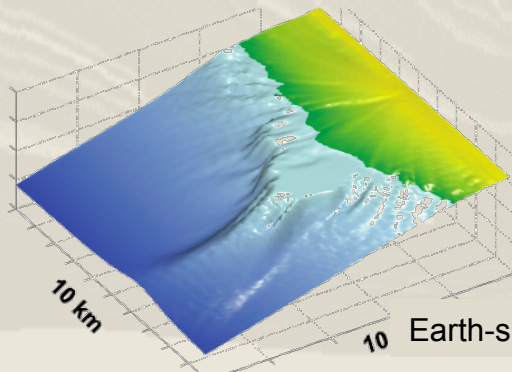
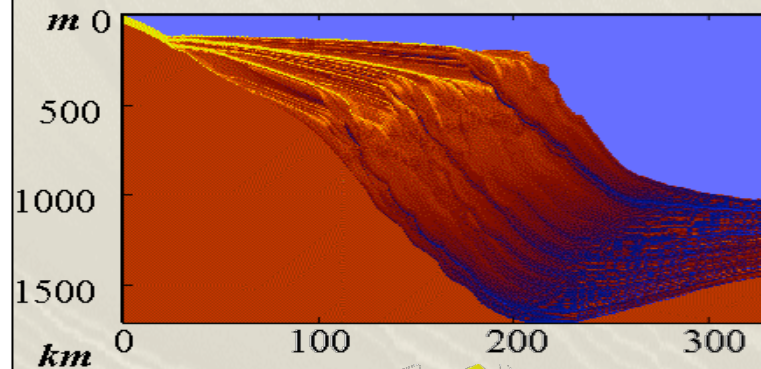
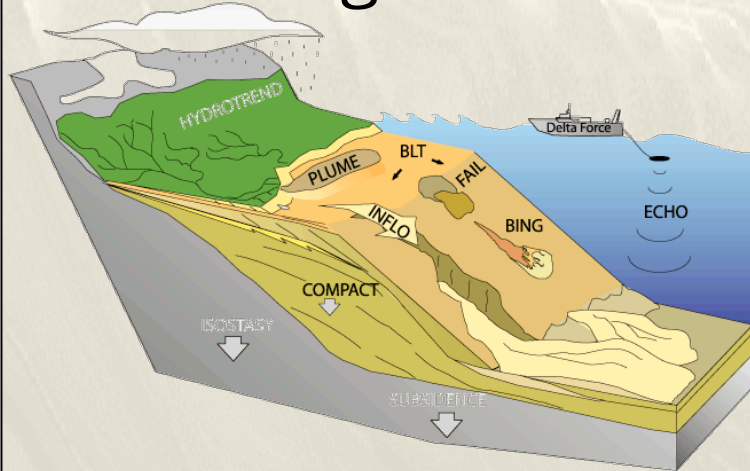
Chaotic Behavior in SEDSIM



After simulating several high-density turbidity currents, the model settles into a pattern that is neither cyclic nor totally disordered. Extremely small changes in input (left vs. right figure) will cause the flow to exit in different directions.



SedFlux Modular Modeling Scheme



10 Earth-surface Dynamic Modeling & Model Coupling, 2009

Hydrological Data or Model (e.g. HydroTrend)

daily Q, Qs, Q, Cs, grain size, river velocity, river channel size

+ Ocean State:

sea level, waves, tides, currents, sea temperature & salinity

Delta Models:

distributary channel dynamics, channel hydraulics, bedload dynamics
longshore transport, tidal dynamics

River Plume Models:

hypopycnal plume dynamics, hyperpycnal plume dynamics

Shelf Transport Models:

bottom boundary layer dynamics (wave, current interactions)
fluid muds, upwelling, downwelling

erosion, deposition, seafloor properties, stratigraphy

Geotechnical Models:

compaction, porosity, permeability,
excess pore pressure, plasticity, sediment viscosity

Slope Stability Models:

sediment strength, potential failure planes
earthquake loading, sediment loading

Failure volume and properties

Gravity Flow Models:

Turbidity Current dynamics, Debris flow dynamics
erosion, deposition, seafloor properties, stratigraphy

Geophysical Models:

tectonics (folding, faulting), isostasy, flexural response

Acoustic Models:

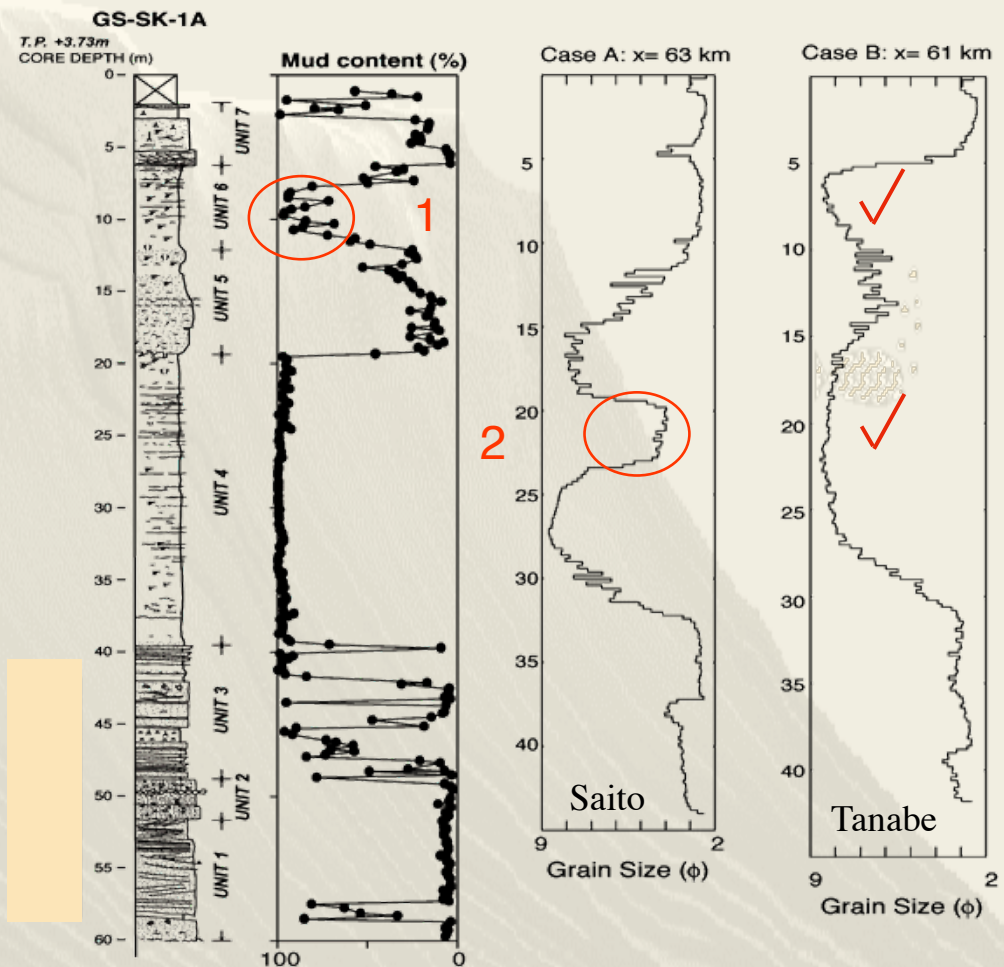
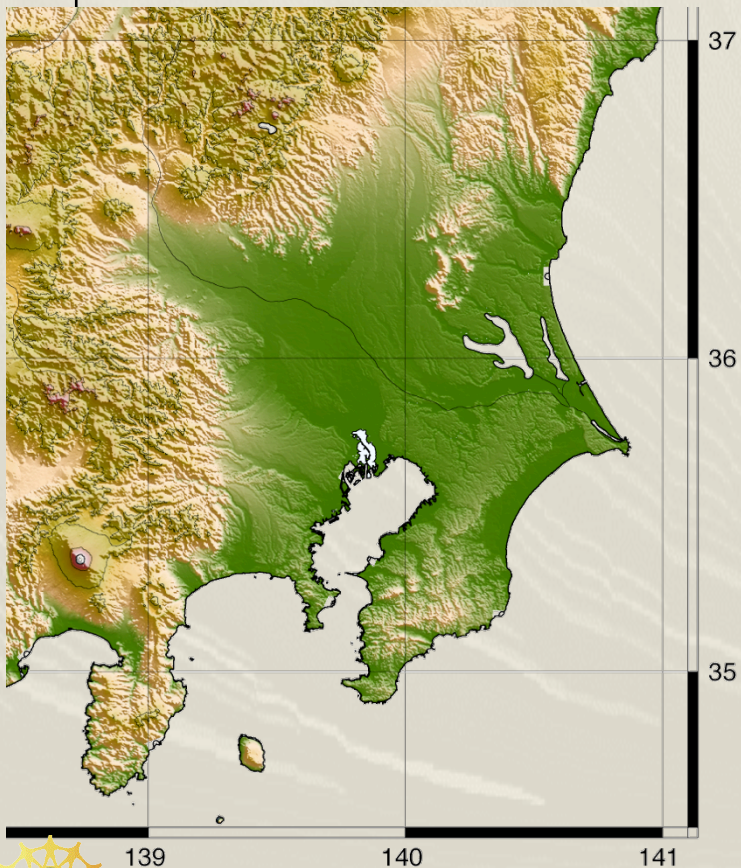
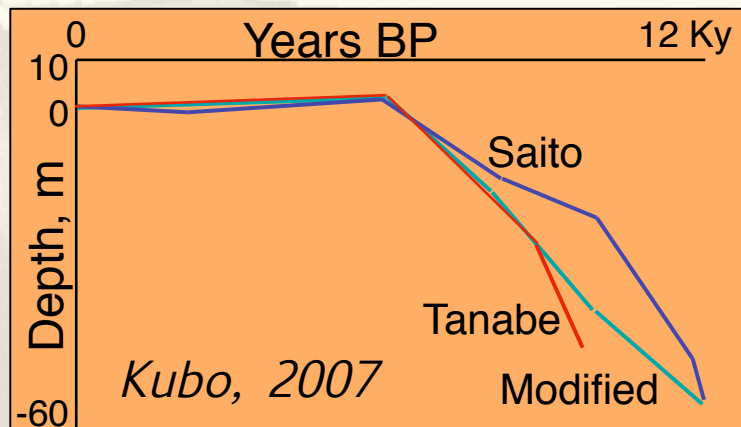
sound scattering and attenuation

SedFlux Contributors 1985-2008

- Bernie Boudreau - Oceanography
- Carl Friedrichs - Oceanography
- Chris Reed - Aerospace Engineering
- Damian O'Grady - Geological Sciences
- Dave Bahr - Geophysics
- Elizabeth Calabrese - Computer Science
- Eric Hutton - Engineering Physics
- Gary Parker - Civil Engineering
- Homa Lee - Geotechnical Engineering
- Irina Overeem - Geological Sciences
- Jacques Locat - Geological Engineering
- James Syvitski - Oceanography
- Jane Alcott - Geological Engineering
- Chris Paola - Geoscientist
- Jasim Imran - Civil Engineering
- Jeff Wong - Geotechnical Engineering
- John Smith - Chemistry
- Ken Skene - Oceanography
- Lincoln Pratson - Geophysics
- Mark Morehead - Geophysics
- Mike Steckler - Geophysics
- Patricia Wiberg - Sedimentology
- Rick Sarg - Geological Sciences
- Scott Peckham - Geophysics
- Scott Stewart - Aerospace Engineering
- Steve Daughney - Chemical Engineering
- Thierry Mulder - Geotech. Engineering
- Yu'suke Kubo - Geoscientist

SedFlux Master: Eric W.H. Hutton

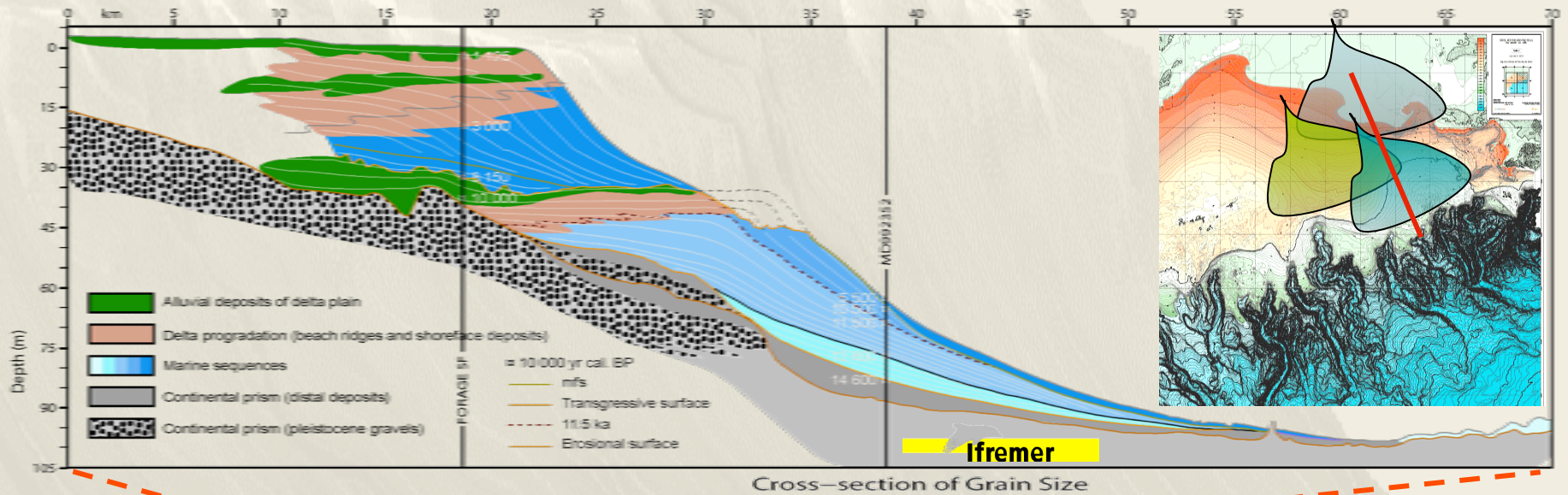




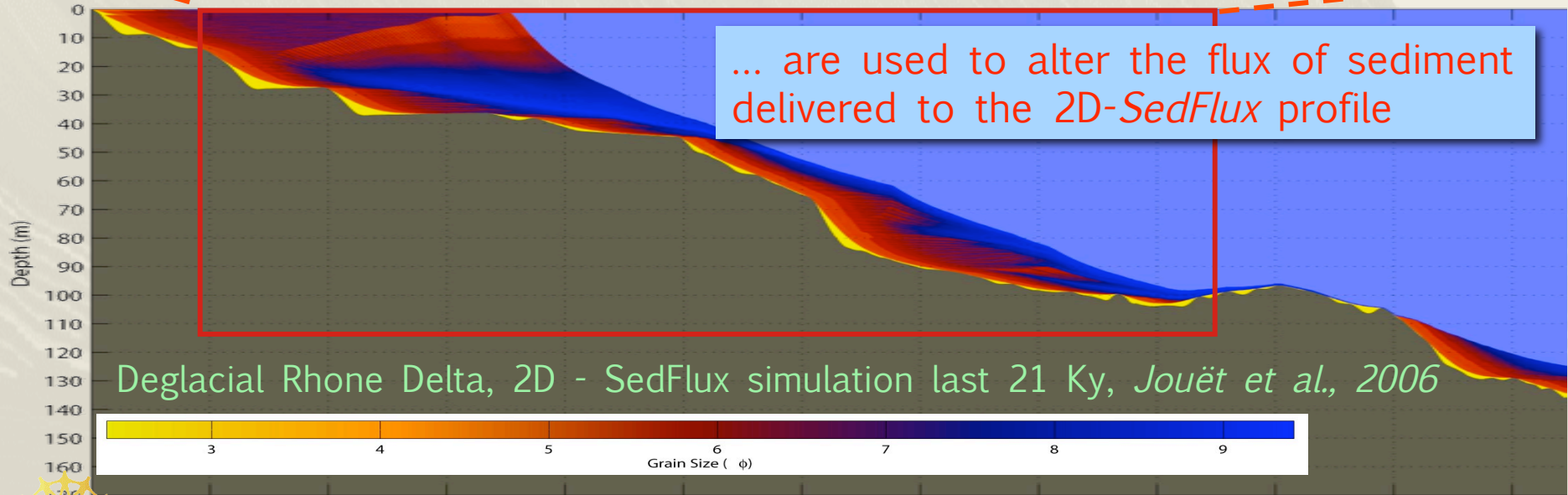
Using local sea level data (Tanabe) can substantively improve *SedFlux* predictions over inputs from outside the basin (Saito).



Autocyclic details such as distances off profile of lobes ...



... are used to alter the flux of sediment delivered to the 2D-SedFlux profile



Deglacial Rhone Delta, 2D - SedFlux simulation last 21 Ky, *Jouët et al., 2006*



Computational Framework and Architecture

Modelers follow simple community-developed protocols that allow S2S component models to be linked.

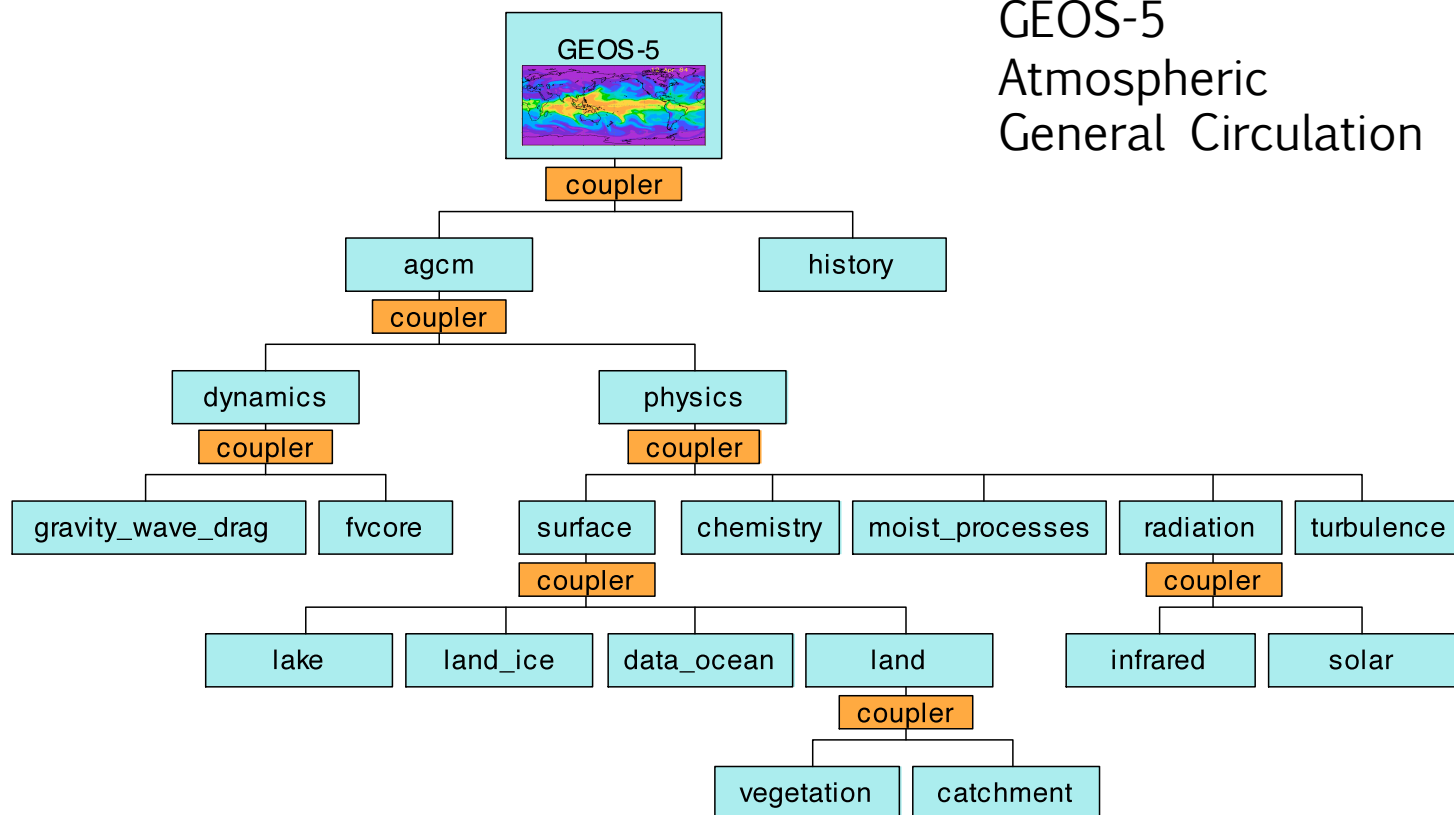
Geological problems are matched with appropriate modules from a library of open-source code, with due consideration of the appropriate time & space resolution requirements.

The Community Surface Dynamic Modeling System (CSDMS) involving contributions from ≈ 300 scientists is perhaps the best coordinated effort working on Earth-surface problems with >100 models, providing platform independence, and when required, massively-parallel or high performance computers. Other examples include the ESMF (climate-ocean applications), OpenMI (hydrological applications), and OMS (landuse applications).



ESMF Application Example

GEOS-5
Atmospheric
General Circulation

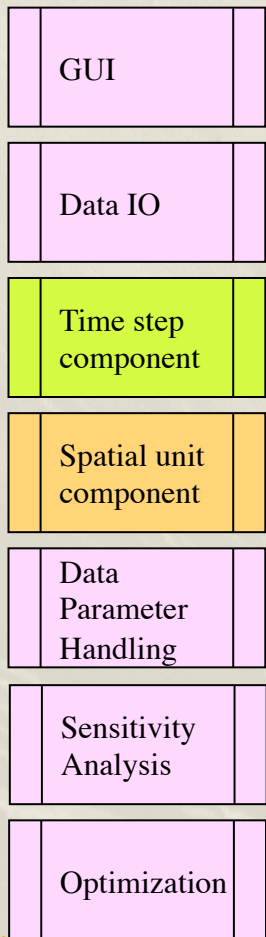


- Each box is an ESMF component
- Every component has a standard interface to facilitate exchanges
- Hierarchical architecture enables the systematic assembly of many different systems

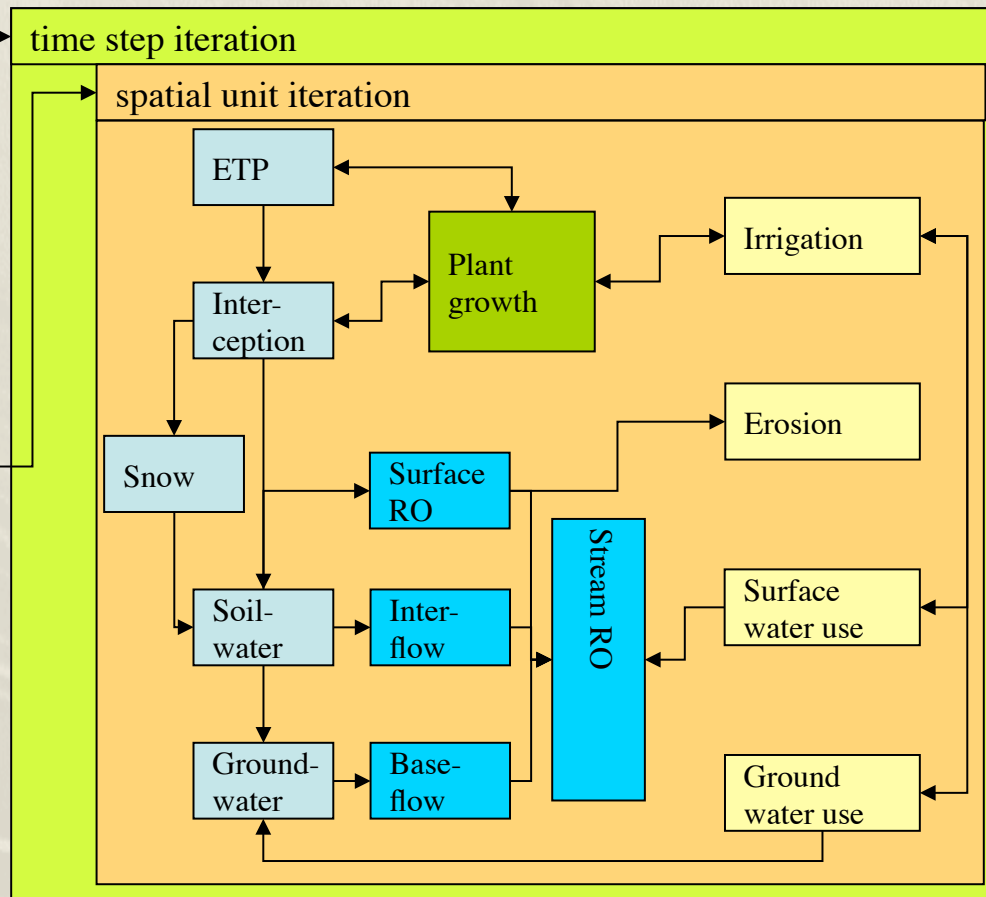


OMS Principle Modelling System Structure

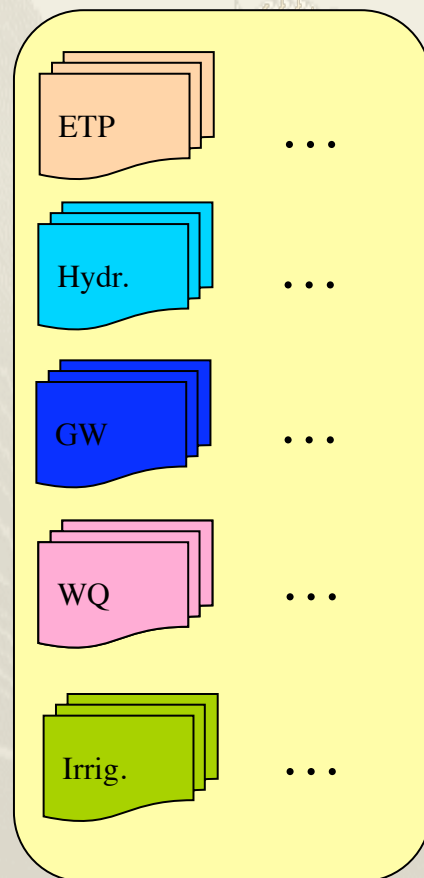
Generic System Components

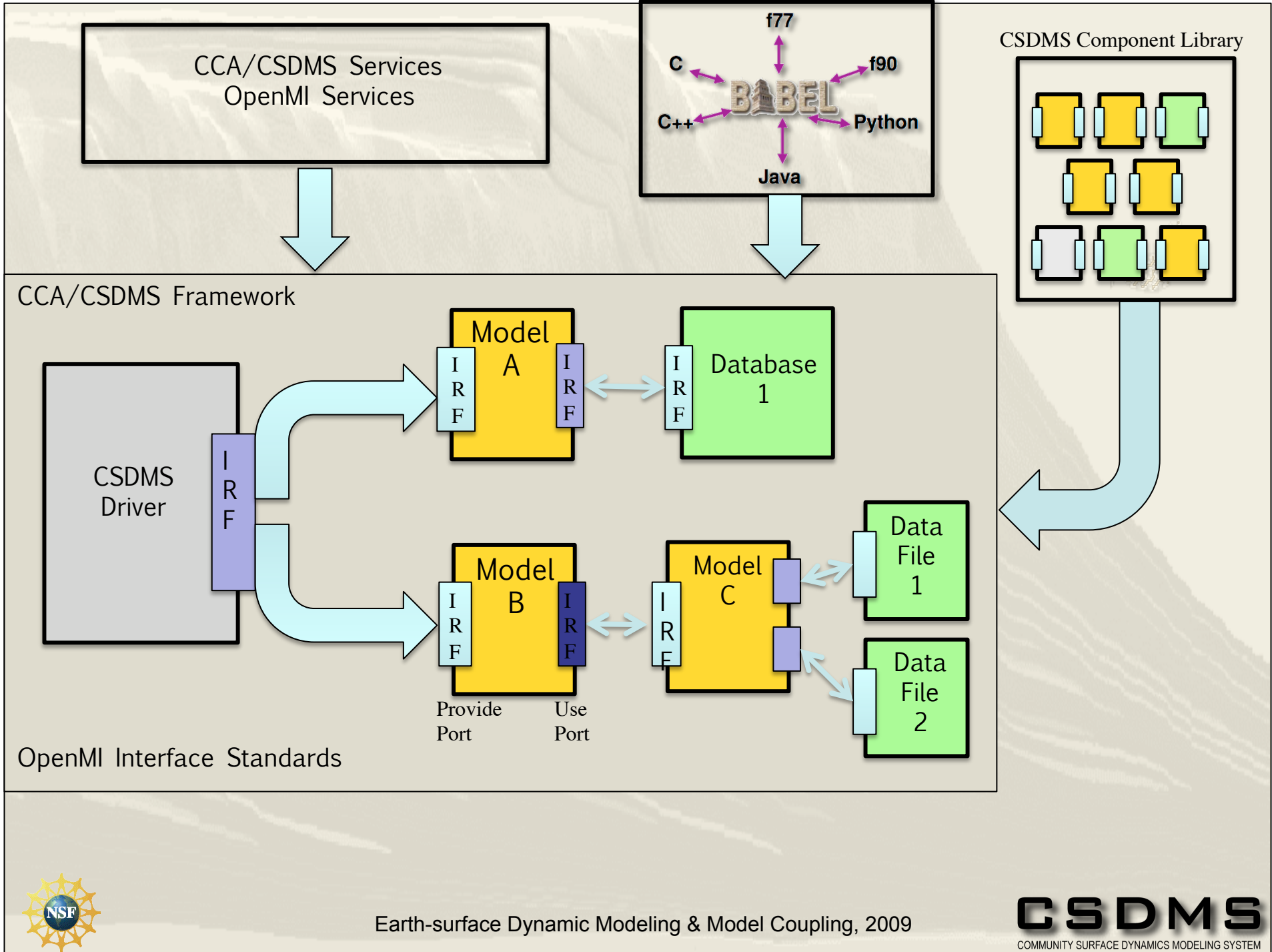


Model Setup



Process module library





Summary S2S Modeling Challenge

Linked Analytical Equation Models

- * big picture insight into main S2S basin controls
- * computationally fast, few input requirements,
- * parameter-tuning to local conditions necessary
- * mass conservation

Linked Modular Numerical Models

- * Giant models requiring a “Master of the Code” & long term \$
- * computationally demanding, input requirements greater
- * more capable & realistic (reservoir property) S2S simulations
- * mass & momentum conservation

Computation Architecture

- * major community involvement, software engineers required
- * computational simplicity & capabilities (e.g. languages, HPC)
- * avoids duplication of effort, better vetted code
- * state-of-the-art and enduring

